

Introductory Concepts and Tools

Computer Science 240

Laboratory 1

- Administrivia
- Lab Environment
- Basic Electronics (Ohm's law, transistors, logic gates)
- Linux (open source UNIX operating system)
- C (language) and Emacs (editor for creating programs)
- Bitbucket and Mercurial (source control applications to manage and share your work)

Lab Environment

- All lab exercises and reports will be *Google Docs*, and should be shared with lab partner and the instructor
- Bring a laptop to lab if you have it (helpful to use a second computer for the lab report)
- From lab machine booted to Linux, you can enter Linux commands using a **terminal / shell**
- You can also use a terminal from either Mac (*Terminal*) or PC (*PuTTY*) to open a remote connection to a Linux machine for command-line entry

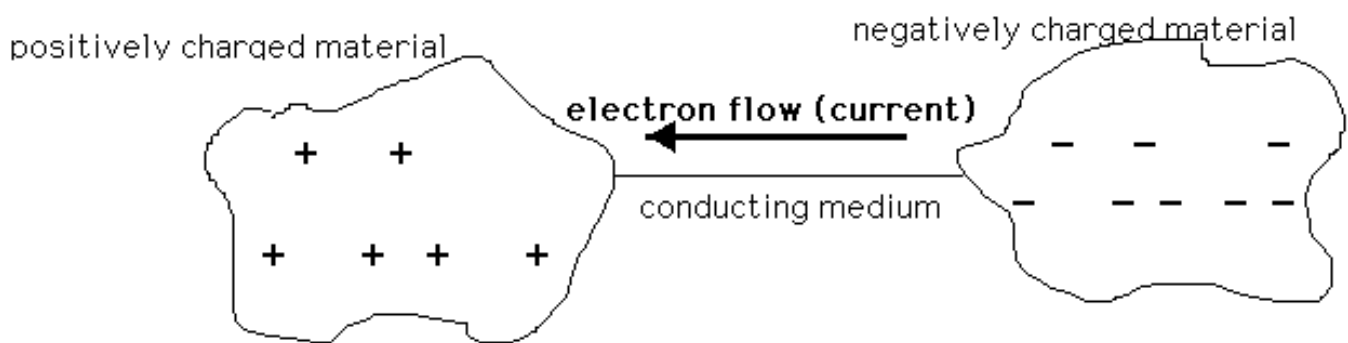
NOTE: for some exercises and assignments, you will be required to use the lab machines to compile and run your programs

Basic Concepts of Electricity

Electricity = **the movement of electrons** in a material

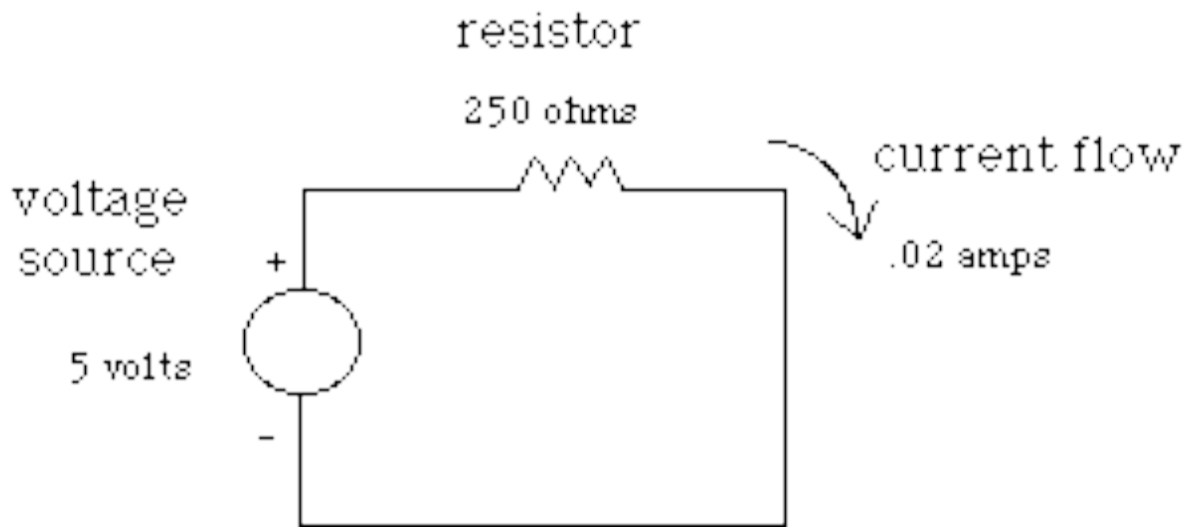
Materials tend to have a net negative or positive charge

Difference of charge between two points = **potential difference (V)**



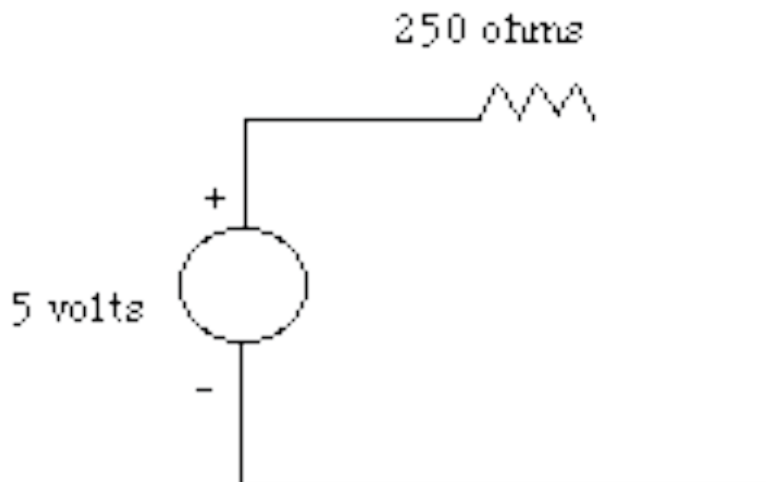
Rate at which electrons flow through = **current (A)**.

Ease of conduction, or current flow = **resistance (Ω)**

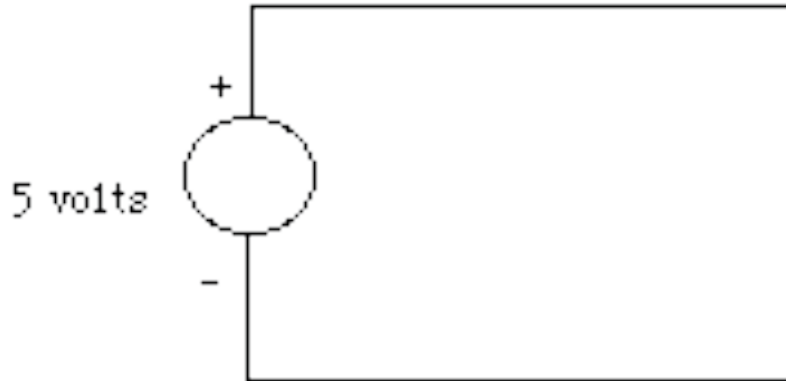


Ohm's Law, $V = IR$.

Open circuit = no current

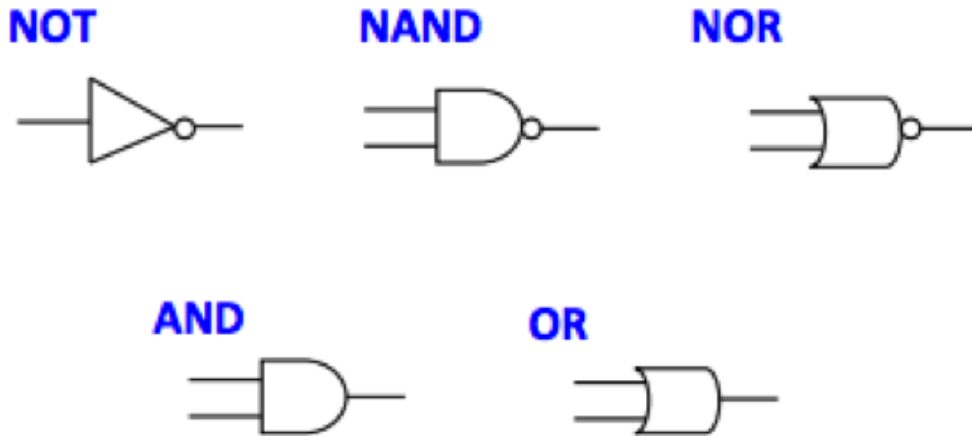


Short circuit = infinite current, since $V/0 = \text{infinite current}$:



Infinite current swiftly results in the destruction of the circuit!

Basic Gate Symbols



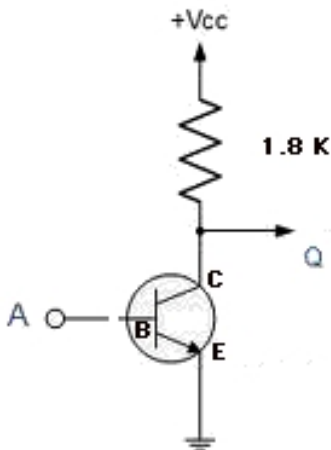
Notation and Truth Tables for Basic Logic Gates

NOT $F = A'$	NAND $F = (AB)'$	NOR $F = (A+B)'$	AND $F = AB$	OR $F = A + B$
<u>A</u> <u>F</u>	<u>A</u> <u>B</u> <u>F</u>	<u>A</u> <u>B</u> <u>F</u>	<u>A</u> <u>B</u> <u>F</u>	<u>A</u> <u>B</u> <u>F</u>
0 1	0 0 1	0 0 1	0 0 0	0 0 0
1 0	0 1 1	0 1 0	0 1 0	0 1 1
	1 0 1	1 0 0	1 0 0	1 0 1
	1 1 0	1 1 0	1 1 1	1 1 1

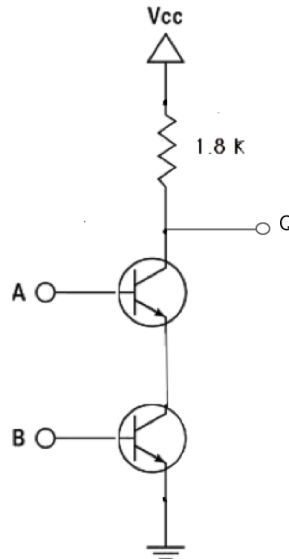
Basic Gates are built using Transistors

You have seen the circuits for NOT and NAND in lecture:

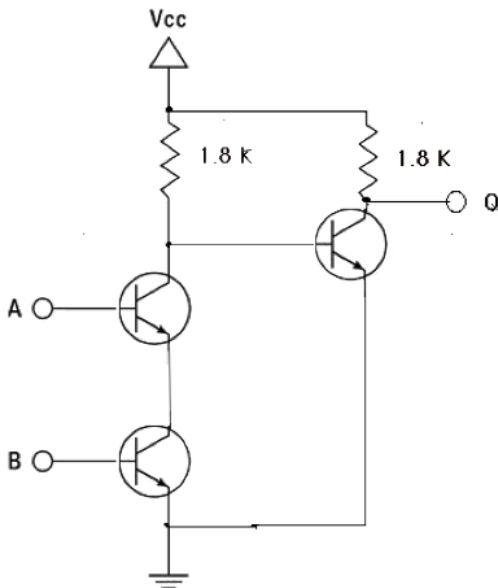
NOT – 1 transistor



NAND - 2 transistors

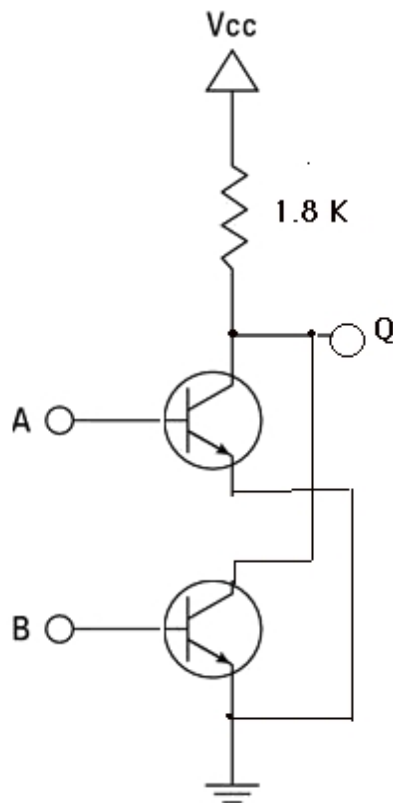


AND – uses 3 transistors (send the output of a NAND through another transistor acting as a NOT gate to complement the result):

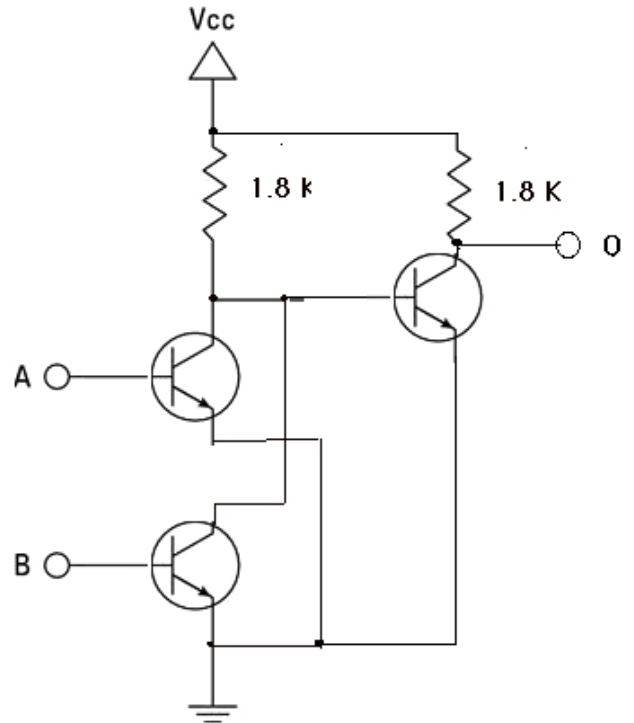


Similarly, these are the transistor circuits for a NOR and OR gate:

NOR – 2
transistors

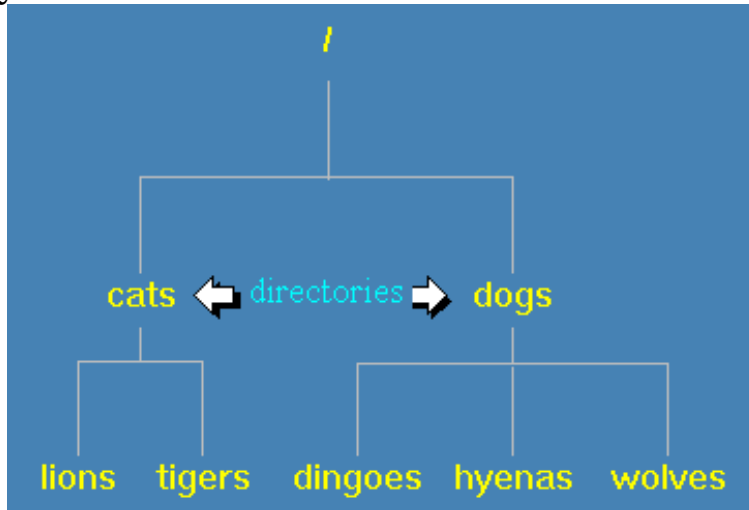


OR – 3 transistors



Linux

- Filesystem



- `/` (root directory)
- `./` (working directory)
- `../` (up one levels from working directory)
- `pwd` (print working directory)
- `cd` (change working directory)
- `ls` (list files and folders)
- `ls -l` (list files and folders with more information)
- `ls -a` (list all files and folders)
- `mv` (rename)
- `cp` (copy)
- `rm` (remove)
- `mkdir` (create directory)
- `rmdir` (remove directory)
- `diff` (difference between two files)
- `grep` (search)
- `echo` (echo to terminal)
- `cat` (concatenate)
- `>` (redirect)
- `gcc -Wall -g --std=c99 -o flnm flnm.c` (compile C program)
- `make` (compile using *Makefile* in working directory)
- `./flnm` (run executable program named flnm)

C programming language

- Basic syntax quite similar to Java and Python
- Some key differences:
 - No objects
 - Everything is a function
 - Begin execution at **main()**
 - Does not have a **boolean** data type

```
/* CS 240: A simple first C program. */
```

```
/* Import definitions of standard library functions. */  
#include <stdlib.h>
```

```
/* Import definitions of standard library input and output functions. */  
#include <stdio.h>
```

```
/* The main function is called when the program is executed.  
Its return value is the exit status of the program.  
(0 = success, anything else = error)
```

```
argc: number of command line arguments  
argv: array of string arguments (ignore "char**" for now) */
```

```
int main(int argc, char** argv) {  
    // Print "Hello, Jean!" to standard output.  
    printf("Hello, Jean!\n");  
    // Exit with success.  
    return 0;  
}
```

- **printf** and **scanf** (formatted I/O)

```
// Prompt for and read in an integer variable  
int x;  
printf("Enter a positive integer: ");  
scanf("%d",&x);  
printf("The value is = %d",x);
```

Bitbucket/Mercurial

Manage course materials and student individual/team work. Focus on individual workflow for today.

- Bitbucket (cloud/server):
 - fork repositoryname
 - change permissions/share using menu interface
- Mercurial (local/client) command-line interface:
 - **hg help**
 - **hg clone bitbucketrepository**
 - **hg add**
 - **hg commit**
 - **hg status**
 - **hg push**
 - **hg log**
 - **hg serve**
 - **hg revert**
 - **hg rename**
 - **hg mv**
 - **hg pull**
 - **hg push**
 - **hg update**
 - **hg incoming**
 - **hg merge**
 - **hg resolve**