

Tentative Syllabus

This is a tentative syllabus for the course. It will be updated during the semester to reflect our actual progress in the course.

The readings listed with a lecture cover (some) material in that lecture. You are encouraged to do the reading *before* the associated lecture.

Lec.	Date	Topic	Reading	Problem Sets
<i>Week 1</i>				
1	T 1/29	administrivia; course overview; introduction to Scheme		#0 out
2	W 1/30	more Scheme; substitution Model; standard library/desugaring	<i>SICP</i> 1.1–1.2	
3	F 2/01	lists and list recursion	<i>SICP</i> 2.1, 2.2–2.2.2, 2.3	#0 due #1 out
<i>Week 2</i>				
4	T 2/05	more list recursion; tree recursion: compositional programming		
5	W 2/06	higher-order functions 1: first-class functions	<i>SICP</i> 1.3	
6	F 2/8	higher-order functions 2: compositional programming	<i>SICP</i> 2.2.3–2.2.4	#1 due #2 out
<i>Week 3</i>				
7	T 2/12	manipulating programs (INTEX)		
8	W 2/13	simple interpretation (INTEX)		
9	F 2/16	simple naming (BINDEX)		#2 due #3 out
<i>Week 4</i>				
	T 2/19	Monday Schedule; no lecture		
10	W 2/13	conditionals and simple data (IBEX)		
11	F 2/15	desugaring (IBEX)		#3 due #4 out
<i>Week 5</i>				
12	T 2/26	functions and scoping (HOFL)		
13	W 2/27	environment model (HOFL)	<i>SICP</i> 3.2–3.2.2; 4–4.2.2	
14	F 3/1	recursive bindings (HOFL)		#4 due #5 out

Lec.	Date	Topic	Reading	Problem Sets
<i>Week 6</i>				
15	T 3/5	first-order functions (FOFL); block structure (FOBS)		
16	W 3/6	compound data: products, sums, algebraic datatypes		
17	F 3/8	introduction to ML	<i>MLWP</i> 2–5	#5 due midterm out
<i>Week 7</i>				
18	T 3/12	ML examples		
19	W 3/13	type checking 1: types, type rules, and derivations		
20	F 3/15	type checking 2: implementing type checking		midterm due
21	3/16–24	Spring Break		
<i>Week 8</i>				
22	T 3/26	type reconstruction 1: overview, substitution, unification		#6 out
23	W 3/27	type reconstruction 2: rules, examples		
24	F 3/29	type polymorphism		
<i>Week 9</i>				
25	T 4/01	imperative programming: state, explicit cells (HOILEC)	<i>SICP</i> 3.2.3	
26	W 4/03	imperative programming: implicit cells (HOILIC), imperative interpreters		
27	F 4/05	classical imperative programming: C, Pascal		#6 due #7 out
<i>Week 10</i>				
28	T 4/09	memory management		
29	W 4/10	parameter passing/laziness	Hughes paper; <i>SICP</i> 3.5, 4.2; <i>MLWP</i> 5.12–5.20	
30	F 4/12	introduction to Haskell	<i>HCFP</i> 10, 17	#7 due #8 out

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<i>Week 11</i>				
31	T 4/16	Haskell examples	<i>HCFP</i> 18	
32	W 4/17	control 1: non-local exits		
33	F 4/19	control 2: exceptions		#8 due #9 out
<i>Week 12</i>				
34	T 4/23	control 3: continuations		
35	W 4/24	non-deterministic programming	<i>SICP</i> 4.3	
36	F 4/26	logic programming 1	<i>SICP</i> 4.4	#9 due #10 out
<i>Week 13</i>				
37	T 4/30	logic programming 2		
	W 5/01	Ruhlman conferene; no lecture		
38	F 5/03	object-oriented programming 1	<i>SICP</i> 2.4, 2.5	
<i>Week 14</i>				
39	T 5/07	object-oriented programming 2		
40	W 5/08	(Last class) CS251 Jeopardy!		#10 due