PROBLEM SET 2 Due Friday, February 25, 2000

Notes:

This is the final version of Problem Set 2. The due date has been extended from Friday, February 18 to Friday February 25. The problem set is now worth 200 points rather than the usual 100 points.

This problem set contains 5 mandatory problems and 3 (optional) extra credit problems

- Problem 1 is the same as posted previously.
- Problem 2 is the same as posted previously except:
 - (1) the description of bits (part **g**) notes that (bits 0) is a special case;
 - (2) the previous definition of fast-expt had a bug: (* power ...) should have been (* base ...). This has been corrected;
 - (3) there are now example applications of fast-expt in part **h**;
 - (4) there are **five** new parts (**i**, **j**, **k**, **l**, and **m**);
 - (5) The previous definition of fold1 has been modified to be consistent with the definition presented in class. In particular, (op init (car lst)) in the original PS2 has now been replaced by (op (car lst) init);
 - (6) the higher-order list operations map2 and map-append have been removed from Appendix A (if you need them, they are easy to define in terms of the other operators).
- Problems 3 through 5 are new.
- There are 2 extra credit problems worth 60 points of extra credit.

Reading: First-Class Functions handout; SICP 1.3, 2.2.3 – 2.2.4.

Problem 1 [20]: Using the Substitution Model to Reason About Higher-Order Functions

Consider the following definitions:

```
(define apply-to-5 (lambda (f) (f 5)))
(define create-subtracter (lambda (n) (lambda (x) (- x n))))
```

Use the substitution model to show the evaluation of the following expressions:

a. (apply-to-5 (create-subtracter 2))
b. (apply-to-5 create-subtracter)
c. ((apply-to-5 create-subtracter) 2)
d. (create-subtracter apply-to-5)

Problem 2 [100]: Aggregate Data Paradigm

Implement the following functions in terms of the higher-order list operations in Appendix A. (These can be found on-line in the cs251 download folder in ps2/higher-order-list-ops.scm) You should **not** use recursion in any of your definitions, though you may want to define some auxiliary functions. You will recognize some of these functions from PS1.

a [5] (append 1st1 1st2)

Return a list containing all the elements of 1st1 followed by the elements of 1st2.

```
> (append '(1 2 3) '(4 5 6))
(1 2 3 4 5 6)

>(append '((a b) (c d)) '(e (f g) h))
((a b) (c d) e (f g) h)
```

b[5] (reverse lst)

Return a list containing the elements of 1st in reverse order.

```
> (reverse '(a b c d))
(d c b a)
> (reverse '((a b) (c d)))
((c d) (a b))
> (reverse '())
()
```

c[5] (unzip 1st)

Assume that lst is a list of length len whose ith element is a list of the form $(a_i \ b_i)$. Return a list of the form $(lst1 \ lst2)$ where lst1 and lst2 are length len lists whose ith elements are a_i and b_i , respectively.

```
> (unzip '((1 a) (2 b) (3 c)))
((1 2 3) (a b c))
> (unzip '((1 a)))
((1) (a))
> (unzip '())
(() ())
```

d[6] (sum-multiples-of-3-or-5 m n)

Assume m and n are integers. Returns the sum of all integers from m up to n (inclusive) that are multiples of 3 and/or 5.

```
> (sum-multiples-of-3-or-5 0 10)
33 ; 3 + 5 + 6 + 9 + 10
> (sum-multiples-of-3-or-5 -9 12)
22
> (sum-multiples-of-3-or-5 18 18)
18
> (sum-multiples-of-3-or-5 10 0)
0 ; The range "10 up to 0" is empty.
```

e[7] (all-contain-multiple? n intss)

Assume that n is an integer and intss is a list of lists of integers. Returns #t if each list of integers in intss contains at least one integer that is a multiple of n; returns #f if some list of integers in intss does not contain a multiple of n. (Note that some Scheme interpreters use the empty list () to stand for #f.)

```
> (all-contain-multiple? 5 '((17 10 12) (25) (3 7 5)))
#t
> (all-contain-multiple? 3 '((17 10 12) (25) (3 7 5)))
#f
> (all-contain-multiple? 3 '())
#t
```

f[8] (cartesian-product lst1 lst2)

Returns a list of all duples (a b) where a ranges over the elements of 1st1 and b ranges over the elements of 1st2. The duples should be sorted first by the a entry (relative to the order in 1st1) and then by the b entry (relative to the order in 1st2).

```
> (cartesian-product '(1 2) '(a b c))
((1 a) (1 b) (1 c) (2 a) (2 b) (2 c))
> (cartesian-product '(2 1) '(c a b))
((2 c) (2 a) (2 b) (1 c) (1 a) (1 b))
> (cartesian-product '(c a b) '(2 1))
((c 2) (c 1) (a 2) (a 1) (b 2) (b 1))
> (cartesian-product '(1) '(a))
((1 a))
> (cartesian-product '() '(a b c))
()
```

g[10] (bits int)

Assume *int* is a non-negative integer. Returns a list of bits (i.e, binary digits -- 0s and 1s) in the binary representation of *int*, where the bits are ordered from most significant digit to least significant.

```
> (bits 0)
(0)
> (bits 1)
(1)
> (bits 2)
(1 \ 0)
> (bits 3)
(1 \ 1)
> (bits 10)
(1 \ 0 \ 1 \ 0)
> (bits 20)
(1 \ 0 \ 1 \ 0 \ 0)
> (bits 26)
(1 \ 1 \ 0 \ 1 \ 0)
> (bits 42)
(1 \ 0 \ 1 \ 0 \ 1 \ 0)
> (bits 52)
(1 1 0 1 0 0)
```

Hint: Consider the sequence of numbers obtained by successive integer division by 2 (using Scheme's quotient function) until reaching a number less than 1, as shown in the following examples. Do you see a relationship to bits?

```
0: (); Need a special case for 0.
1: (1)
2: (2 1)
3: (3 1)
10: (10 5 2 1)
20: (20 10 5 2 1)
26: (26 13 6 3 1)
42: (42 21 10 5 2 1)
52: (52 26 13 6 3 1)
```

h[10] (fast-expt base power)

The fast exponentiation procedure fast-expt can be defined recursively as follows:

Give a non-recursive definition of fast-expt using the higher-order list operators. *Hint:* use bits from above.

```
> (fast-expt 2 123)
10633823966279326983230456482242756608
> (fast-expt 2 1234)
29581122460809862906004469571610359078633968713537299223955620705065735079623892426105383
72483780501864436477590709559931208208993303817609370272124828409449413621106654437751834
95726811929203861182015218323892077355983393191208928867652655993602487903113708549402668\\
9544640111837184
> (fast-expt 2 12345)
16417101068825821635602074166390650141012723553073588127211610308792509417139014428015903
88085223490844833881728901416677416986925133937982859974849291877543786473903221777805133
84716543480995722533317862352141459217781316266211186486157019262080414077670264642736018\\
42699811352344573268085614432987697227330070339258499772920719797108394570034549409240014
71869973070120694540684895890356769794481698480608369249458241977064933061082585119360303
41393221586423523264452449403781993352421885094664052270795527632721896121424813173522474
43130264457411987382021559571861862448523242200657555000706888373424145468636885673449626
70096889596273419106389103662095318937990625980136711988237421962315266686856089505981438
44085063806758932114175949901702383959685845554819200014008514229416698706349902479268133
48431597909363213519198597586695692005415076120997809097051989021760262198722017154220960
90343686272984351441594569506778041062663266799342793856313801540959815845788584759033248
82824856158645027117277724097179565608200184811581526093052166316748017388606401911857277
50477303342180149398926073618582715358742250388958231281694757980523791263699450732952325
72766420994778606398256177532763850451691857010131939169841238860760374248441474826838966
76289424757351052369393977137871998119168898493037938756635621557623138404459266598837784
22932579983878202606048149686556175703183900225709180287694924839274417566911224208843988
67911769630971553915410012677600002457982207465176670752102117002773980548089696530972476
58999448777325314125412790143003245948906239411455098569409828637698344300481205629667979
\frac{47333759841590287223786149844502553863155856319945033500021429104931902548256107074005899}{76364985748467955131077971641882672895854571236368282811336220769174784720113331269084746}
23271728110021463927544450511821698052846302597035426339551261795201130596299142298336885\\
35925729676778028406897316106101038469119090984567152591962365415039646394591503830797626
33924698605707775861141366491416874537526678629814117149657394161438774412584368567706361
97829187598231060210540377578577615874722408350405804473605440290649304125699431697292381
02162312218687930203068055400275795180972382856696655279408212344832
```

i[7] (repeated fun n)

Return the n -fold composition of the function fun.

```
> ((repeated (lambda (x) (+ x 1)) 5) 0)
5

> ((repeated (lambda (x) (* 2 x)) 3) 1)
8
```

j[7] (inner-product nums1 nums2)

Assume that nums1 is the list of numbers $(a1\ a2\ ...\ an)$ and nums2 is the list of numbers $(b1\ b2\ ...\ bn)$. (Note that both lists are assumed to have length n.) Return the sum of the products of the corresponding elements of the two lists – i.e., the value (a1*b1) + (a2*b2) + ... + (an*bn).

```
> (inner-product '(1 2 3) '(4 5 6))
32 ; 4 + 10 + 18
> (inner-product '() '())
0
```

k[10] (splits lst)

Returns a list of all duples (a b) such that appending a and b gives lst. The order of the duples does not matter.

```
> (splits '(1 2 3))
((() (1 2 3)) ((1) (2 3)) ((1 2) (3)) ((1 2 3) ()))
> (splits '(2 3))
((() (2 3)) ((2) (3)) ((2 3) ()))
> (splits '(2))
((() (2)) ((2) ()))
> (splits '())
((() ()))
```

[10] (insert-all elt lst)

Assume that 1st is a list of elements not containing elt. Returns a list of all the distinct ways that elt can be inserted into 1st, maintaining the relative order of the elements of 1st. The order of elements in the result does not matter.

```
> (insert-all 1 '(2 3 4))
((1 2 3 4) (2 1 3 4) (2 3 1 4) (2 3 4 1))
> (insert-all 1 '(3 4))
((1 3 4) (3 1 4) (3 4 1))
> (insert-all 1 '(4))
((1 4) (4 1))
> (insert-all 1 '())
((1))
```

Hint: use splits from above.

m[10] (permutations lst)

Assume that *1st* is a list of distinct elements (i.e., no duplicates). Returns a list of all the permutations of the elements of *1st*. The order of the permutations does not matter.

```
> (permutations `())
(())

> (permutations `(1))
((1))

> (permutations `(1 2))
((1 2) (2 1)); Order doesn't matter

> (permutations `(1 2 3))
((1 2 3) (1 3 2) (2 1 3) (2 3 1) (3 1 2) (3 2 1)); Order doesn't matter
```

Hint: use insert-all from above.

Problem 3 [20]: Lexical Ordering

Consider the following Scheme sorting function (which can be found in the CS251 download folder in ps2/lexord.scm):

The insertion-sort procedure takes a binary less-than? predicate and a list of elements and returns a list of all the elements in sorted order from smallest to largest according to the less-than? predicate. For example:

```
> (insertion-sort < '(6 1 8 10 3 5))
(1 3 5 6 8 10)
> (insertion-sort > '(6 1 8 10 3 5))
(10 8 6 5 3 1)

> (insertion-sort
    ;; Sort elements by their distance from 5
    (lambda (a b)
        (< (abs (- a 5))
              (abs (- b 5))))
             '(6 1 8 10 3 5))
(5 6 3 8 1 10)</pre>
```

For any binary predicate P of two elements of type T, it is possible to "lift" P to an ordering P' that compares two lists of elements of type T. The lifted ordering P' is called a **lexical ordering predicate**. Informally, P' compares two lists LI and L2 elementwise from left to right using P. It returns true if it discovers an element of L1 less than the corresponding element of L2 or if L1 is a proper prefix of L2; it returns false if it discovers an element of L1 greater than the corresponding element of L2 or if L2 is a prefix of L1.

More formally, suppose list L1 has the m elements a1, a2, ..., am and list L2 has the n elements b1, b2, ..., bn. Then (P'L1 L2) is true if and only if one of the following two conditions holds:

- 1. There is a *k* in the range [1..*m*] such that *ai* and *bi* are equal for all *i* in the range [1..*k*-1] and (*P ak bk*) is true.
- 2. m < n and ai and bi are equal for all i in the range [1..m]

Lexical ordering is the standard way that alphabetic comparisons on characters is extended to compare two strings. It is often called **dictionary ordering**, since it determines how words are arranged in a dictionary.

In this problem, you are to write a Scheme function lexord that returns the lexical ordering predicate P' when given the predicate P. To test two elements for equality, you should **not** use =, eqv?, eq?, or equal?. Rather, observe that ai and bi are equal if both $(P \ ai \ bi)$ and $(P \ bi \ ai)$ are false.

Here are some examples of lexord in action:

```
> (insertion-sort (lexord <)
   '((2 1) (1 3) (1) () (1 2 3) (2 2) (1 1) (3 2 1) (1 2) (2)))
((() (1) (1 1) (1 2) (1 2 3) (1 3) (2) (2 1) (2 2) (3 2 1))

> (insertion-sort (lexord >)
   '((2 1) (1 3) (1) () (1 2 3) (2 2) (1 1) (3 2 1) (1 2) (2)))
((() (3 2 1) (2) (2 2) (2 1) (1) (1 3) (1 2) (1 2 3) (1 1))

> (insertion-sort (lexord (lexord <))
   '(((1 2) (2 1)) ((2 1) (2 2)) ((1 1) (2 2))
        ((1 2) (1 1)) ((2 1) (1 2))))
(((1 1) (2 2)) ((1 2) (1 1)) ((1 2) (2 1)) ((2 1) (1 2)))</pre>
```

You can use the test-lexord procedure in lexord.scm to run the above three test cases.

Problem 4 [40]: Functional Representation of Sets

In CS230, you learned the the extremely important notion of an abstract data type (ADT). In short, a data type can be defined by an interface of routines that manipulate elements of that type, independent of the details of how those routines are implemented.

ADTs are realizable in almost any programming language. For example, here is the Scheme interface to an ADT for a set of numbers:

```
(set-empty)
Return an empty set.

(set-singleton x)
Return a set whose single element is x.

(list->set lst)
Return a set whose elements are the elements of the list lst.

(set-member? x s)
Return #t if x is in set s and #f otherwise.

(set-union sl s2)
Return a set whose elements are those that are in either sl or s2.

(set-intersection sl s2)
Return a set whose elements are those that are in both sl and s2.

(set-difference sl s2)
Return a set whose elements are those in sl that are not in s2.
```

As in Java, we can implement this set ADT in Scheme in terms of familiar data structures like arrays, lists, or trees. However, unlike Java, Scheme also allows abstract data types to be implemented as functions. Intuitively, functions are just another kind of data structure. In fact, we shall see that functions are often more flexible data structures than conventional arrays, lists, and trees.

As a concrete example of this approach, we will explore how to implement sets as functions. In particular, we will represent a set as the membership predicate that determines whether a given element is in the set. For instance, the set {2, 3, 5} can be represented as the function

```
(lambda (x) (or (= x 2) (= x 3) (= x 5)))
```

This function returns #t for the numbers 2, 3, and 5, but returns #f for all other numbers. The empty set can be represented as the function that returns #f for all numbers:

```
(lambda (x) #f)
```

This functional representation has numerous advantages over the array/list/tree versions. In particular, it is easy to specify sets that have infinite numbers of elements! For example, the set of all even numbers can be represented by the function

```
(lambda (x) (= (remainder x 2) 0)).
```

This predicate is true of even integers, but is false for all other numbers. The set of all real numbers between 5 and 7 (inclusive) can be represented by the function:

```
(lambda (x) (and (>= x 5) (<= x 7))
```

The set of all integers can be represented by the standard Scheme predicate integer?, while the set of all numbers can be represented by

```
(lambda (x) #t)
```

(This assumes that the predicates are only being applied to numbers. If we extended the notion of set to include any Scheme value, then the set of all numbers would be represented as the predicate number?)

- **a.** Representing sets as membership predicates, implement the seven functions in the set ADT presented above. You should test out your implementation on suitable test cases, but only need to turn in your seven definitions.
- **b.** Below are some other routines we could add to the interface to the set ADT. For each such routine, indicate whether or not it is possible to implement the routine (1) when sets are represented as lists (2) when sets are represented as membership predicates. Justify your answers.

```
i. (set-empty? set)
Return #t if the set is empty, and false otherwise.
```

```
ii. (predicate->set pred) Given a membership predicate pred, return a set of the elements for which pred is true.
```

```
iii. (set->list set)
Return a list of all the elements in set.
```

```
iv. (set-complement set)
Return the set of all numbers not in set.
```

```
V. (subset? set1 set2)
Return #t if all of the elements of set1 are also elements of set2, and #f otherwise.
```

Problem 5 [20] Church Numerals

The First-Class Functions handout discusses how *n*-fold composition functions (so-called Church numerals) can be viewed as the basis of a system for arithmetic. Write Scheme definitions for the functions plus, times, and raise that are described near the end of the First-Class Function handout.

Notes:

- The file ps2/church.scm in the CS251 download folder contains the code from the function composition section of the First-Class Functions handout, including int->church and church->int.
- For ideas on how to implement these three functions, carefully study the examples involving twice and thrice in the function composition section of the First-Class Functions handout.
- Each of your function definitions should be *extremely* short. In fact, it's possible to implement each definition as a "one-liner". (But if you obey Scheme pretty-printing conventions, your definitions will be several lines long.)

Extra Credit Problems

These problems are are optional. You should only attempt them after completing the rest of the problems. (Note that extra credit problems need not be turned in by the due date; they can be handed in any time during the semester. However, experience shows that students rarely turn them in after the problem set is due.)

EC1 [20]: Partitioning

Given an equality predicate eqpred (a so-called **equivalence relation**) and a list of elements, it is possible to **partition** the list into sublists (so-called **equivalence classes**) such that (1) every pair of elements from a given equivalence class are equal according to eqpred; and (2) no two elements from distinct equivalence classes are equal according to eqpred. Define a Scheme function (partition eqpred 1st) that partitions 1st into equivalence classes according to eqpred. The order of elements within an equivalence class does not matter, nor does the order of equivalence classes within a partition. For example:

```
> (partition (lambda (a b)
               (= (remainder a 3) (remainder b 3)))
   '(17 42 6 11 16 57 51 1 23 47))
((17\ 11\ 23\ 47)\ (16\ 1)\ (42\ 6\ 57\ 51))
> (partition (lambda (a b)
               (= (quotient a 10) (quotient b 10)))
   `(17 42 6 11 16 57 51 1 23 47))
( (17 57 47) (23) (11 51 1) (6 16) (42) )
> (partition (lambda (lst1 lst2))
              (= (length lst1) (length lst2)))
    '((1 2) () (2 2) (1 2 3) (1 3) (6) (2 1) (1 2 1) (3 1 2) (5 1)))
(((51)(21)(13)(22)(12))(())((312)(121)(123))((6)))
> (partition (lambda (lst1 lst2)
              (= (sum lst1) (sum lst2)))
    `((1 2) () (2 2) (1 2 3) (1 3) (6) (2 1) (1 2 1) (3 1 2) (5 1)))
(((21)(12))(())((121)(13)(22))((51)(312)(6)(123)))
> (partition (lambda (lst1 lst2)
               (equal? (insertion-sort < lst1)
                       (insertion-sort < lst2)))</pre>
    `((1 2) () (2 2) (1 2 3) (1 3) (6) (2 1) (1 2 1) (3 1 2) (5 1)))
(((2\ 1)\ (1\ 2))\ (())\ ((3\ 1\ 2)\ (1\ 2\ 3))\ ((1\ 3))\ ((6))\ ((1\ 2\ 1))\ ((5\ 1))\ )
```

EC2 [20]: Improved Partitioning

Assume that eqpred from EC1 has unit cost. It can be shown that the best-case running time of the partition function from EC1 has a worst-case quadratic asymptotic running time. This running time can be improved to n (log n) if the partitioning function is supplied with a less-than-or-equal-to predicate leqpred (also assumed to have unit cost), and the equality predicate for partitioning is derived from leqpred. Define a Scheme partitioning function (partition-leq leqpred lst) that paritions lst according to leqpred and runs in n (log n) worst-case asymptotic time.

Note: you need not solve EC1 in order to solve EC2.

EC3 [20]: Predecessor

The predecessor function pred on Church numerals has the following behavior:

- if c is a Church numeral representing a non-zero integer n, then (pred c) is a Church numeral representing the integer n 1.
- if c is the Church numeral representing 0, then (pred c) is the Church numeral 0.

For example:

```
(church->int (pred (int->church 5))
4

(church->int (pred (int->church 1))
0

(church->int (pred (int->church 0))
0
```

Write the pred function in Scheme. Hint: iterate over a pair of Church numerals.

Appendix A: Higher-Order List Operations

```
(define generate
  (lambda (seed next done?)
    (if (done? seed)
      '()
      (cons seed (generate (next seed) next done?)))))
(define map
  (lambda (f lst)
    (if (null? lst)
      '()
      (cons (f (car lst))
            (map f (cdr lst))))))
 (define filter
  (lambda (pred lst)
    (if (null? lst)
      '()
      (if (pred (car lst))
        (cons (car lst) (filter pred (cdr lst)))
        (filter pred (cdr lst)))))
(define foldr
  (lambda (op init lst)
    (if (null? lst)
      (op (car lst) (foldr op init (cdr lst))))))
(define foldl
  (lambda (op init lst)
    (if (null? lst)
      (foldl op (op (car lst) init) (cdr lst)))))
(define forall?
  (lambda (pred lst)
    (if (null? lst)
        (and (pred (car lst))
             (forall pred (cdr lst)))))
(define exists?
  (lambda (pred lst)
    (if (null? lst)
        #f
        (or (pred (car lst))
            (exists? pred (cdr lst)))))
(define some
  (lambda (pred lst)
    (if (null? lst)
        #f
        (if (pred (car lst))
            (car lst)
         (some pred (cdr lst))))))
```

Problem Set Header Page: Please make this the first page of your submission.

CS251 Problem Set 2 Due Friday, February 25, 2000

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Date & Time Submitted (only if late):

Collaborators (anyone you collaborated with in the process of doing the problem set):

In the **Time** column, please estimate the time you spent on the parts of this problem set. Please try to be as accurate as possible; this information will help me to design future problem sets. I will fill out the **Score** column when grading your problem set.

Part	Time	Score	Part	Time	Score
General			Problem 2j		
Reading			[7]		
Problem 1			Problem 2k		
[20]			[10]		
Problem 2a			Problem 21		
[5]			[10]		
Problem 2b			Problem 2m		
[5]			[10]		
Problem 2c			Problem 3		
[5]			[20]		
Problem 2d			Problem 4		
[6]			[40]		
Problem 2e			Problem 5		
[7]			[20]		
Problem 2f			Problem		
[8]			EC1 [20]		
Problem 2g			Problem		
[10]			EC2 [20]		
Problem 2h			Problem		
[10]			EC3 [20]		
Problem 2i			Subtotal		
[7]					
Subtotal	_	· · · · · · · · · · · · · · · · · · ·	Total		