

CS 111 Review

(This material is excerpted from a long Google Doc that was prepared for CS 111 students in the spring of 2022. My thanks to Eni Mustafaraj and the CS 111 staff for sharing it with me.)

Midterm Exam

Material for the 1st exam

- Python expressions and statements
- Variables and assignments.
- Simple data types and operations on these: numbers (integer and floats), strings, booleans, `None`.
- Functions:
 - understanding the difference between function definition and function invocation.
 - function parameters
 - The name of parameters do not matter as long as they are used consistently.
 - In a function invocation frame, each parameter denotes a local variable initialized to the argument value.
 - understanding the difference between `return` and `print`.
 - The invocation frame model explains function calls.
- Scope:
 - the locality of parameters and other local variables assigned within a function body.
 - the `global` declaration for declaring a variable global within a function.
- Conditional statements: `if` statements with optional `elif` and `else` clauses.
- Sequences:
 - lists are mutable sequences of values. You can both change indexed slots and add and remove indexed slots from a list.
 - tuples are immutable sequences of values.
 - strings are immutable sequences of characters.
- Iteration:
 - Iterations are repeated updates to state variables, as expressed in iteration tables via iteration rules
 - Iterations are expressed in Python using loops:
 - `while` loops
 - `for` loops range over lists and are just `while` loops in disguise
 - loop gotchas:
 - premature return from the function (or early return)
 - updates to state variables in wrong order
 - Sometimes you **want** to return early from a loop via `return` or `break`
 - nested loops

- Iterations can also be expressed with list comprehensions, which are a compact notation for mapping, filter, and appending patterns.
- Understanding how to use functions and objects from their contracts.
 - The `turtles` library has lots of methods with contracts that you've used. Similarly, `turtleBeads`.
 - you've also seen contracts for operations on sequences (lists, tuples, strings).
- Abstraction:
 - Python functions abstract over behavior.
- Problem solving strategies:
 - Divide/conquer/glue (or Divide/Solve/Combine)
 - Designing iterations (loops) with iteration tables and iteration rules
 - Incremental programming: work towards a full solution by starting with a simple solution that does very little adding more features and detail
- Memory Diagrams
 - Memory Diagrams show the state of a program involving variables and values, including mutable values like lists and objects.
 - They are especially important for understanding:
 - assignment: changing the value stored in a variable, list slot, or object instance variable.
 - adding or removing slots in a list.
 - aliasing: the same mutable value can be accessed by multiple paths.
 - `==` vs. `is` for testing value equality.
 - Be able to translate from a given memory diagram to python code that produces such a diagram and also, given python code, draw the corresponding memory diagram to reflect the state of the variables and values.

Final Exam

Topics covered on the final exam include the following:

- Keyword arguments for sorted: Python allows functions to be called via key when using `sorted`. For example, `sorted(seq, key=cityState, reverse=True)` where `cityState` is a function that returns a tuple with the city and the state extracted from a given item in `seq`.
- Nested loops
- Debugging
 - Test cases
 - Tracing
 - Counterexamples
- Recursion
 - Base case and recursive case

- Wishful thinking: when defining a recursive function, **assume** it works correctly on all smaller problems. If you define it correctly based on this assumption, it **will** work correctly on all smaller problems.
- Explained by the function frame invocation model
- Graphical examples involving turtles; music examples involving drums
- Invariance: state that is unchanged by recursion (e.g. position and heading of turtle)
- Fruitful recursion: when recursive function returns a value.
 - Classic numerical examples: factorial and fibonacci
 - Can process lists recursively as well as iteratively
- Parameters name variables that hold the actual arguments
- Local variables are also shown as boxes inside the frame.
- The body of the function is evaluated relative to the local and global variables.
- If the body assigns to a global variable, that variable must be declared global inside the function
- Multiple assignment (assignment with tuples on the left hand side of =). For example: `a, b = (4, 8)`.
- List comprehension and operations such as mapping and filtering.
- Dictionaries:
 - Map keys to values.
 - Use subscripting notation, `[...]`, to get and set value for key.
 - `.keys()`, `.values()`, `.items()`, `.get()` methods are helpful
 - common use is to keep the frequency count of items.
- Advanced combination of these mutable data structures: dictionaries of dictionaries, list of dictionaries, dictionaries of lists. Conversion from one data structure to another.
- Files are persistent storage.
 - Handling various files types (text, csv, json)
 - `csv.DictReader`, `csv.DictWriter`
 - `json.dump` and `json.load`
 - Operations for reading and writing files include `open`, `.readlines`, `.readline`, `.read`, and `.write`.
 - The special `with ... as` statement for file manipulation will implicitly close files upon completion.
 - Common operations on files and directories include `os.getcwd`, `os.listdir`, `os.path.isfile`, `os.path.isdir`, `os.path.exists`, and `os.path.join`.
 - In conjunction with recursion, these operations can be use to visit every file and directory in a tree rooted at a directory.
 - `os.listdir` returns a list of file names without any directory prefix information. It is often necessary to use `os.path.join` or string concatenation to create appropriate relative or absolute filenames for other operations.
- Exceptions:

- used for exceptional situations -- e.g., opening a file that does not exist, dividing by zero.
- handled by `try/except`.