



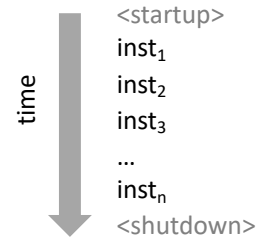
Exceptional Control Flow

Hardware support for reacting to the rest of the world.

Control Flow

Processor: read instruction, execute it, go to next instruction, repeat

Physical control flow



Explicit changes:

Exceptional changes:

Exceptions

Synchronous: caused by instruction

Traps: system calls

Faults: unintentional, maybe recoverable

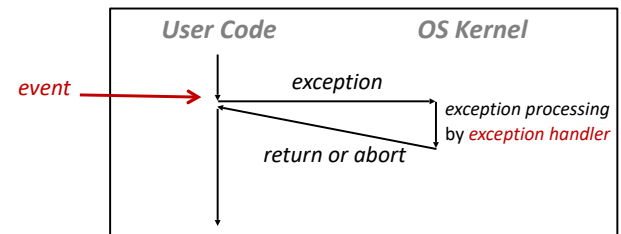
Aborts: unintentional, unrecoverable

Asynchronous (Interrupts): caused by external events

Exceptions: hardware support for OS

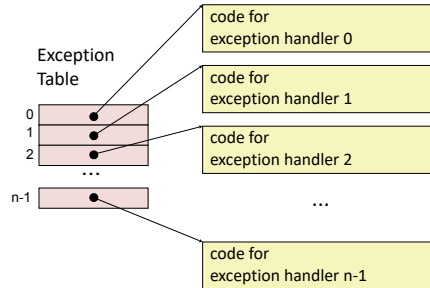
transfer control to OS in response to *event*

What code should the OS run?



Interrupt Vector

in memory
special register holds base address

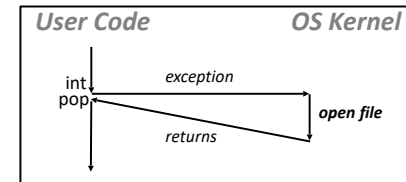


a jump table for exceptions...

5

Open a file (trap/system call)

```
0804d070 <__libc_open>:
. . .
804d082: cd 80          int $0x80
804d084: 5b           pop %ebx
. . .
```



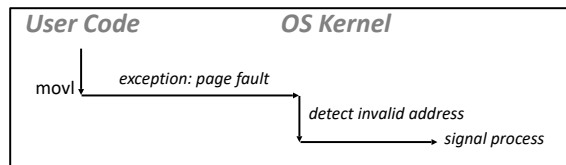
6

Segmentation Fault

```
int a[1000];
void bad () {
    a[5000] = 13;
}
```

Write to invalid memory location.

```
80483b7: c7 05 60 e3 04 08 0d movl $0xd,0x804e360
```



aborts process with SIGSEGV signal

7

Page Fault

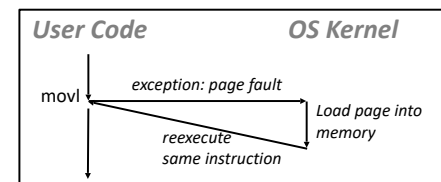
```
int a[1000];
main () {
    a[500] = 13;
}
```

Write to valid memory location

... but contents currently on disk instead

(more later: virtual memory)

```
80483b7: c7 05 10 9d 04 08 0d movl $0xd,0x8049d10
```



8