

# Deterministic Finite Automata (DFAs)

Wednesday, September 24, 2008

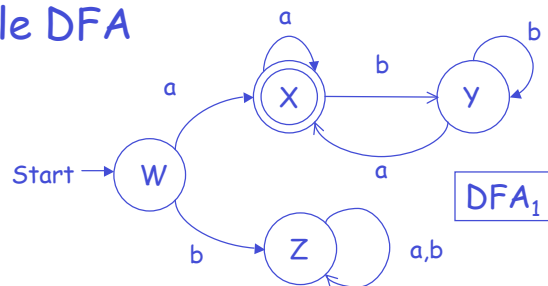
Reading: Sipser Sec. 1.1 (required), Kozen Ch. 3 (optional)

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## CS235 Languages and Automata

Department of Computer Science  
Wellesley College

### An Example DFA

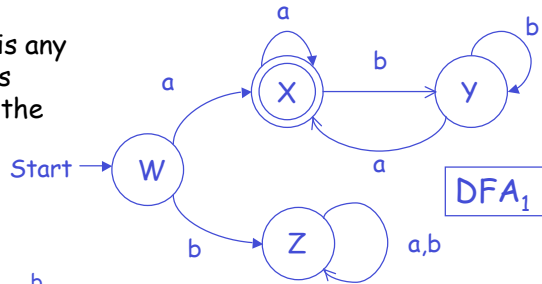


A **deterministic finite automaton (DFA)** is a kind of directed graph with labeled edges. It has:

- a set of nodes (**states**):  $\{W, X, Y, Z\}$
- an **alphabet** to label the edges (transitions):  $\{a, b\}$
- a unique **start state**:  $W$
- a set of **final states**:  $\{X\}$  (here only one, but can be any number)
- every node must have exactly one labeled out-edge for every symbol in alphabet (**transition function**). Multiple edges between the same two states are sometimes drawn as one edge with multiple labels.

## Labeled Paths

A **labeled path** in a DFA is any path in which each edge is labeled by the symbol on the transition taken.



Here are some labeled paths in  $DFA_1$ :

$W \xrightarrow{a} X \xrightarrow{b} Y \xrightarrow{b} Y \xrightarrow{a} X \xrightarrow{b} Y$  ; label of this path is **abbab**

$Z \xrightarrow{b} Z \xrightarrow{a} Z \xrightarrow{a} Z$  ; label of this path is **baa**

$Y$  ; label of this path is  $\epsilon$

The **label of a path** is the concatenation of all the edge symbols.

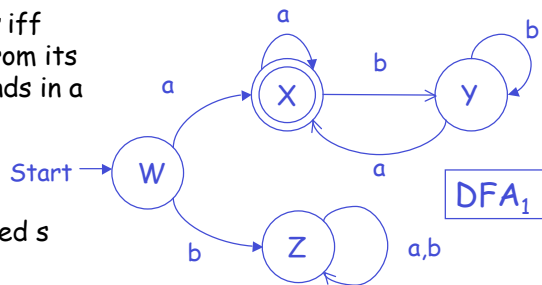
In a DFA, for any state  $Q$  and string  $s$  there is a unique labeled path labeled  $s$  starting at  $Q$ .

DFA<sub>s</sub> 10-3

## Accepting/Rejecting Strings

A DFA **accepts** a string  $s$  iff the unique labeled path from its start state with label  $s$  ends in a final state.

Otherwise the DFA **rejects** the string (i.e., the unique path labeled  $s$  ends in a nonfinal state).



$DFA_1$  accepts **abbabaa** via  $W \xrightarrow{a} X \xrightarrow{b} Y \xrightarrow{b} Y \xrightarrow{a} X \xrightarrow{b} Y \xrightarrow{a} X \xrightarrow{a} X$

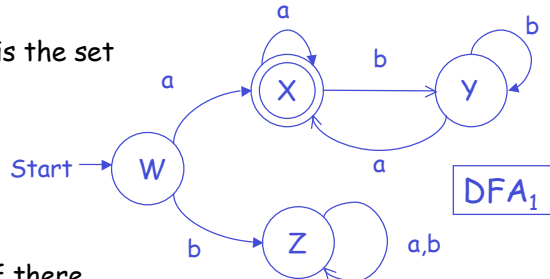
$DFA_1$  rejects **abb** via  $W \xrightarrow{a} X \xrightarrow{b} Y \xrightarrow{b} Y$

$DFA_1$  rejects **babba** via  $W \xrightarrow{b} Z \xrightarrow{a} Z \xrightarrow{b} Z \xrightarrow{b} Z \xrightarrow{a} Z$

DFA<sub>s</sub> 10-4

## Regular Language = Language of a DFA

The **language** of a DFA is the set of all strings it accepts.

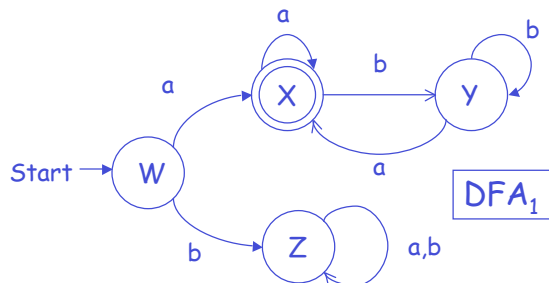


A language is **regular** iff there is some DFA that accepts it.

How would you describe the language of DFA1 in English?

DFA's 10-5

## Another Formalization of DFAs

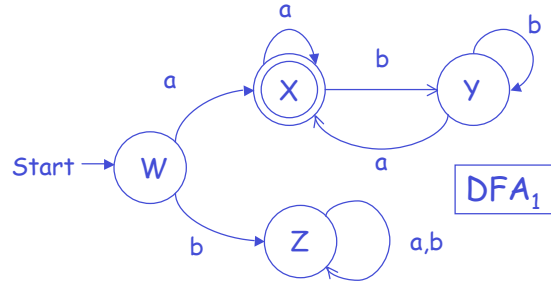


A DFA is a **quintuple**  $(Q, \Sigma, \delta, q_0, F)$

1. $Q$ is a finite set of <b>states</b>	$(\{W, X, Y, Z\},$
2. $\Sigma$ is an <b>alphabet</b>	$\{a, b\},$
3. $\delta$ is a <b>transition function</b> in $Q \times \Sigma \rightarrow Q$	<i>see next slide,</i>
4. $q_0$ in $Q$ is a <b>start state</b>	$W,$
5. $F \subseteq Q$ is a set of <b>final states</b>	$\{X\})$

DFA's 10-6

## Specifying The Transition Function $\delta$



$\delta$  as a table:

	a	b
W	X	Z
X	X	Y
Y	X	Y
Z	Z	Z

$\delta$  as a triple:

$(\{W,X,Y,Z\} \times \{a,b\},$   
 $\{W,X,Y,Z\},$   
 $\{((W,a), X), ((W,b), Z),$   
 $((X,a), X), ((X,b), Y),$   
 $((Y,a), X), ((Y,b), Y),$   
 $((Z,a), Z), ((Z,b), Z)\}$

DFAs 10-7

## Designing Some DFAs

Design DFAs for each of the following languages in  $\{a,b\}^*$ :

1. All strings beginning with a
2. All strings ending in a
3. All strings that begin with a  
or end in a
4. All strings that begin and end  
with the same symbol

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