

Analysis of Motion

Measuring motion in biological vision systems

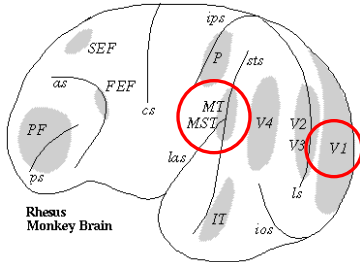


CS332 Visual Processing
Department of Computer Science
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Two-stage motion measurement

motion components → 2D image motion

Movshon, Adelson, Gizzi & Newsome

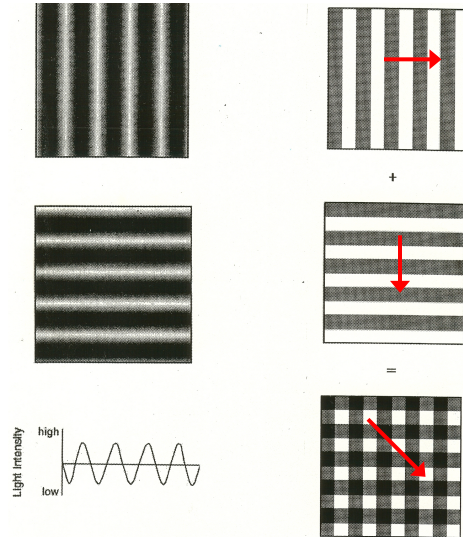


V1: high % of cells selective for direction of motion (especially in layer that projects to MT)

MT: high % of cells selective for direction and speed of motion

lesions in MT → behavioral deficits in motion tasks

Testing with sine-wave “plaids”



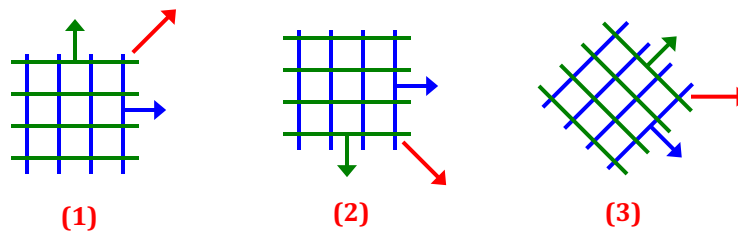
Moving plaid demo:

www.georgemather.com

Movshon et al. recorded responses of neurons in area MT to moving plaids with different component gratings

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Logic behind the experiments...



Component cells measure perpendicular components of motion

e.g. selective for vertical features moving right

predicted responses: (1) (2) (3)

Pattern cells integrate motion components

e.g. selective for rightward motion of pattern

predicted responses: (1) (2) (3)

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Movshon et al. observations:

- Cortical area V1:
all neurons behaved like component cells
- Cortical area MT:
layers 4 & 6: component cells
layers 2, 3, 5: pattern cells
- Perceptually, two components are not integrated if:
large difference in spatial frequency
large difference in speed
components have different stereo disparity

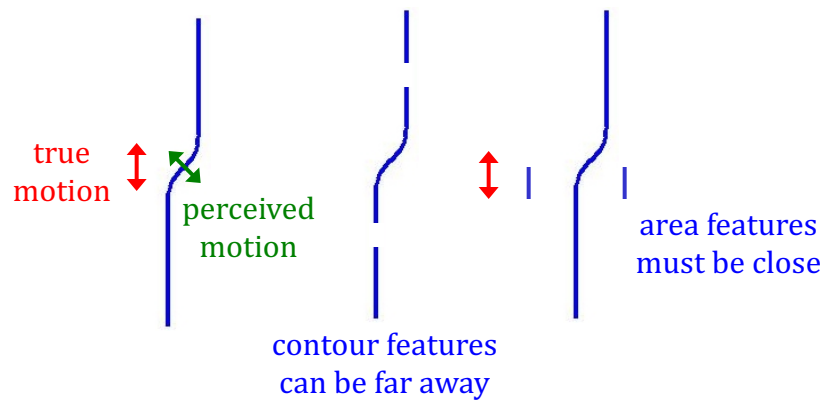
Evidence for two-stage motion measurement!

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Integrating motion over the image

- integration along contours vs. over 2D areas:

Nakayama & Silverman



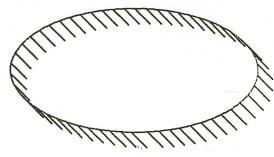
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Option 2: *Smoothness* assumption:

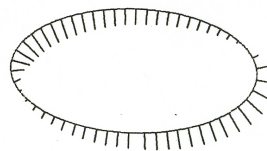
Compute a velocity field that:

- (1) is consistent with local measurements of image motion (perpendicular components)
- (2) has the *least amount of variation* possible

Pure Translation:



true & smoothest velocity field

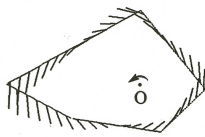


initial motion measurements

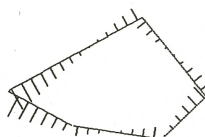
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When is the *smoothest* velocity field correct?

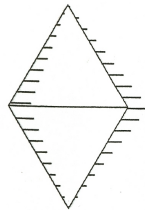
Rotation of rigid objects in 2D and 3D:



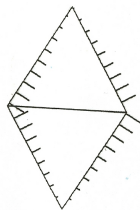
true & smoothest velocity field



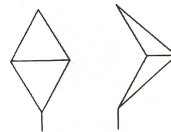
initial motion measurements



true & smoothest velocity field

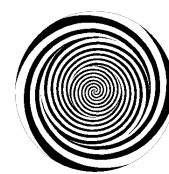
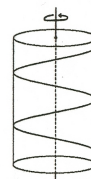


initial motion measurements



kinetic depth effect
Wallach & O'Connell

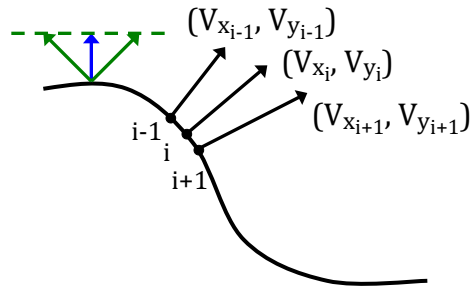
When is it *wrong*?



motion illusions

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Computing the smoothest velocity field



motion components:

$$V_{x_i} u_{x_i} + V_{y_i} u_{y_i} = v_{\perp_i}^{\perp}$$

change in velocity:

$$(V_{x_{i+1}} - V_{x_i}, V_{y_{i+1}} - V_{y_i})$$

Find (V_{x_i}, V_{y_i}) that minimize:

$$\sum (V_{x_i} u_{x_i} + V_{y_i} u_{y_i} - v_{\perp_i}^{\perp})^2 + \lambda [(V_{x_{i+1}} - V_{x_i})^2 + (V_{y_{i+1}} - V_{y_i})^2]$$

deviation from image motion measurements + variation in velocity field

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