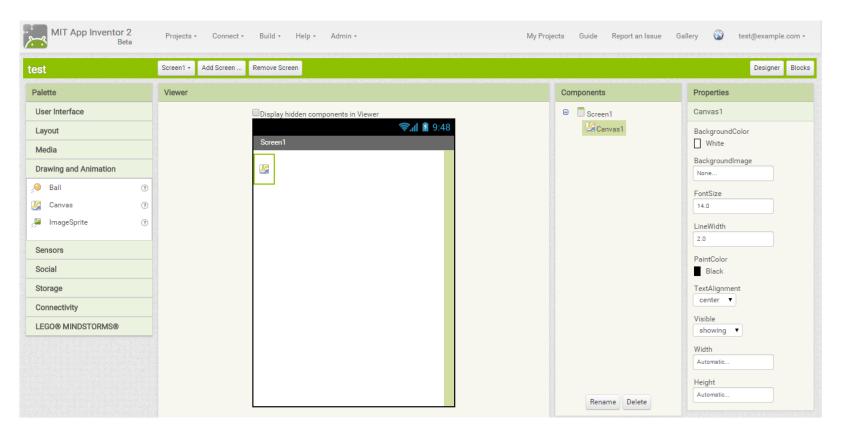
Adapting higher-order list operators for blocks programming

Soojin Kim and Franklyn Turbak

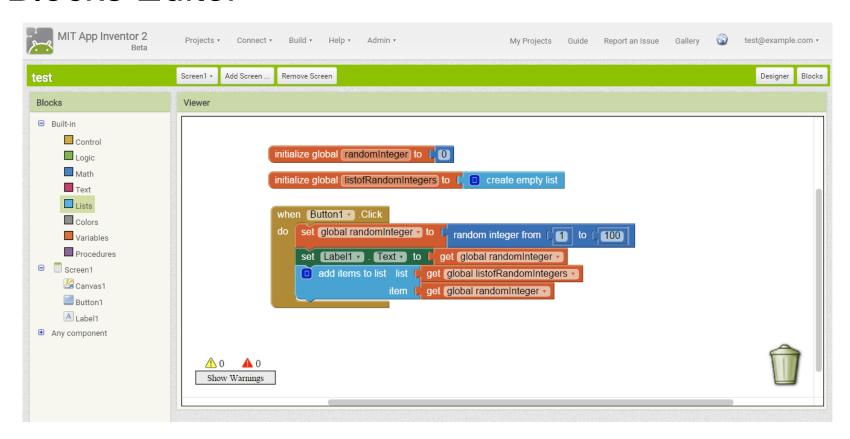
Wellesley College

October 21, 2015

Designer

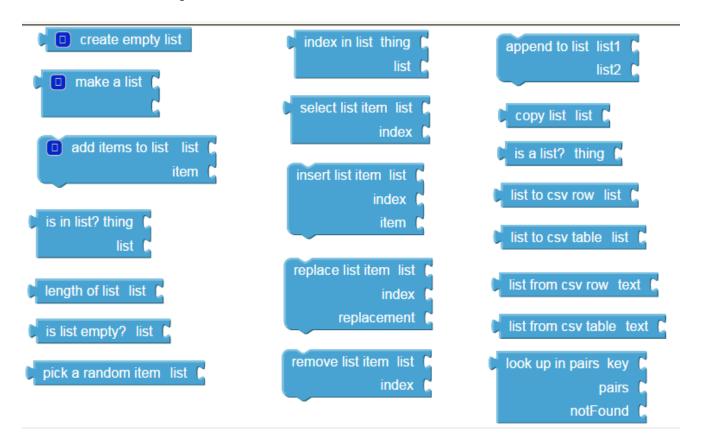


Blocks Editor



Problems with Current List Operators

Current List Operators

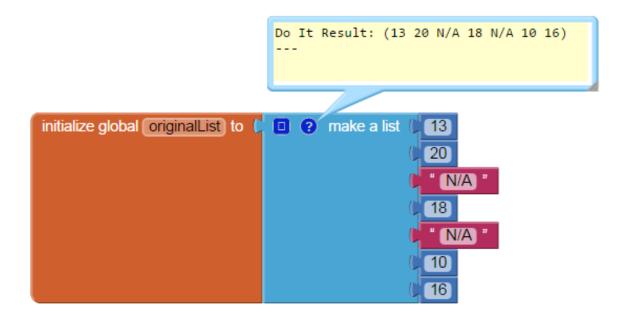


Berry's Lemonade



Date	# of Lemonades Sold	Daily Profit (\$)
6/1/15	13	26
6/2/15	20	40
6/3/15	N/A	
6/4/15	18	36
6/5/15	N/A	
6/6/15	10	20
6/7/15	16	32
	Total Profit	154

Berry's Lemonade List Data in App Inventor



Solution Using a Loop and Local Variable

```
to getTotalProfit

result

o initialize local TotalProfit to

o for each item in list

get global originalList

do

o if is a number? get item

then set TotalProfit to

get TotalProfit

result get TotalProfit

result get TotalProfit

v
```

Solution Using a Loop and Global Variable

```
initialize global (TotalProfit) to (0)
   to getTotalProfit
result
             set global TotalProfit to 0
             for each (item) in list // get (global originalList >
                         is a number? get item •
                        set global TotalProfit to
                                                                              + Get item × 2
                                                      get global TotalProfit
        result | get global TotalProfit •
```

Common Bug: Failure to Reinitalize Global Loop Variable

```
initialize global TotalProfit to 0

to getTotalProfit
result do for each item in list get global originalList
do if is a number? get item
then set global TotalProfit to get g
```

Sort: Old Design

```
listToSort comparisonMode
      length of list list | get (listToSort → 2 → 2
for each () from (1)
                    length of list list | get listToSort - | 1
do for each ] from get 🔁 + 🚺
                      length of list list | get listToSort •
     do set global status to false
         set global dataHolder to select list item list get listToSort
                                               index 🐧 get 🔯
         set global dataHolder2 to select list item list get listToSort
                    compare texts | get | comparisonMode •
                                                                 " NUMBER "
                            get (global dataHolder > > get (global dataHolder2
                     set global status v to true
                          compare texts | get global dataHolder > | get global dataHolder2 |
                      set global status to true
                      get global status • = • true •
                replace list item list | get [listToSort |
                                    get global dataHolder2 -
                replace list item list
                                    get (listToSort -
                            index get [
                      replacement get global dataHolder
```

Solution: Addition of

Pseudo-Higher-Order Operators

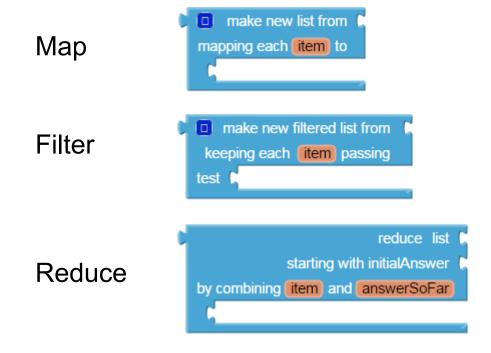
(PHOLOs)

Map, Filter, and Reduce in Python

```
>>(map (lambda x: x + 1) [5,3,8,10,2])
[6,4,9,11,3]
>>(filter (lambda x: x < 6) [5,3,8,10,2])
[5,3,2]
>>(reduce (lambda x, y: x + y) [5,3,8,10,2])
28
```

Higher-Order List Operators (HOLOs)

Map, Filter, and Reduce in App Inventor



Map Block

Pseudo-Higher-Order Operators (PHOLOs)

Solution Using Filter, Map, and Reduce

```
result reduce list make new list from make new filtered list from keeping each item passing test is a number? get item mapping each item to get item x x 2 starting with initialAnswer object to by combining item and answerSoFar get item x y get item x y
```

Three Sort Blocks

make new sorted list from Basic sort make new sorted list from using key called on each (item) Sort with key make new sorted list from Sort with comparator where [item1] precedes [item2] if

Basic Sort

```
initialize global names to make a list "David"

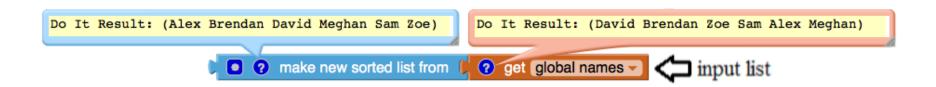
"Brendan"

"Zoe"

"Sam"

"Alex"

"Meghan"
```



Sort with Key

```
Do It Result: (Zoe Sam Alex David Megan Brendan)

O It Result: (David Brendan Zoe Sam Alex Megan)

o make new sorted list from get global names input list

using key called on each item

length get item key expression
```

Sort with Comparator



Design and Results of User Study

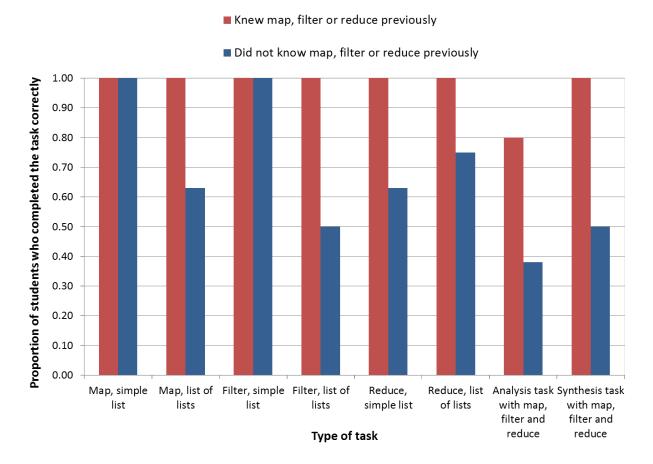
Design of User Study

- 60 to 90 minutes
- Short tutorial on each list operator
- Part 1: 8 tasks involving mapping, filtering, and/or reducing
- Part 2: 6 tasks involving sorting

User Study Participants

- 18 Wellesley students who had previous experience working with App Inventor
- 10 users (56%) knew map, filter or reduce previously and the remaining 8 users (44%) did not

User Study Results Part 1



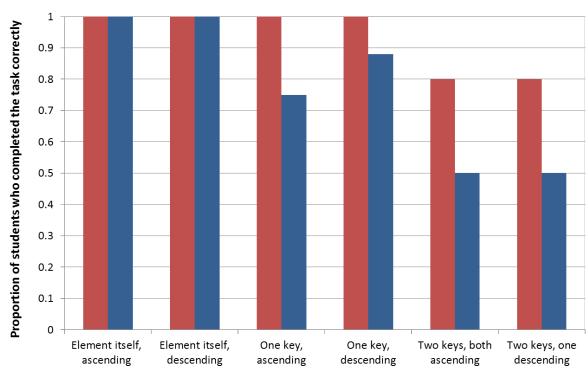
Feedback

- "I have worked with map, filter, and reduce a lot in different languages, so the concepts were familiar and I was able to interpret pretty quickly what parts the blocks should have."
- "These blocks were fairly simple to use, but I sometimes became frustrated because I would forget which block was useful in what kind of scenario. Reading the english on the blocks also helped with this though when I would get stuck."

User Study Results Part 2







Type of sorting task

Feedback

- "I didn't like that there were three different blocks for three different kinds of sorting...I almost think it would be easier if you had to explicitly decide how you want a list to be sorted every time you want to sort a list."
- "I liked that there were three options, so I could use the one I felt most comfortable with."
- "There are multiple ways you can perform a single task, especially with these three specific sort blocks. That made it both easier (can use any) and more difficult (many options for how to execute) to use."

Related Work

Map in Snap! vs. App Inventor

```
map ( x 2 ) over (list 7 4 5 + ) + )
map ( num  x 2 ) Input names:  num  + ) over ( list 7 4 5 + ) + )
```



Canvas App Example in Code.org App Lab

```
View Data
Code
     Design
                              Show Toolbox
                                                                      Workspace:
                                    button ("clearButton", "clear");
clear
                                    createCanvas("myCanvas", 200, 300);
                                    setActiveCanvas(▼"myCanvas");
                                    onEvent (▼ "myCanvas", ▼ "mousedown",
                                                                            function (event)
                                       setFillColor(▼ "blue");
                                       circle ( event.clientX ,
                                                               event clientY ,
                                 6
                                                                                       );
                                    onEvent(▼"clearButton", ▼"click",
                                                                          function (event)
                                       clearCanvas();
                                 9
                                10
```

Properties of Events in Code.org App Lab vs. App Inventor

```
onEvent( \ "myCanvas", \ "mousedown", function(event) {
    setFillColor( \ "blue");
    circle(event.clientX), event.clientY, 10);
}
onEvent( \ "clearButton", \ "click", function(event) {
    clearCanvas();
}
);
```

```
Canvas1 .TouchDown
X
             PaintColor -
    Canvas1 ▼
    centerX
                       get X
               centerY
                       get y -
                radius
                       10
                       true 🕶
   call Canvas1 .Clear
```

Conclusions and Future Work

Conclusions

- Addition of PHOLO blocks
 - Understandable to some extent
 - Bypasses problem of not having first class functions

Sort with key not necessary

Future Work

- Finalize the labels on the blocks
- Conduct additional user studies
 - Compare loops vs. PHOLOs
 - Study wider demographic base
- In the process of adding to official App Inventor release

Questions?