CS251 Jeopardy

Spring 2005

Gameboard

Data	Naming	Laziness	Xforms	Imperative	Control	Types	Potpourri
1	1	1	1	1	1	1	1
2	2	2	2	2	2	2	2
3	3	3	3	3	3	3	3
4	4	4	4	4	4	4	4
5	5	5	5	5	5	5	5

Data 1

What data structure is commonly used in interpreters to associate names with values?

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Data 2

What feature in OCAML, JAVA, and SCHEME, is responsible for reclaiming storage used by values that are no longer accessible from the program?

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Data 3

How are “sum-of-product” data structures expressed in (i) OCAML and (ii) JAVA?

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Data 4

What is the value of the following OCAML program?

```
let yourMom = [[1;2]; [3;4;5;6;7]; [8]]
 in map (foldr (fun _ x -> 1+x) 0)
        yourMom
```

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Data 5

Answer both of the following: (1) what problem does invoking the following C function lead to and (2) how can the problem be fixed?

```
int* nums (int n) {
  int a[n];
  for (n = n-1; n >= 0; n--) {
    a[n] = n;
  }
  return a;
}
```

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Naming 1

List all of the free variables of the following HOFL expression:

```
(fun (a)
  (a b (fun (b) (+ b c))))
```

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Naming 2

List *all* of the following languages that are block structured:

- PASCAL
- C
- JAVA
- OCAML
- SCHEME

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Naming 3

The following Common Lisp program denotes the factorial function, but a SCHEME program written in the same way would not. What language property accounts for the difference in which the program is treated in the two languages?

```
(defun fact (fact)
  (if (= fact 0)
      1
      (* fact (fact (- fact 1)))))
```

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Naming 4

Give the value of the following expression in both statically scoped and dynamically scoped versions of SCHEME:

```
(let ((a 1)
      (b 2))
  (let ((f (let ((a 10))
             (lambda () (+ a b)))))
    (let ((b 20))
      (f))))
```

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Naming 5

Give the value of the following HOILIC expression under all four parameter passing mechanisms: call-by-value, call-by-reference, call-by-name, and call-by-lazy. Assume operands are evaluated in left-to-right order.

```
(bind a 1
  (bind b a
    (bind c (seq (<- a (* a 2)) a)
      (seq (<- b 10)
           (+ a (+ c c))))))
```

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Laziness 1

Which one of the following does not belong:

- lazy data
- call-by-value
- memoization
- call-by-need.

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Laziness 2

In his paper “Why Functional Programming Matters”, John Hughes argues that laziness is important because it enhances something. What?

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Laziness 3

Below are two definitions of an `if0` construct: the first defined by desugaring, the second defined as a function:

(1) (`if0` E_{num} E_{zero})
$\rightsquigarrow$ (`if (=` E_{num} `0)` E_{zero} E_{num})

```
(2) (def (if0 num zero)
       (if (= num 0) zero num)))
```

For (1) HOFL and (2) HOILIC, list *all* of the following parameter-passing mechanisms under which the two definitions are equivalent:

call-by-value call-by-name call-by-lazy

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Laziness 4

What are the elements of the list returned by evaluating the following HASKELL expression?

```
take 5 (scanl (+) 0 ns)
  where ns = 1 : (map (2 +) ns)
```

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Laziness 5

What is the value of the following statically-scoped call-by-value SCHEME expression? Assume left-to-right operand evaluation.

```
(let ((n 0))
  (let ((add! (lambda (x)
                (begin (set! n (+ n x)) n))))
    (let ((add1 (lambda () (inc! 1)))
          (add2 (delay (inc! 2))))
      (+ (* (add1) (force add2))
         (* (add1) (force add2))))))
```

Extra: : What if the operand evaluation order is right-to-left?

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Xforms 1

What common program transformation have we studied that Alan Perlis once quipped could cause “cancer of the semi-colon”?

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Xforms 2

Consider the following program transformation:

$$(+\ E\ E) \Rightarrow (*\ 2\ E)$$

For each of the following programming paradigms, indicate whether the above transformation is safe - that is, it preserves the meaning of the expression for all possible expressions E.

- purely functional
- imperative
- object-oriented

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Xforms 3

Consider the following HOILIC transformation:

`((lambda (x) 3)` E`) => 3`

List all of the following parameter passing mechanisms for which the above transformation is safe - that is, it preserves the meaning of the expression for all possible expressions E.

- call-by-value
- call-by-reference
- call-by-name
- call-by-lazy

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Xforms 4

In SCHEME, the special form (`or` E_1 E_2) first evaluates E_1 to a value V_1. If V_1 is not false, it is returned without evaluating E_2. If V_1 is false, the value of E_2 is returned. Bud Lojack suggests the following desugaring rule for `or`:

(`or` E_1 E_2) $\leadsto$ (`let ((x` E_1`)) (if x x` E_2`))`

Unfortunately, this desugaring has a bug. Give a concrete expression in which Bud's desugaring fails to have the right meaning.

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Xforms 5

Give a translation of the following FOFL program into POSTFIX. You may use `bget` in your translation.

```
(fofl (a b) (f (sq a) (sq b))
  (def (sq x) (* x x))
  (def (f x y) (/ (+ x y) (- x y))))
```

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Imperative 1

List *all* of the following languages in which a variable is always bound to an implicit mutable cell.

- SCHEME
- OCAML
- JAVA
- HASKELL
- C

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Imperative 2

What programming language property corresponds to the mathematical notion of “substituting equals for equals” (Pureley functional languages have it; imperative languages don’t.)

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Imperative 3

What is the value of executing `f(5)`, where `f` is the following C function?

```
int f (int n) {
  int ans = 1;
  while (n > 0) {
    n = n - 1;
    ans = n * ans;
  }
  return ans;
}
```

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Imperative 4

What is the value of executing `g(1,2)` in the context of the following C definitions?

```
void h (int x, int* y) {
  x = x + *y;
  *y = *y + x;
}

int g (int a, int b) {
  h(a, &b);
  return a * b;
}
```

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Imperative 5

What is the value of the following program in statically-scoped call-by-value HOILIC? Assume operands are evaluated from left to right. (Hint: draw environments!)

```
(bind f (bind a 0
          (fun ()
            (seq (<- a (+ a 1))
                 (bindpar ((b a) (c 0))
                   (fun ()
                     (seq (<- c (+ c b))
                          c))))))
  (bindseq ((p (f)) (q (f)))
    (list (p) (q) (p) (q))))
```

Extra: What if `(+ c b)` were changed to `(+ c a)`?

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Control 1

Edsgar Dijkstra considered this control construct harmful.

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Control 2

Which one of the following most closely resembles PASCAL's `goto` construct?

- SCHEME's `error`
- SCHEME's `call-with-current-continuation`
- OCAML's `raise`
- JAVA's `break`
- JAVA's `try/catch`

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Control 3

What is the value of the following expression in a version of SCHEME supporting `raise` and `handle`?

```
(handle err (lambda (y) (+ y 200))
  (let ((f (lambda (x) (+ (raise err x) 1000))))
    (handle err (lambda (z) (+ z 50))
      (f 4))))
```

Extra: what if the handles are replaced by traps?

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Control 4

Consider the following procedure in a version of SCHEME supporting `label` and `jump`:

```
(define test
  (lambda (x)
    (+ 1 (label a
           (+ 20 (label b
                   (+ 300 (jump a
                            (label c
                              (if (> x 0)
                                  (+ 4000 (jump c x))
                                  (jump b x)))))))))))
```

What is the value of the expression `(+ (test 0) (test 5))`?

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Control 5

What is the value of the following expression in a version of SCHEME supporting `label` and `jump`?

```
(let ((twice (lambda (f) (lambda (x) (f (f x)))))
      (inc (lambda (x) (+ x 1))))
  (let ((g (label a (lambda (z) (jump a z)))))
    (((g twice) inc) 0)))
```

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Types 1

Name two "real-world" statically-typed language that do not require explicit types.

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Types 2

What feature is lacking in Java's type system that makes it impossible to write a general Scheme or ML style `map` function in Java?

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Types 3

What is the name of a transformation that can transform an OCAML function of type

```
int * char -> bool
```

to a function of type

```
int -> char -> bool ?
```

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Types 4

Write a declaration of an OCAML function `f` that has the following type:

```
('a -> 'b list) -> ('b -> 'c list) -> ('a -> 'c list)
```

You may find it helpful to use the following list functions in your definition:

```
List.map: ('a -> 'b) -> ('a list) -> ('b list)
List.flatten ('a list list) -> ('a list)
```

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Types 5

For each of the following OCAML function declarations, either write down the type that would be reconstructed for the function or indicate that no type can be reconstructed:

```
let test1 (x, f, g) = (x, f(x), g(x))
let test2 (x, f, g) = (x, f(x), g(f(x)))
let test3 (x, f, g) = (x, f(x), g(f(x)), f(g(x)))
let test4 (x, f, g) = (x, f(x), g(x, f(x)))
let test5 (x, f, g) = (x, f(x), g(f(x), f(g(x))))
let test6 (x, f, g) = (x, f(x), g(x, f(g(x))))
```

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Potpourri 1

Who was the inventor of the lambda calculus, a formal system upon which functional programming is based?

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Potpourri 2

Complete the following Guy Steele poem by filling in the *???*:

A one slot cons is called a *???*
A two-slot cons makes lists as well
And I would bet a coin of bronze
There isn't any three-slot cons.

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Potpourri 3

Is it possible to write an interpreter for an imperative language in a purely functional language?

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Potpourri 4

List five properties that values must have in order to be considered “first-class”.

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Potpourri 5

We saw how to automatically translate FOFL programs to POSTFIX programs. Answer both of the following:

1. Describe a simple approach for translating FOBS programs to POSTFIX.
2. What feature does postfix lack that makes it difficult to translate HOFL programs to POSTFIX?

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