



---

# Queues and List-Based ADT Implementations

Wellesley College CS230  
Lecture 09  
Monday, February 26  
Handout #18

Problem Set: PS3 due Wednesday, March 7

09-1



---

## Overview of Today's Lecture

1. Queues = first-in first-out (FIFO) collections.
2. Vector implementations of stacks and queues. Efficient vector implementations of queues are complex.
3. An elegant implementation of queues based on linked lists.
4. Implementations of a mutable linked list abstraction.

09-2

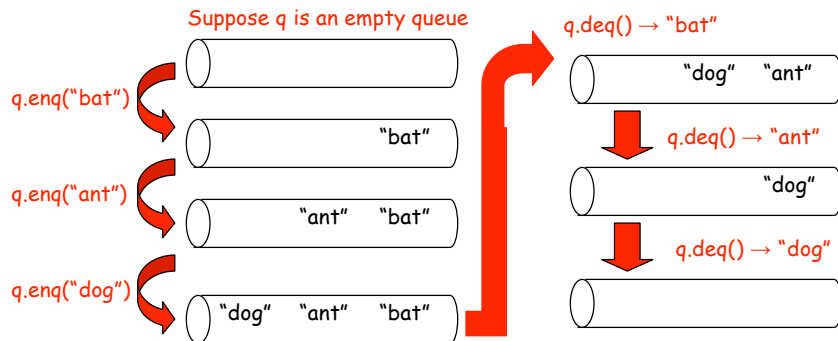


## A Queue is a FIFO Collection

A queue is like a tube. Different ends are used to enqueue (insert) and dequeue (remove) elements.



The `enq()` method enqueues an element and `deq()` dequeues an element. `front()` returns the element at the front of the queue without removing it



09-3



## Queue Interface

```
import java.util.*; // imports Iterator and Iterable

/** Interface to mutable queues with elements of type T.
 * A queue is a first-in-first-out collection.
 * WARNING: the CS230 Queue interface is different than
 * the java.util.Queue interface. */
public interface Queue<T> extends Iterable<T> {
    public void enq(T elt); // Add elt to back of queue.
    public T deq(); // Remove and return element from front of queue.
    // Throw RuntimeException if queue is empty.
    public T front(); // Return front element of queue without removing it.
    // Throw RuntimeException if queue is empty.
    public boolean isEmpty(); // Return true if this queue is empty; else false
    public int size(); // Return the number of elements in this queue
    public void clear(); // Remove all elements from this queue
    public Queue<T> copy(); // Return a shallow copy of this queue
    public Iterator<T> iterator(); // Return an iterator that yields
    // this queue's elements from front to back.
}

```

09-4



## Vector Implementations of Stacks

---

*Draw pictures from class here:*

09-5



## Bad Vector Implementations of Queues

---

*Draw pictures from class here:*

09-6



## A Good Array Implementation of Queues

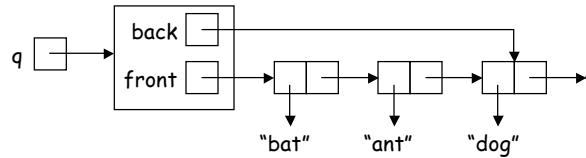
Draw pictures from class here:

09-7



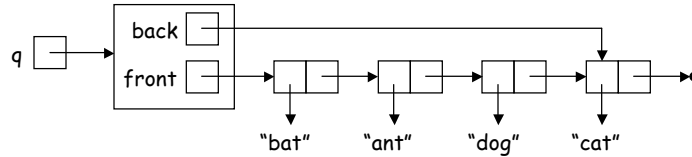
## A Good Linked List Implementation of Queues

QueueTwoEndedLinkedList



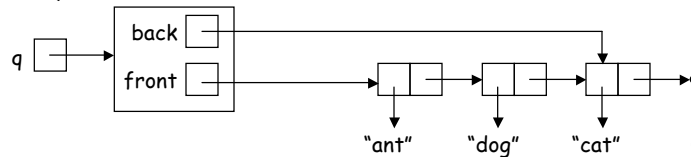
q.enq("cat")

QueueTwoEndedLinkedList



q.deq() -> "bat"

QueueTwoEndedLinkedList



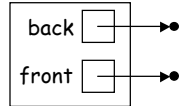
09-8



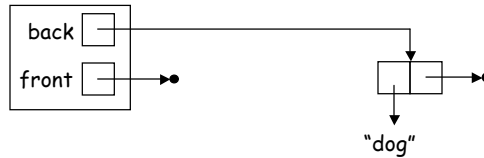
## What is an Empty Queue?

We define a queue to be empty if **front** contains the empty list; what **back** contains is irrelevant. E.g., both of the following are empty:

QueueTwoEndedLinkedList



QueueTwoEndedLinkedList



This simplifies the implementation of `clear()`, which can just set **front** to the empty list.

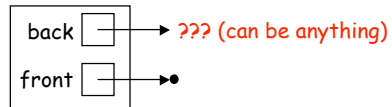
09-9



## Enqueuing into an Empty Queue

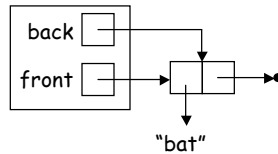
Enqueuing an element into an empty queue is a special case:

QueueTwoEndedLinkedList



`q.enqueue("bat");`

QueueTwoEndedLinkedList

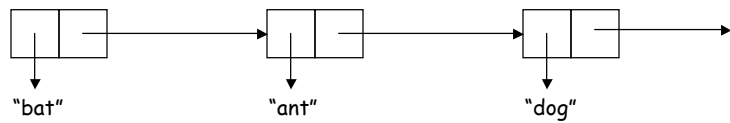


09-10

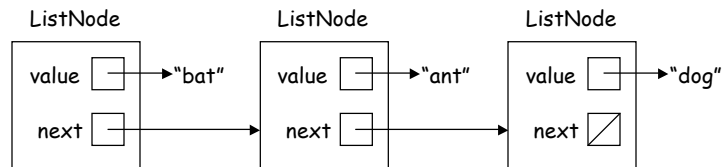


## Representing Linked Lists as "Raw" Nodes

Abstract View:



Concrete View:



09-11



## A ListNode<T> Class

```
class ListNode<T> {  
    // Simplify things by using public instance variables.  
    public T value; // Like head in CS111 list  
    public ListNode<T> next; // Like tail in CS111 list  
  
    public ListNode (T value, ListNode<T> next) {  
        this.value = value;  
        this.next = next;  
    }  
}
```

09-12



## Linked-List Queue Code: Skeleton

---

```
public class QueueTwoEndedLinkedList<T> implements Queue<T> {  
  
    // Instance Variables:  
    private ListNode<T> front, back; // Initially contain null by default  
  
    // Constructor Methods:  
    public QueueTwoEndedLinkedList() {  
        // front is null by default, and back is irrelevant at beginning, so do nothing.  
    }  
  
    // Instance Methods  
    public boolean isEmpty () {  
        return front == null; // By design, queue is empty if front is empty  
    }  
  
    public void clear() {  
        front = null; // by design, don't need to modify back.  
    }  
    // Remaining instance methods go here  
}
```

09-13



## Linked-List Queue Code: enq()

---

```
public void enq (T elt) {  
    if (isEmpty()) {  
        // Enqueueing onto the empty list is a special case:  
        front = new ListNode<T>(elt, null);  
        back = front; // initializes back for empty front  
    } else {  
        back.next = new ListNode<T>(elt, null);  
        back = back.next;  
    }  
}
```

09-14



## Linked-List Queue Code: deq() and front()

---

```
public T deq () {
    if (isEmpty()) {
        throw new RuntimeException("Attempt to deq() an empty queue");
    } else {
        T result = front.value;
    }
}

public T front () {
    if (isEmpty()) {
        throw new RuntimeException("Attempt to find front() of an empty queue");
    } else {
        return front.value;
    }
}
```

09-15



## Linked-List Queue Code: size() and copy()

---

```
public int size() { // Calculate the length of the linked list in front.
    int len = 0;
    for (ListNode<T> current = front; current != null; current = current.next) {
        len++;
    }
    return len;
}

public Queue<T> copy() {
    QueueTwoEndedLinkedList<T> qCopy = new QueueTwoEndedLinkedList<T>();
    if (front != null) {
        qCopy.front = new ListNode<T>(front.value, null);
        ListNode<T> prevCopy = qCopy.front;
        for (ListNode<T> current = front.next; current != null; current = current.next) {
            prevCopy.next = new ListNode<T>(current.value, null);
            prevCopy = prevCopy.next;
        }
    }
    return qCopy;
}
```

09-16



## Linked-List Queue Code: toString()

---

```
public String toString() {
    StringBuffer buff = new StringBuffer();
    buff.append("QueueTwoEndedLinkedList[");
    if (front != null) {
        buff.append(front.value); // Treat first element specially - no comma in front
        for (ListNode<T> current = front.next; current != null; current = current.next) {
            buff.append(", " + current.value);
        }
    }
    buff.append("]");
    return buff.toString();
}
```

09-17



## Linked-List Queue Code: iterator()

---

```
public Iterator<T> iterator() {
    return new QueueIterator<T>(this);
}
```

where QueueIterator is defined as:

```
public class QueueIterator<T> implements Iterator<T> {
    private Queue<T> q; // holds a copy of the queue being iterated over
    public QueueIterator (Queue<T> q) { this.q = q.copy(); } // copy the given queue
    public boolean hasNext() { return !q.isEmpty(); }
    public T next() { return q.deq(); } // Remove and return the next elt from copy
    public void remove() { // Don't handle this method
        throw new UnsupportedOperationException(
            "QueueIterator<T> does not support the remove() operation.");
    }
}
```

09-18



## Linked-List Queue Code: main()

```
public static void main (String[] args) {
    // QueueTester.test performs simple tests on any queue implementation:
    QueueTester.test(new QueueTwoEndedLinkedList<String>());
}
```

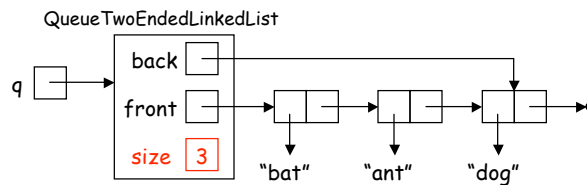
```
q = QueueTwoEndedLinkedList[]; q.size() = 0; q.front() = Attempt to find front() of an empty queue
q.enq(B); q = QueueTwoEndedLinkedList[B]; q.size() = 1; q.front() = B
q.enq(C); q = QueueTwoEndedLinkedList[B,C]; q.size() = 2; q.front() = B
q.enq(B); q = QueueTwoEndedLinkedList[B,C,B]; q.size() = 3; q.front() = B
q.enq(A); q = QueueTwoEndedLinkedList[B,C,B,A]; q.size() = 4; q.front() = B
q.deq() = B; q = QueueTwoEndedLinkedList[C,B,A]; q.size() = 3; q.front() = C
q.deq() = C; q = QueueTwoEndedLinkedList[B,A]; q.size() = 2; q.front() = B
q.deq() = B; q = QueueTwoEndedLinkedList[A]; q.size() = 1; q.front() = A
q.enq(D); q = QueueTwoEndedLinkedList[A,D]; q.size() = 2; q.front() = A
q.enq(A); q = QueueTwoEndedLinkedList[A,D,A]; q.size() = 3; q.front() = A
q.enq(C); q = QueueTwoEndedLinkedList[A,D,A,C]; q.size() = 4; q.front() = A
q2 = (Queue<String>) q.copy(); q2 = QueueTwoEndedLinkedList[A,D,A,C]; q2.size() = 4; q2.front() = A
q.clear(); q = QueueTwoEndedLinkedList[]; q.size() = 0; q.front() = Attempt to find front() ...
q2 = QueueTwoEndedLinkedList[A,D,A,C]; q2.size() = 4; q2.front() = A
Iterating the elements of q2:
0:A
1:D
2:A
3:C
```

09-19

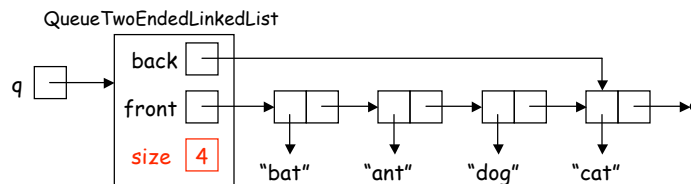


## An Improved Queue: Caching the Size

Can change size() from a linear-time to a constant time operation by storing it in an instance variable. For example:



q.enq("cat")



09-20



## Code Modifications for Queue with Cached Sizes

```
public class QueueTwoEndedLinkedListBetter<T> implements Queue<T> {  
  
    // Instance Variables:  
    private ListNode<T> front, back; // Initially contain null by default  
    private int size = 0;  
  
    public int size() { return size; } // Constant time, not linear time in # of elts  
  
    public void clear() { front = null; size = 0; }  
  
    public void enq (T elt) { ... usual enq() code goes here ... size++; }  
  
    public void deq (T elt) { ... put size--; before return result ... }  
  
    public Queue<T> copy() { ... put qCopy.size = size; before return qCopy ... }  
  
    // All other methods are unchanged.  
}
```

09-21



## MList<T> : A Mutable Linked-List Abstraction

```
// Static methods from CS111 lists:  
public static <T> MList<T> empty();  
public static <T> boolean isEmpty(MList<T> L);  
public static <T> MList<T> prepend(T elt, MList<T> L);  
public static <T> T head(MList<T> L);  
public static <T> MList<T> tail(MList<T> L)  
  
// New methods for changing head and tail  
public static <T> void setHead (MList<T> L, T newHead);  
public static <T> void setTail (MList<T> L, MList<T> newTail)  
  
// Other static methods:  
public static <T> String toString (MList<T> L);  
public static <T> boolean equals (MList<T> L1, MList<T> L2);  
public static <T> int length (MList<T> L);  
public static <T> T nth (int n, MList<T> L);  
public static <T> MList<T> lastNode (MList<T> L);  
public static <T> MList<T> append(MList<T> L1, MList<T> L2)  
public static <T> MList<T> appendD (MList<T> L1, MList<T> L2);  
public static <T> MList<T> postpend(MList<T> L, T elt)  
public static <T> MList<T> postpendD (MList<T> L, T elt);  
public static <T> MList<T> reverse (MList<T> L) <T>;  
public static <T> MList<T> copy (MList<T> L)
```

09-22



## Two-Ended Linked-List Queue with Mlist<T>

---

```
public class QueueTwoEndedMList<T> implements Queue<T> {

    private static MList ML; // Local abbreviation for MList
    private MList<T> front, back;

    // Constructor Methods:
    public QueueTwoEndedMList() { front = ML.<T>empty(); } // Always invoke empty with type!

    // Instance Methods:
    public void enq (T elt) {
        if (isEmpty()) {
            front = ML.prepend(elt, ML.<T>empty()); // Enqueuing onto the empty list is a special case:
            back = front; // initializes back for empty front
        } else {
            ML.setTail(back, ML.prepend(elt, ML.<T>empty()));
            back = ML.tail(back);
        }
    }
    ...
}
```

09-23



## Some Simplifications with Mlist<T>

---

```
public int size() {
    return ML.length(front); // Use MList.length() method
}

public Queue<T> copy() {
    QueueTwoEndedMList<T> qc = new QueueTwoEndedMList<T>();
    qc.front = ML.copy(front); // Use MList.copy() method
    if (! ML.isEmpty(front)) {
        qc.back = ML.lastNode(front);
    }
    return qc;
}

public Iterator<T> iterator() {
    return front.iterator(); use MList's built-in iterator:
}
```

09-24