## **Bitwise Operations**

1. For the following piece of code:

```
unsigned mystery5(unsigned x, unsigned p) {
  for (int result = 1; p != 0; p = p>>1) {
    if (p & 0x1) {
      result = result * x;
    }
    x = x*x;
  }
  return result;
}
a. Simulate it on x = 2, p = 9
```

b. 
$$x = 3, p = 4$$

2.	Fill in the blanks so that the following function in C return the maximum integer in two's
	complement, using only integers between 1-32 (inclusive) and as few operators as
	possible:

```
/*** What should the parameter be? Fill in "void" if nothing is
needed. ***/
int maxTwoC(_____) {
    return _____;
}
```

3. Fill in the blanks so that the following function in C returns 1 if x==y, otherwise 0, using as few operators as possible:

```
int checkEqual(int x, int y) {
  return _____;
}
```