

Basic Linear Classifiers

- Assumes 2 classes of labels (binary classification)
 - Will work to recognize if diabetes or not
 - Will not work to recognize 10 handwritten digits
 - Looking ahead: will see how to "spoof" multi-class classifiers from binary classifiers
- Assumes a linear decision boundary
 - Looking ahead: will see how to manipulate linear classifiers to get arbitrary decision boundaries

Linear Classifiers

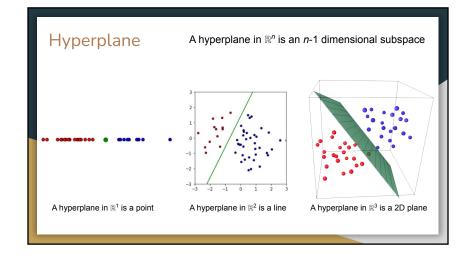
- Training: find a dividing "hyperplane" between two classes
- Testing: check which side of hyperplane the new point falls

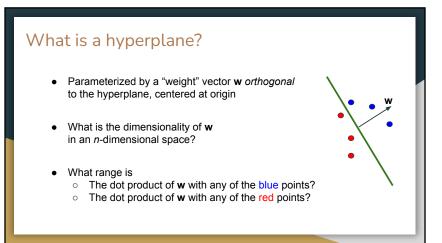
There are several algorithms to learn linear classifiers

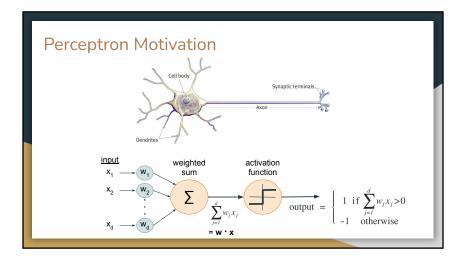
-1

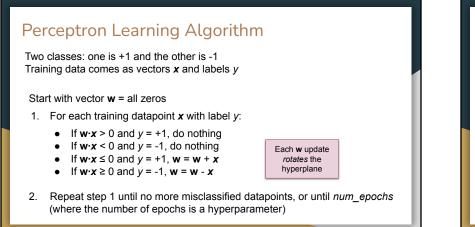
-2

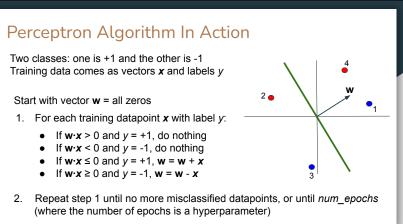
-3 <u>-</u>3 <u>-</u>2 <u>-</u>1

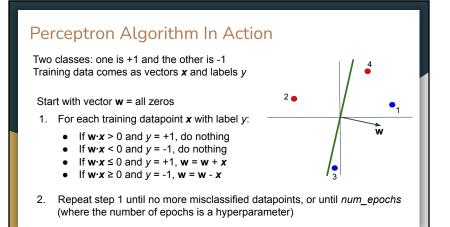


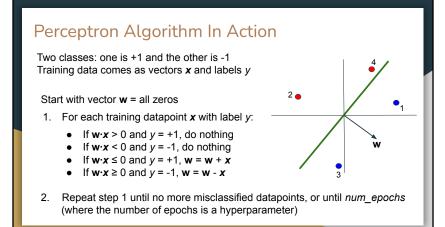










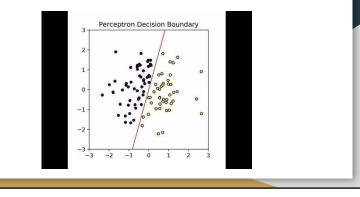


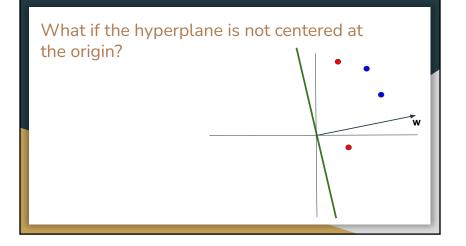
Perceptron Algorithm - Condensed Pseudocode

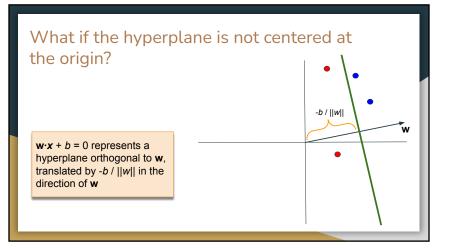
Start with vector **w** = all zeros

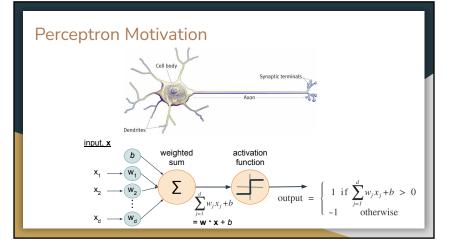
- 1. For each training datapoint **x** with label y:
 - If $\mathbf{w} \cdot \mathbf{x} > 0$ and $y_i = +1$, do nothing
 - If $\mathbf{w} \cdot \mathbf{x} < 0$ and $y_i = -1$, do nothing
 - If $y * (\mathbf{w} \cdot \mathbf{x}) > 0$, do nothing
 - If $\mathbf{w} \cdot \mathbf{x} \le 0$ and $\mathbf{y} = +1$, $\mathbf{w} = \mathbf{w} + \mathbf{x}$
 - If $\mathbf{w} \cdot \mathbf{x} \ge 0$ and y = -1, $\mathbf{w} = \mathbf{w} \mathbf{x}$
 - If $y^*(\mathbf{w} \cdot \mathbf{x}) \le 0$, $\mathbf{w} = \mathbf{w} + y \mathbf{x}$
- 2. Repeat step 1 until no more misclassified datapoints, or until *num_epochs* (where the number of epochs is a hyperparameter)

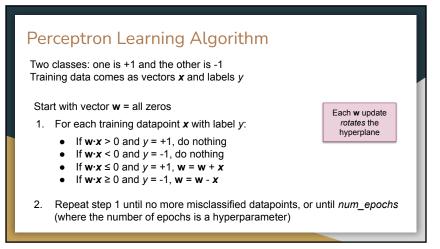
Perceptron Algorithm In Action

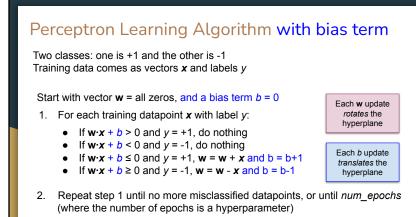








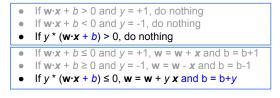




Perceptron Algorithm with bias term Condensed

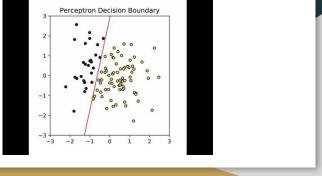
Start with vector \mathbf{w} = all zeros, and a bias term b = 0

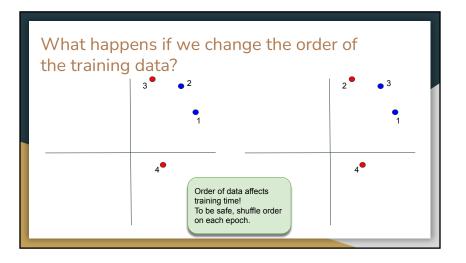
1. For each training datapoint **x** with label y:

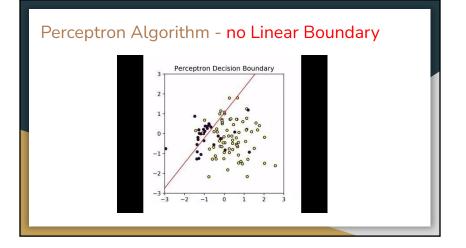


2. Repeat step 1 until no more misclassified datapoints, or until *num_epochs* (where the number of epochs is a hyperparameter)

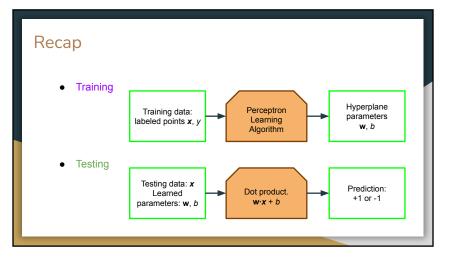
Perceptron Algorithm with bias term in Action

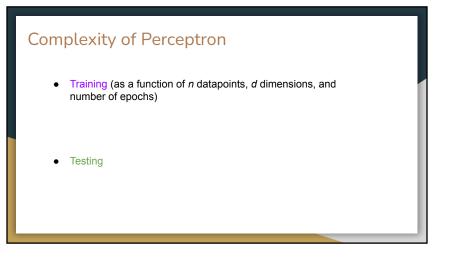


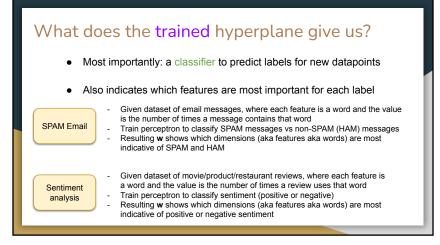


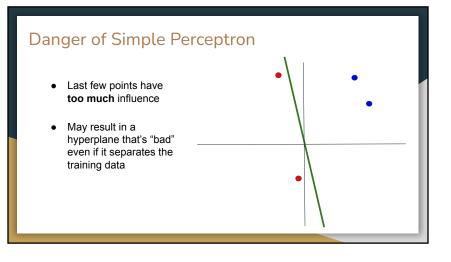


Testing • Once the perceptron has been trained and the parameters w and b (i.e., the hyperplane) have been learned, we predict the class of a new datapoint x by determining which side of the hyperplane it falls on, i.e., by computing the weighted sum (i.e., dot product) followed by the activation function: predicted class = $\begin{cases} 1 \text{ if } \mathbf{w} \cdot \mathbf{x} + b > 0 \\ -1 & \text{otherwise} \end{cases}$









Solution 1: Voted Perceptron Solution 2: Averaged Perceptron Idea[.] During training, compute the average hyperplane. Training: Cache every hyperplane seen during training history, During testing, use this average hyperplane to classify a new point. i.e., store every w and b and the number of times it occurs Training: Rather than store every intermediate hyperplane seen u = u + wduring training (too expensive), instead keep track of a running • Testing: Given a new point **x**, have every one of these cached $\beta = \beta + b$ sum of each hyperplane, i.e., a running sum of each w and b hyperplanes vote with the number of times it occurs ٠ At the end of training, compute the parameters of the $\mathbf{u} = \mathbf{u} / (n^* epochs)$ average hyperplane: $\beta = \beta / (n^* epochs)$ Problem: (1) Need to store 1000s of hyperplanes after training (2) Testing time goes up drastically Testing: Given a new point **x**, use the average hyperplane ٠ (based on **u** and β) to classify the point