CS220: Human-Computer Interaction, Spring 2010

HW2: Interactive Name Passport
Due 3/1 at 11:59 pm

In this assignment you will use the Cocoa Touch UIKit to implement a simple interactive user interface, Name Passport.

Name Passport is an application that provides information about you. It should present your name, year in school, major, extracurricular activities, picture (or drawing) of yourself, country, home state, and city. You should apply at least some of the 8 golden rules to your user interface design.

Your user interface should include at list five different controls, and at least five interactive features. For example, your user interface could include a button, a slider, an image, a segmented control, and a text field. One possible interactive feature could be that the user would use a segmented control to switch between your academic and extracurricular information. Another interactive feature may display a picture of your hometown as a response to user input (e.g. pressing a button).

What to Hand In:
To complete this assignment upload to the drop folder on the hciguest puma account a folder with all your project files (including figures). Also, include in your folder a readme file that describes the inspiration for your Name Passport user interface design, and describes how your interface design applies the 8 golden rules.

Grading Rubric:
The assignment is graded out of 10 points:

<table>
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<th>Working application with all required content and interactive features</th>
<th>Application follows some of the 8 golden rules</th>
<th>A notably creative application that is esthetically pleasing or application that contains features that go beyond the minimal requirements</th>
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