

Metaprogramming

These slides borrow heavily from Ben Wood's Fall '15 slides.



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Lisp/Racket and Implementation (2)

Interpretation, Translation, and everything in between

Programs as Data

If time: Implementing Racket in Racket

- hands-on
- how Lisp was first implemented

How to implement a programming language

Interpretation

An **interpreter** written in the **implementation language** reads a program written in the **source language** and **evaluates** it.

Translation (a.k.a. compilation)

An **translator** (a.k.a. **compiler**) written in the **implementation language** reads a program written in the **source language** and **translates** it to an equivalent program in the **target language**.

But now we need implementations of:

implementation language

target language

How to implement a programming language

Can describe by deriving a “proof” of the implementation using these inference rules:

Interpreter Rule

$$\frac{\text{P-in-L program} \quad \text{L interpreter machine}}{\text{P machine}}$$

Translator Rule

$$\frac{\text{P-in-S program} \quad \text{S-to-T translator machine}}{\text{P-in-T program}}$$

Implementation Derivation Example

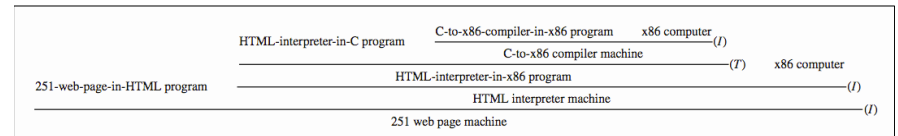
Prove how to implement a "251 web page machine" using:

- 251-web-page-in-HTML program (a web page written in HTML)
- HTML-interpreter-in-C program (a web browser written in C)
- C-to-x86-translator-in-x86 program (a C compiler written in x86)
- x86 interpreter machine (an x86 computer)

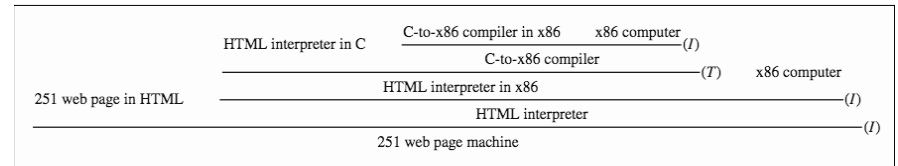
No peaking ahead!

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Implementation Derivation Example Solution



We can omit "program" and "machine":



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Implementation Derivation Are Trees

And so we can represent them as nested structures, like nested bulleted lists:

- 251 web page machine (I)
 - 251-web-page-in-HTML program
 - HTML interpreter machine (I)
 - HTML-interpreter-in-x86 program (T)
 - HTML-interpreter-in-C program
 - C-to-x86 compiler machine (I)
 - C-to-x86-compiler-in-x86 program
 - x86 computer
 - x86 computer

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Metacircularity and Bootstrapping

Many examples:

- Lisp in Lisp / Racket in Racket: eval
- Python in Python: PyPy
- Java in Java: Jikes RVM, Maxine VM
- ...
- C-to-x86 compiler in C

How can this be possible?

Key insights to bootstrapping:

- The first implementation of a language **cannot** be in itself, but must be in some other language.
- Once you have one implementation of a language, you can implement it in itself.

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Metacircularity Example 1

Suppose you are given:

- Racket-in-SML interpreter
- SML machine
- Racket-in-Racket interpreter

How do you run the Racket-in-Racket interpreter?

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Metacircularity Example 2

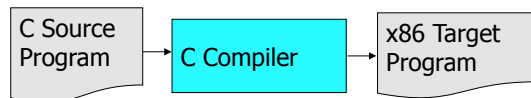
Suppose you are given:

- C-to-x86-translator-in-x86 program (a C compiler written in x86)
- x86 interpreter machine (an x86 computer)
- C-to-x86-translator-in-C

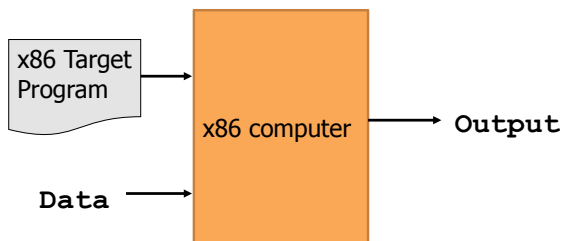
How do you compile the C-to-x86-translator-in-C ?

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Compiler

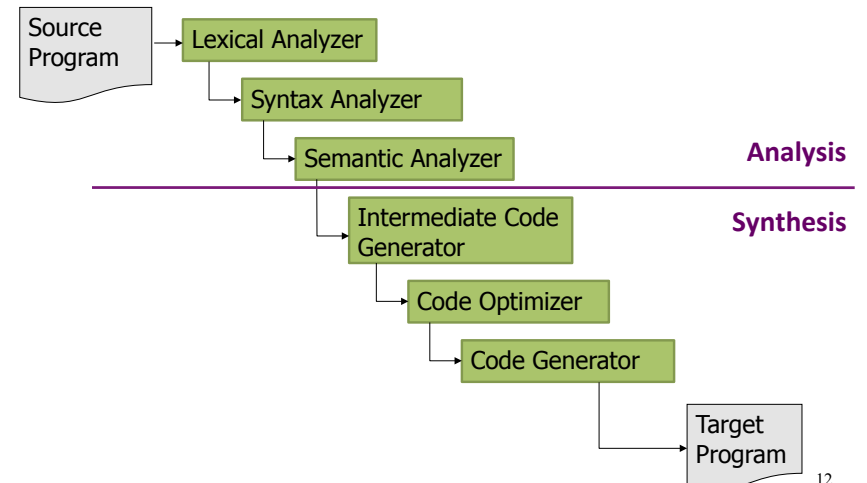


```
if (x == 0) {          cmp (1000), $0
  x = x + 1;          bne L
}                      add (1000), $1
...                    L:
...                    ...
```



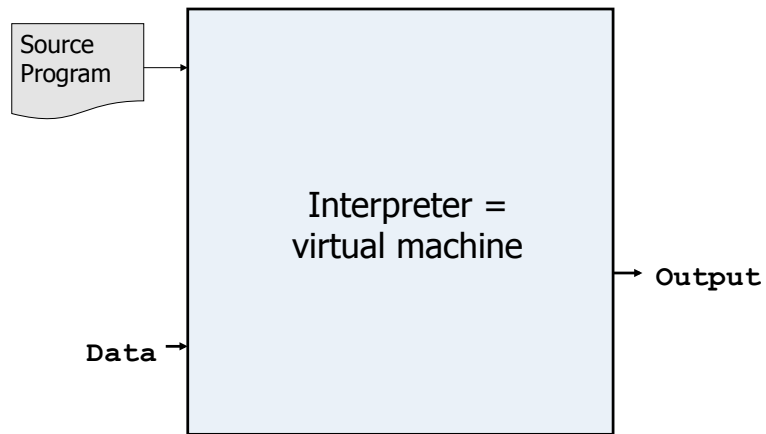
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Typical Compiler



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Interpreters



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Interpreters vs Compilers

Interpreters

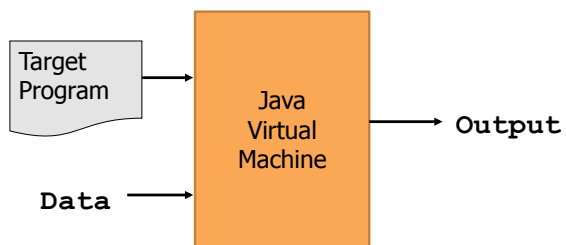
- No work ahead of time
- Incremental
- maybe inefficient

Compilers

- All work ahead of time
- See whole program (or more of program)
- Time and resources for analysis and optimization

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Compilers... whose output is interpreted



Doesn't this look familiar?

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Java Compiler

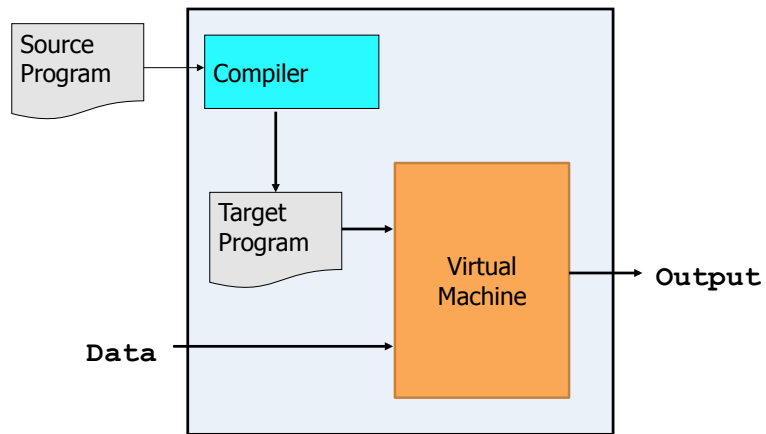


```
if (x == 0) {  
    x = x + 1;  
}  
...  
load 0  
ifne L  
load 0  
inc  
store 0  
L:  
...
```

(compare compiled C to compiled Java)

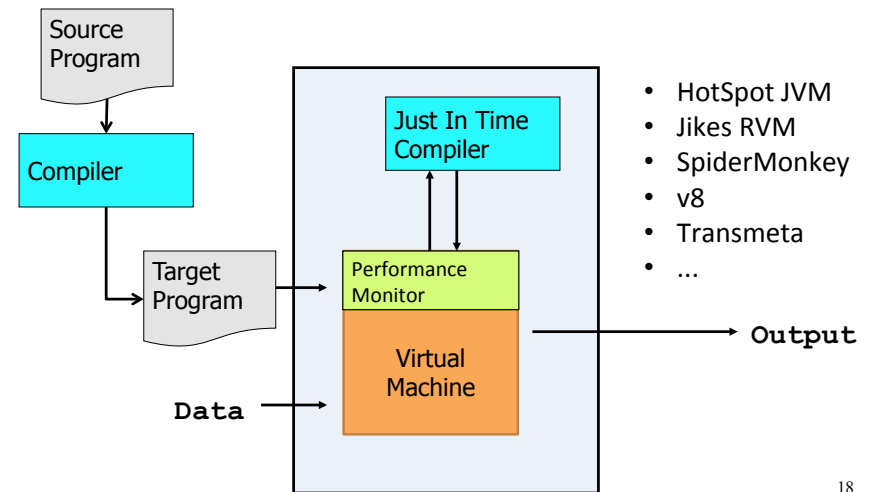
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Interpreters... that use compilers.



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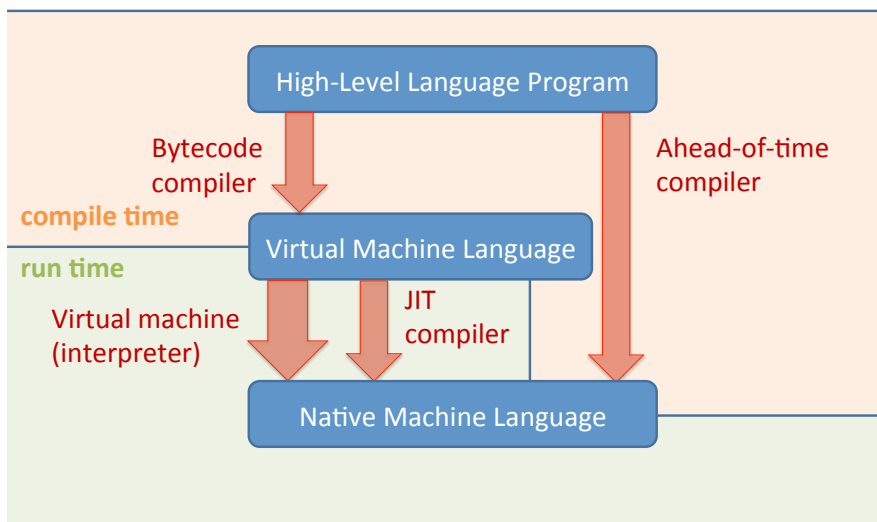
JIT Compilers and Optimization



- HotSpot JVM
- Jikes RVM
- SpiderMonkey
- v8
- Transmeta
- ...

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Virtual Machine Model



Remember: language != implementation

- Easy to confuse "the way this language is usually implemented" or "the implementation I use" with "the language itself."
- Java and Racket can be compiled to x86
- C can be interpreted in Racket
- x86 can be compiled to JavaScript
- Can we compile C/C++ to Javascript?
<http://kripken.github.io/emscripten-site/>

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Next Topic: Metaprogramming in SML

- PostFix in SML (see `postfix.sml`)
- A sequences of expression languages implemented in SML that look closer and closer to Racket:
 - Intex
 - Bindex
 - Valex
 - HOFL (higher-order functional language)