



```

function ... = blindGUI ( ... )

function blindGUI_OpeningFcn ( ... )           % setup matrices for images & results
function imagesMenu_Callback ( ... )          % load user's choice of images
function presentTextbox_Callback ( ... )
function gapTextbox_Callback ( ... )
function demoButton_Callback ( ... )          % display images until user hits stop
                                              % and record result
function stopButton_Callback ( ... )
function resultsButton_Callback ( ... )       % display experimental results
function closeButton_Callback ( ... )         % terminate program

```