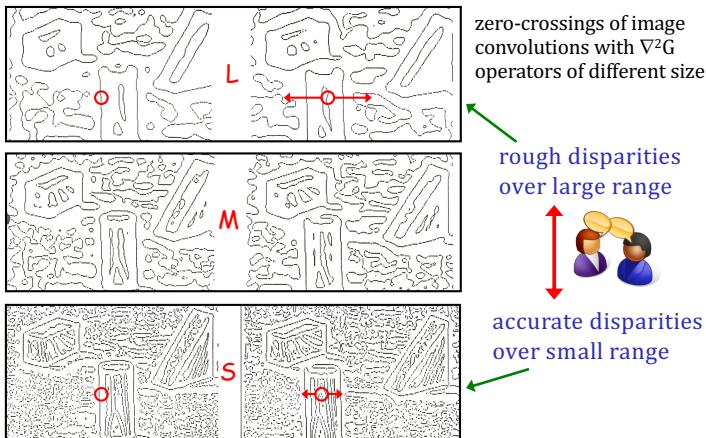
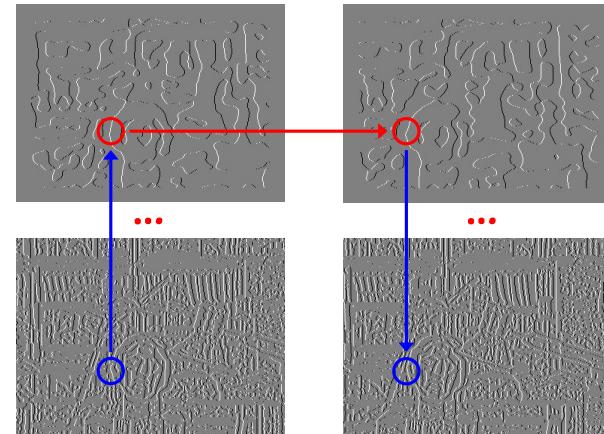


### Matching features for the MPG stereo algorithm



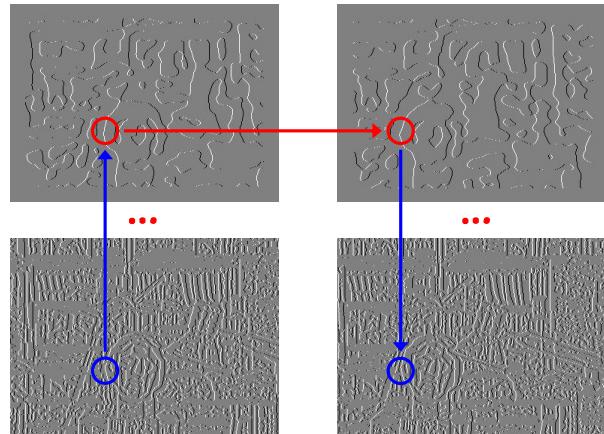
1

### Zero-crossings for stereo matching



2

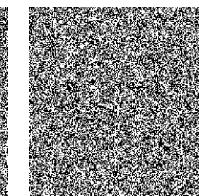
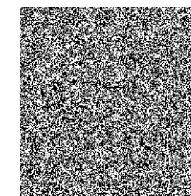
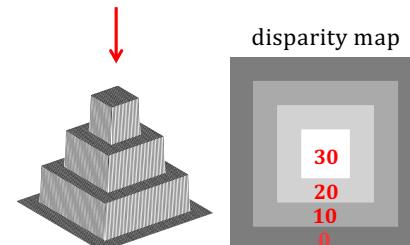
### Zero-crossings for stereo matching



3

4

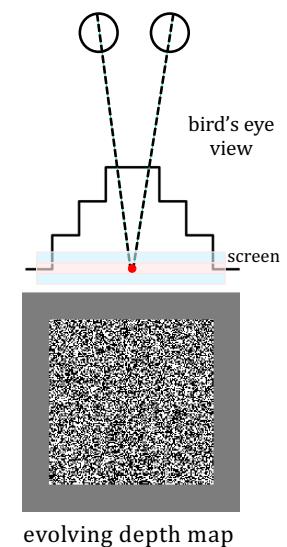
disparity map



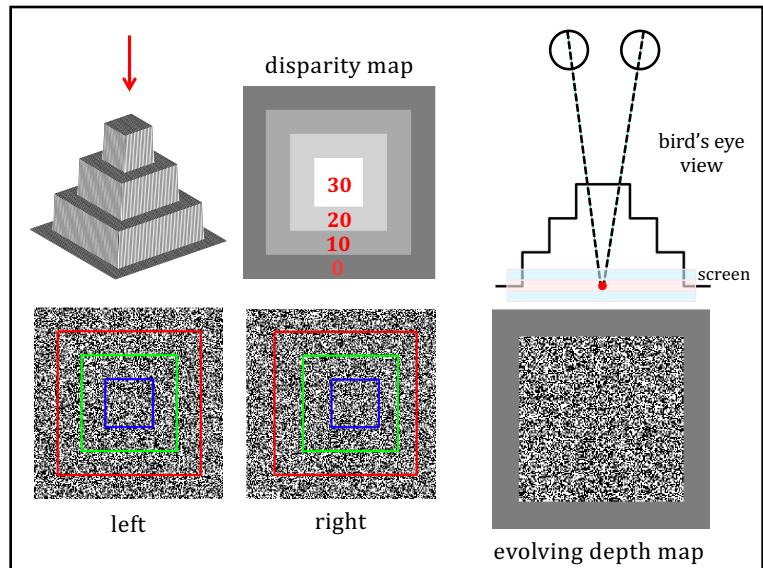
left

right

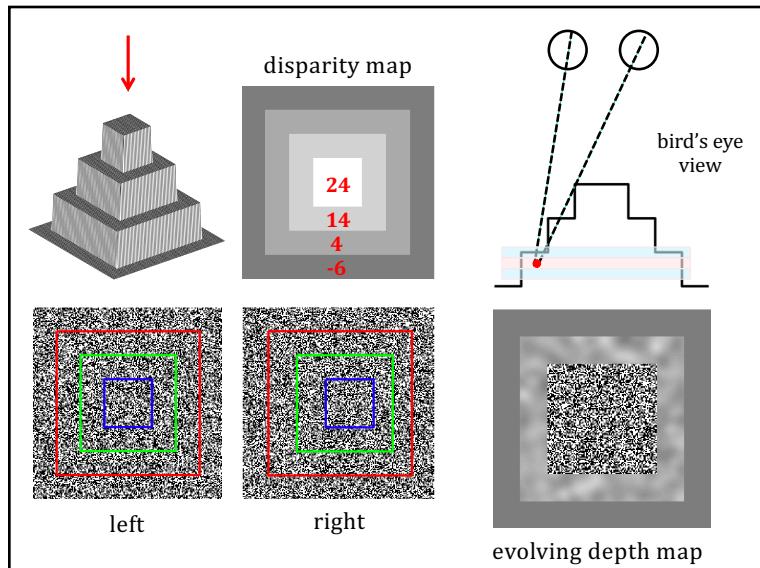
bird's eye view



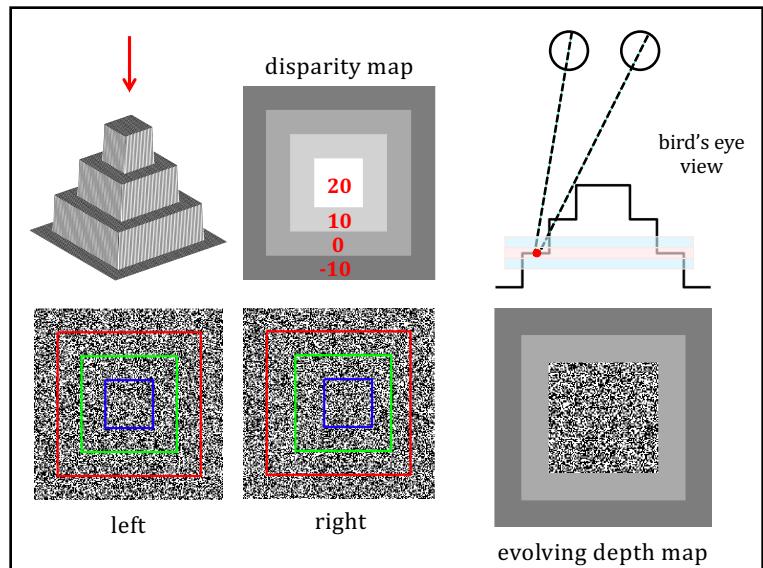
evolving depth map



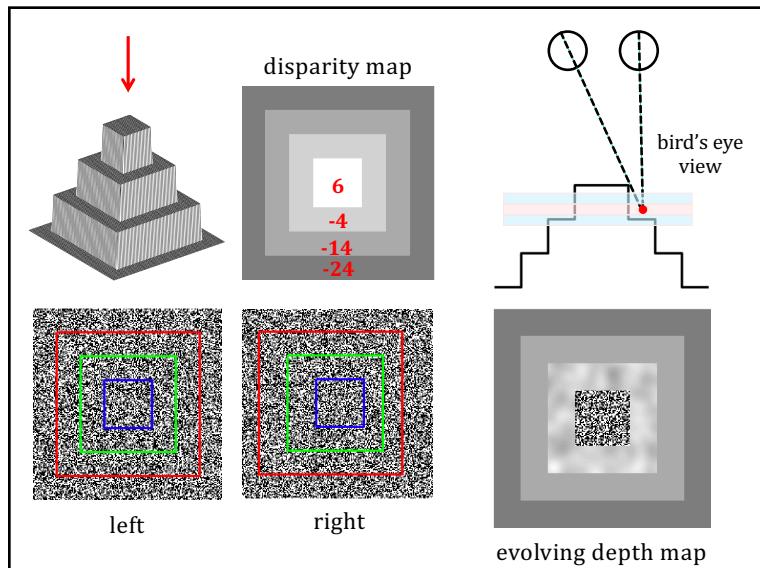
5



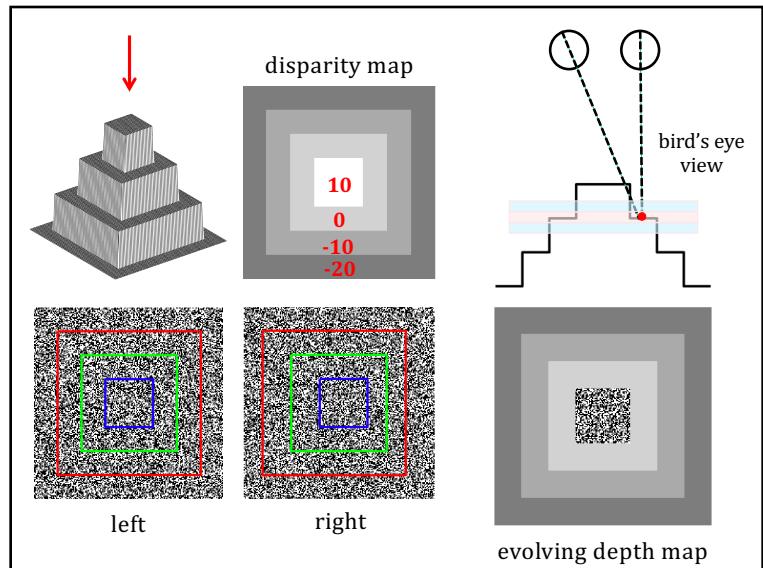
6



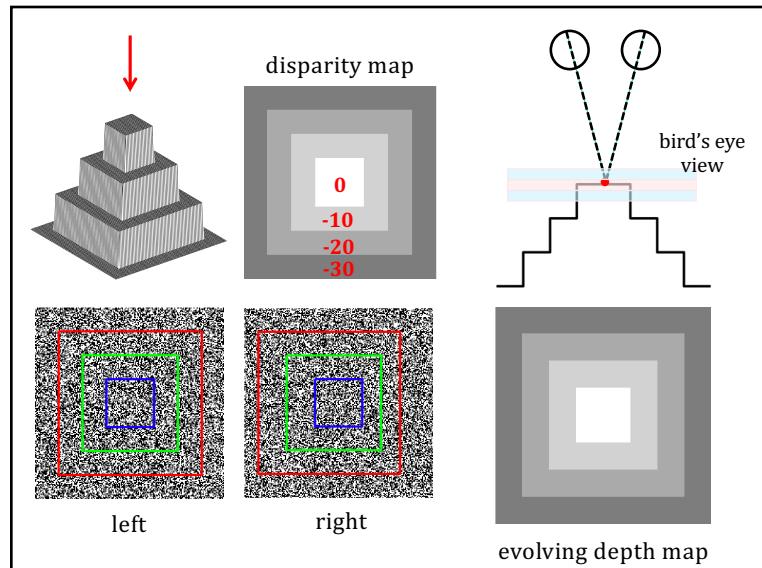
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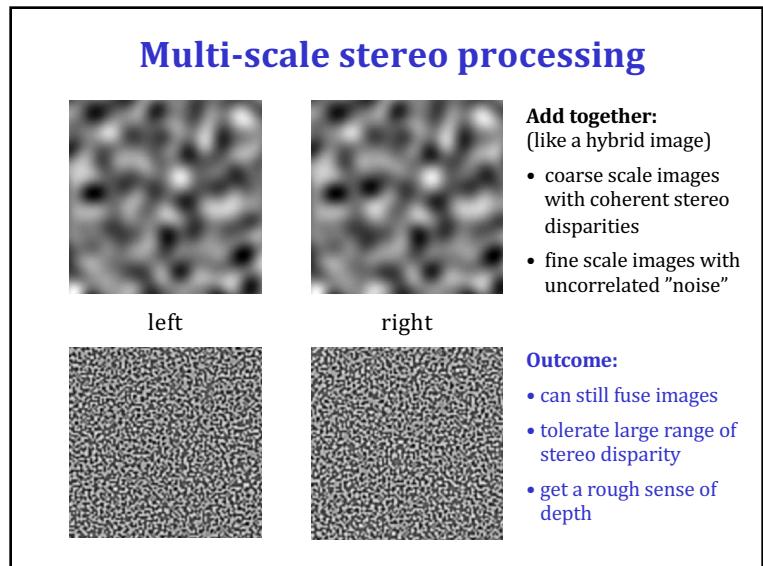
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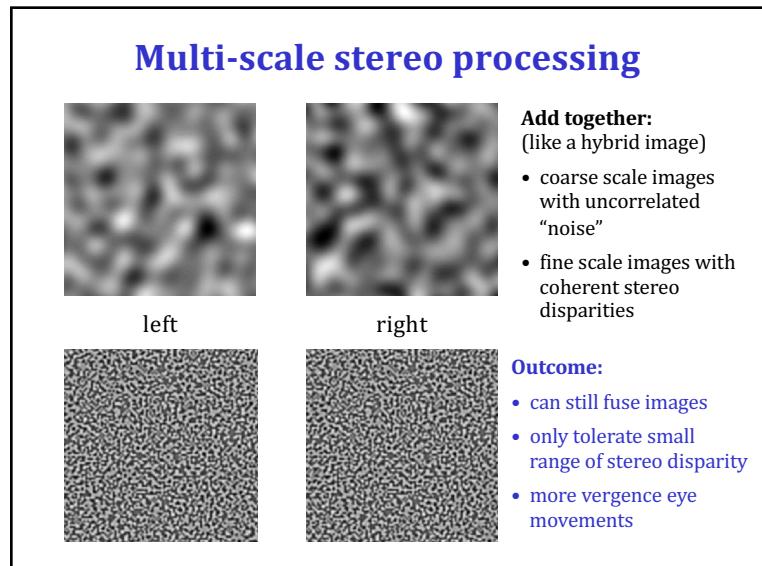
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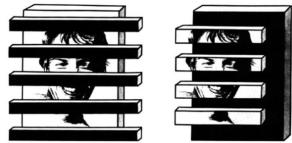
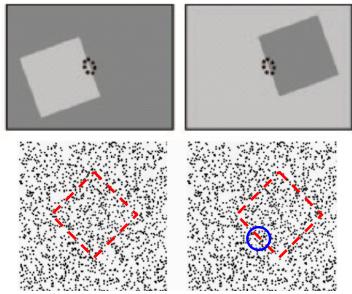
10



11



## Selectivity for *stereo boundaries* in V2



Von der Heydt & colleagues:

Some V2 cells are selective for the orientation, contrast, and *side of border ownership* of an edge ... for edges defined by luminance or *stereo disparity*