

# Digital Logic

*Gateway to computer science*

**Software**

**Program, Application**

**Programming Language**

**Compiler/Interpreter**

**Operating System**

**Instruction Set Architecture**

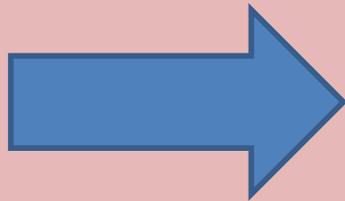
**Microarchitecture**

**Digital Logic**

**Devices (transistors, etc.)**

**Solid-State Physics**

**Hardware**



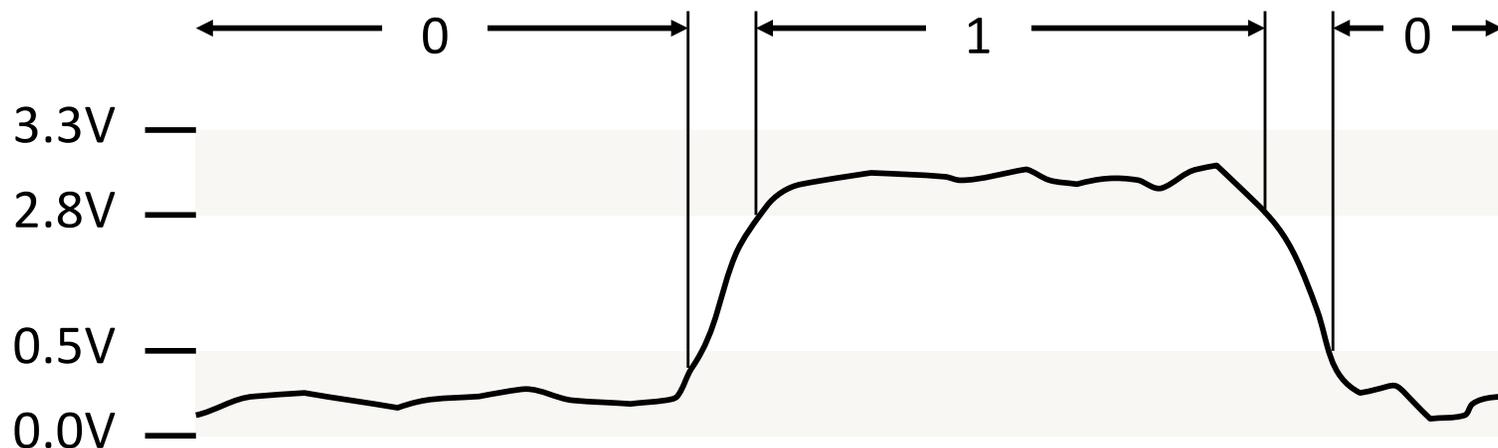
# Digital data/computation = Boolean

Boolean value (*bit*): 0 or 1

Boolean functions (AND, OR, NOT, ...)

Electronically:

bit = high voltage vs. low voltage



Boolean functions = logic gates, built from transistors



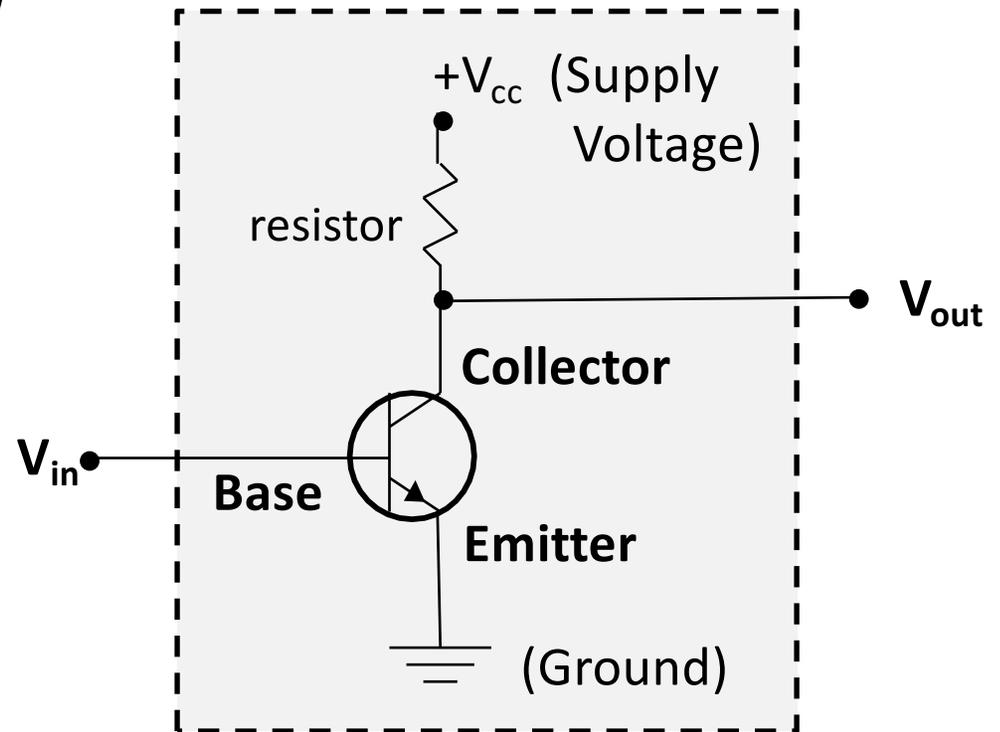
# Transistors (more in lab)

If **Base voltage is high:**

Current may flow freely from *Collector* to *Emitter*.

If **Base voltage is low:**

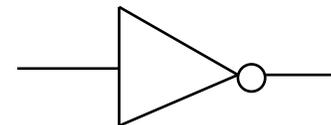
Current may not flow from *Collector* to *Emitter*.



Truth table

$V_{in}$	$V_{out}$	=	in	out	=	in	out
low	high	=	0	1	=	F	T
high	low		1	0		T	F

NOT gate



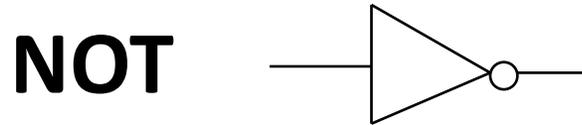
Abstraction!

# Digital Logic Gates



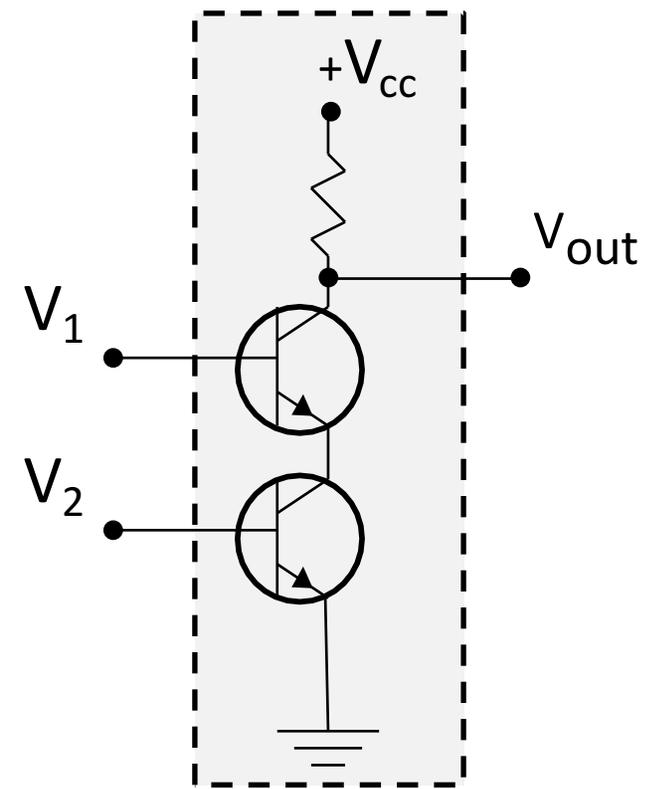
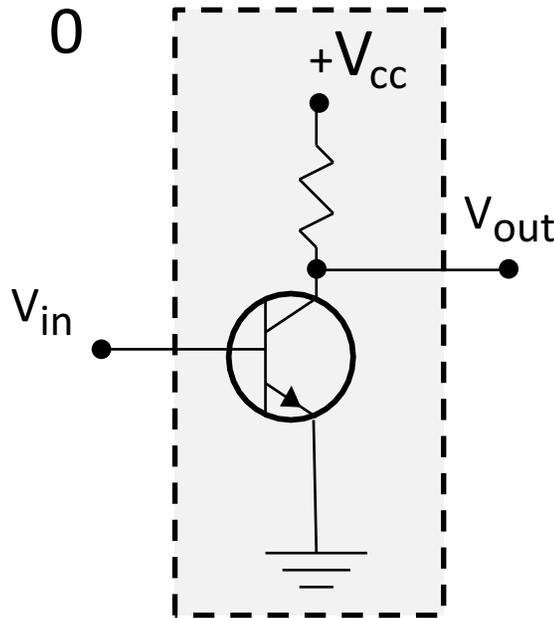
ex

Tiny electronic devices that compute basic Boolean functions.



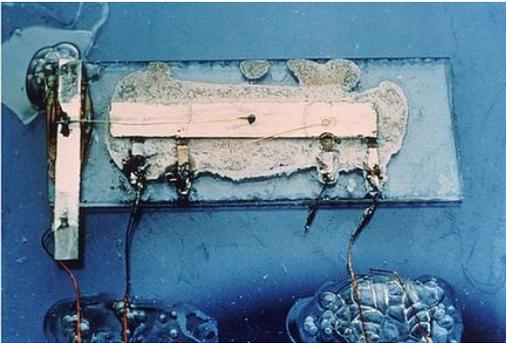
$V_{in}$	$V_{out}$
0	1
1	0

	$V_2$	
$V_1$	0	1
0		
1		

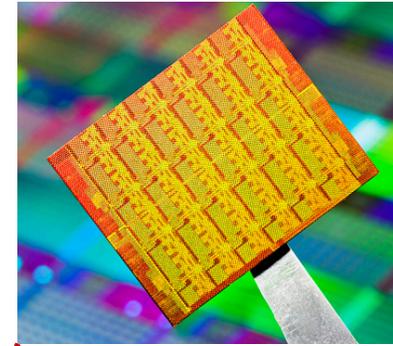


# Integrated Circuits (1950s - )

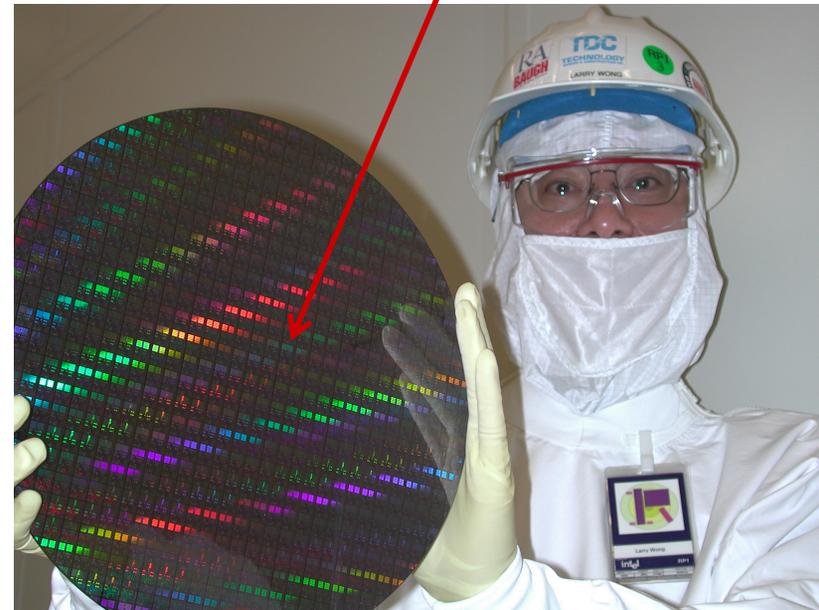
Early (first?) transistor



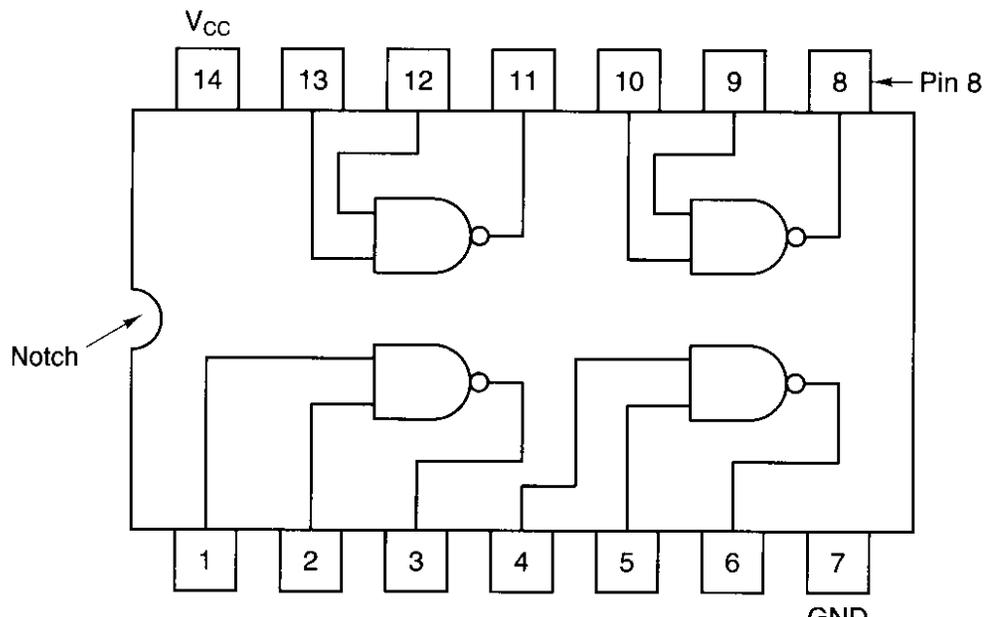
Chip



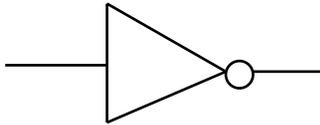
Wafer



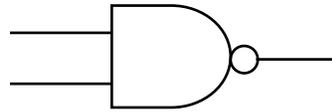
Small integrated circuit



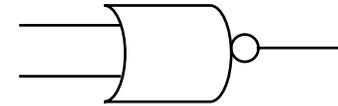
# Five basic gates: define with truth tables



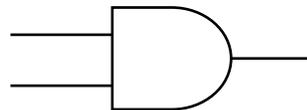
NOT	
0	1
1	0



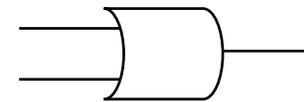
NAND	0	1
0	1	1
1	1	0



NOR	0	1
0		
1		



AND	0	1
0		
1		

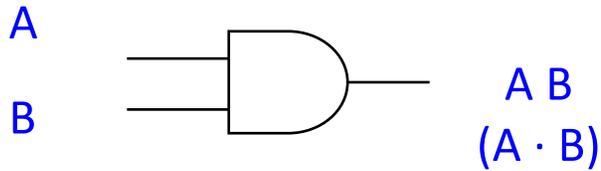


OR	0	1
0		
1		

# Boolean Algebra

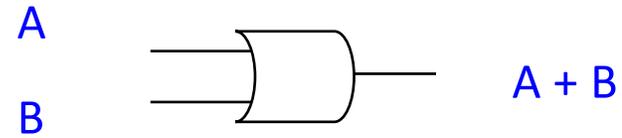
for combinational logic

*inputs* = *variables*  
*wires* = *expressions*  
*gates* = *operators/functions*  
*circuits* = *functions*



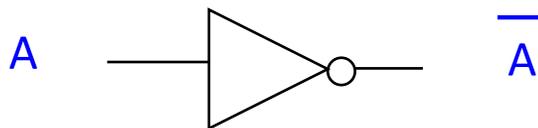
AND = Boolean product

$\cdot$	<b>0</b>	<b>1</b>
<b>0</b>	0	0
<b>1</b>	0	1



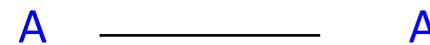
OR = Boolean sum

$+$	<b>0</b>	<b>1</b>
<b>0</b>	0	1
<b>1</b>	1	1



NOT = inverse or complement

<b>0</b>	1
<b>1</b>	0

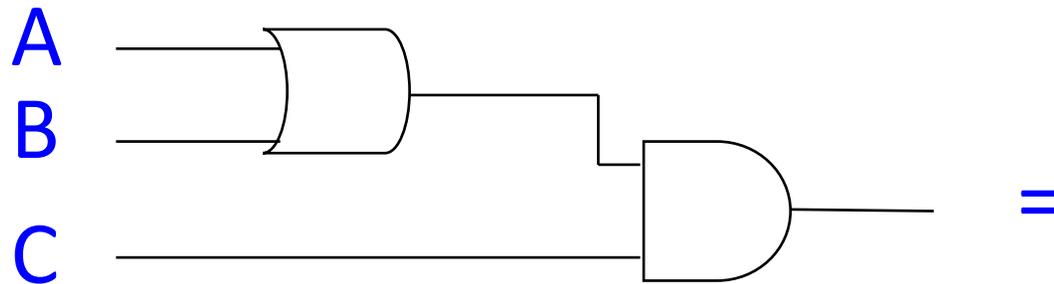


wire = identity

<b>0</b>	0
<b>1</b>	1

# Circuits

Connect inputs and outputs of gates with wires.  
Crossed wires touch **only if** there is a dot.



What is the output if  $A=1$ ,  $B=0$ ,  $C=1$ ?

What is the truth table of this circuit?

What is an equivalent Boolean expression?



# Translation

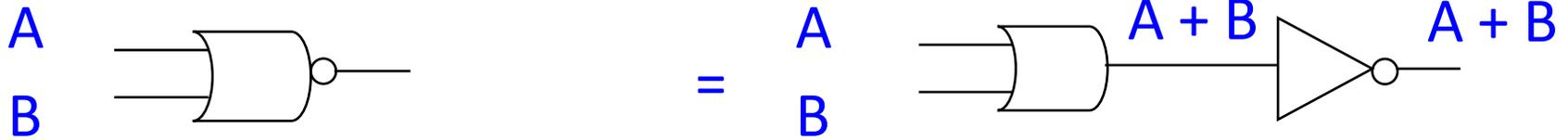
Connect gates to implement these functions. Check with truth tables.

Use a direct translation -- it is straightforward and bidirectional.

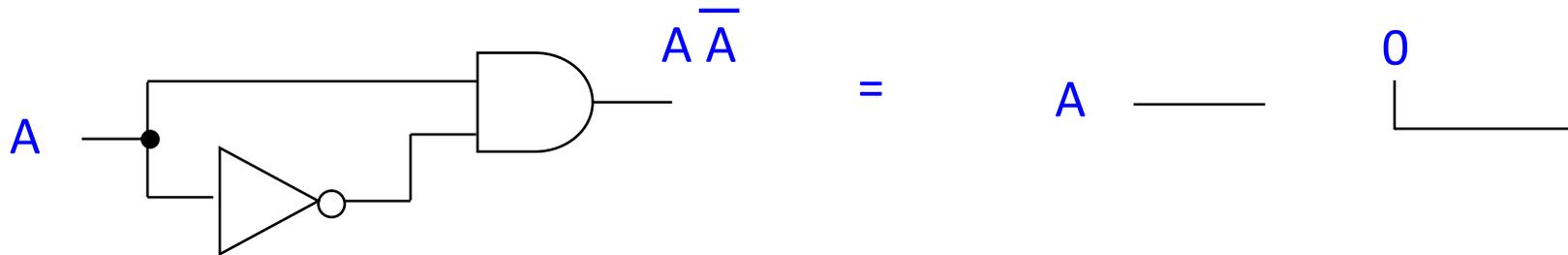
$$F = (A\bar{B} + C)D$$

$$Z = \bar{W} + (X + \bar{W}Y)$$

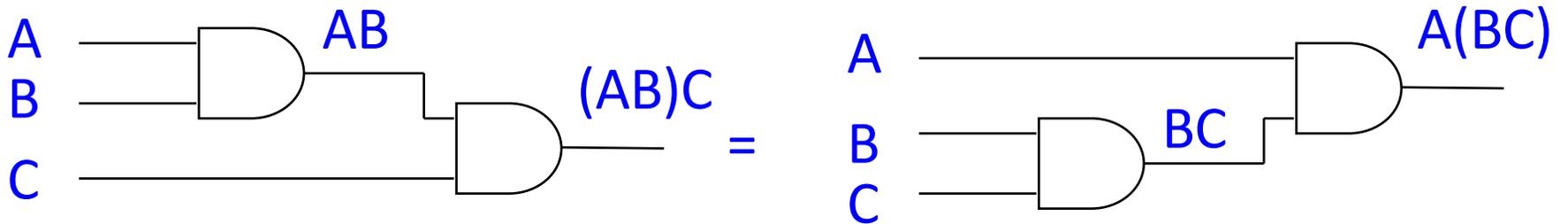
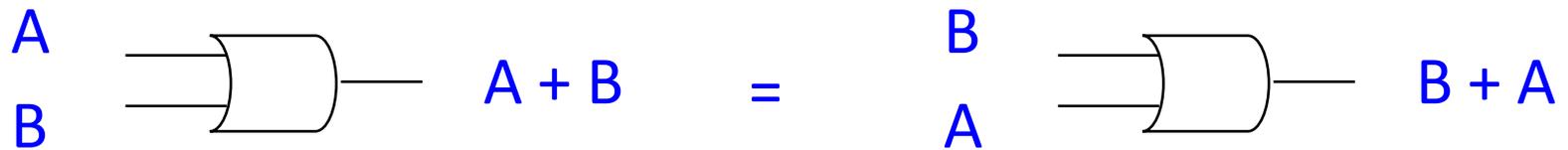
**Note on notation:** bubble = inverse/complement



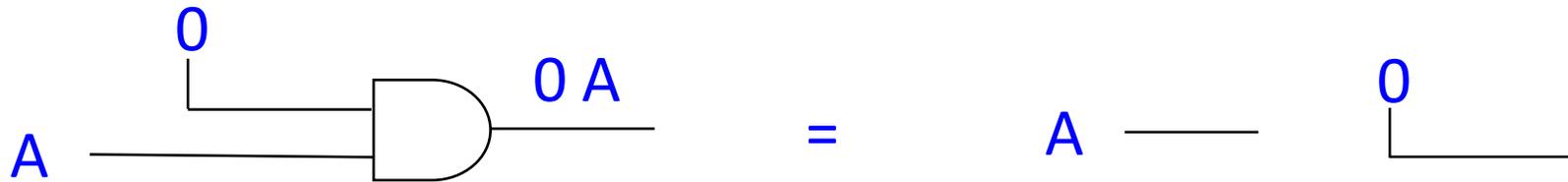
## Identity law, inverse law



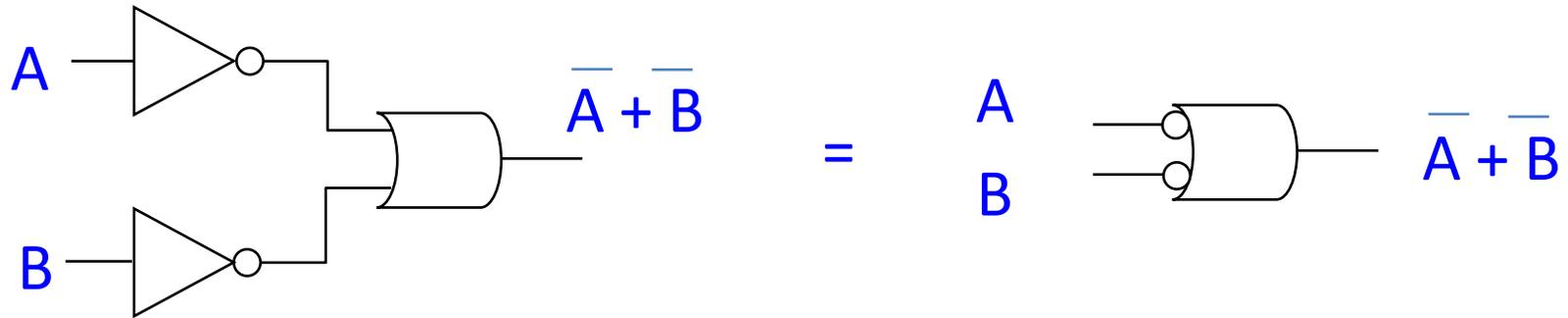
# Commutativity, Associativity



# Idempotent law, Null/Zero law

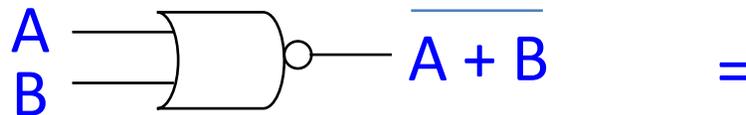
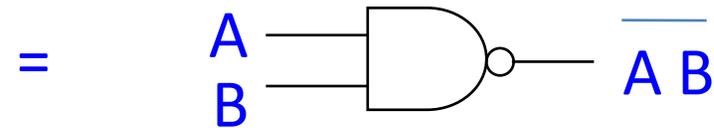


**Note on notation:** bubble = inverse/complement



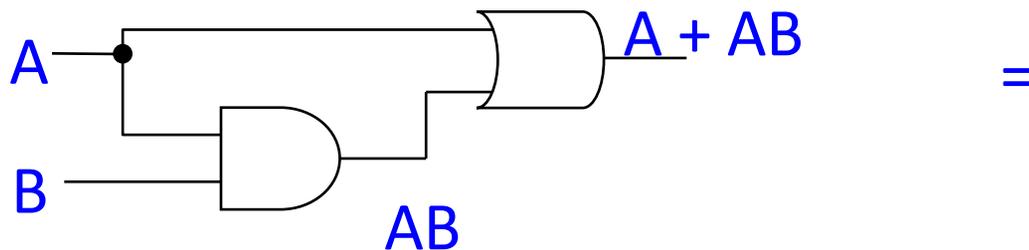
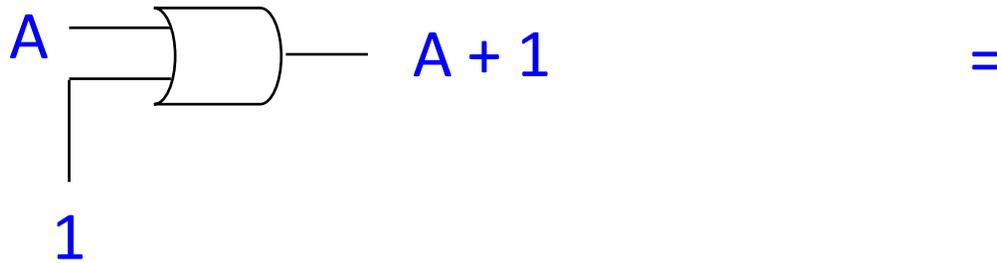
## DeMorgan's Law

(double bubble, toil and trouble, in Randy's words...)

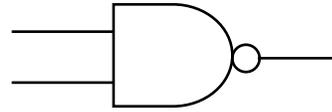


# One law, Absorption law

Write truth tables. Do they correspond to simpler circuits?

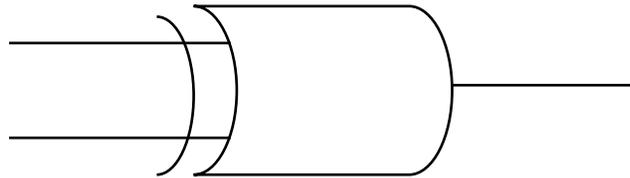


**NAND is *universal*.**



All Boolean functions can be implemented using only NANDs.  
Build NOT, AND, OR, NOR, using only NAND gates.

# XOR: Exclusive OR



Output = 1 if exactly one input = 1.

Truth table:

Build from earlier gates:

Often used as a one-bit comparator.

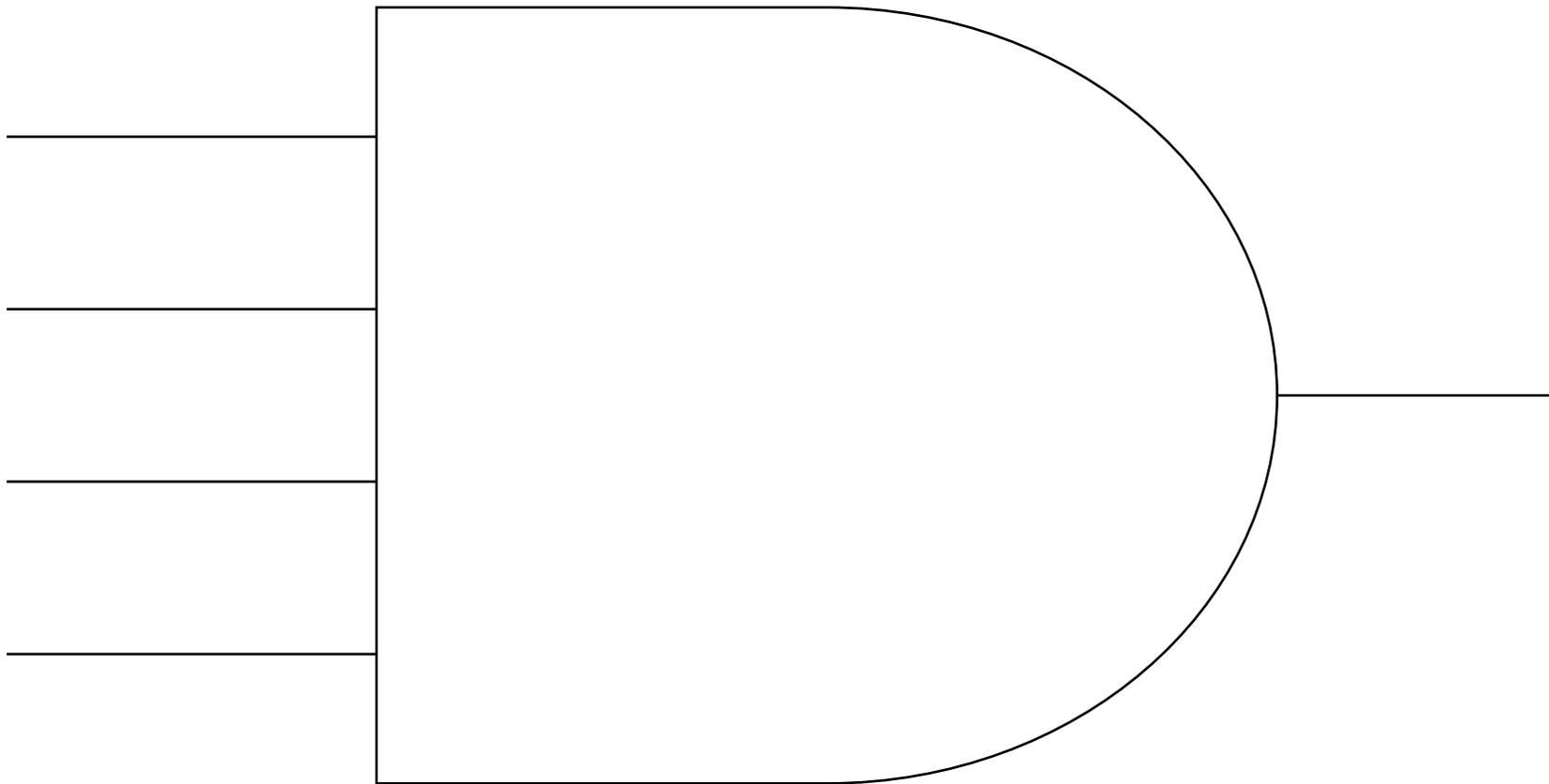
*Video game designers, Halloween costumers extraordinaire, sci-fi/fantasy screenwriters, I have an idea...*

# GATES OF XOR



# Larger gates

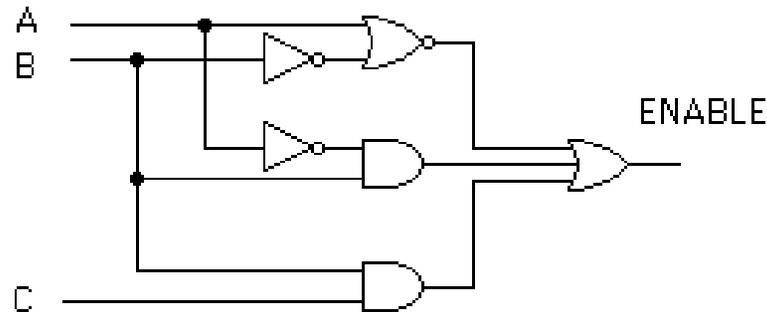
Build a 4-input AND gate using any number of 2-input gates.





# Circuit simplification

Is there a simpler circuit that performs the same function?



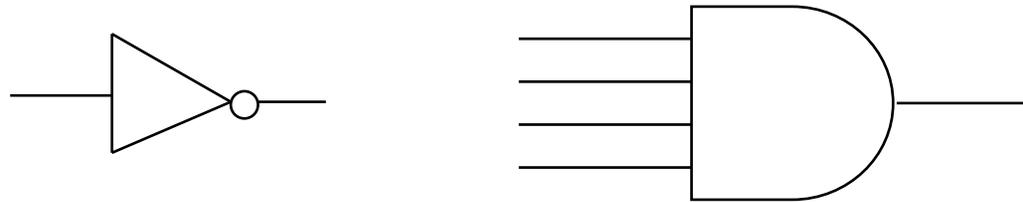
Start with an equivalent Boolean expression, then simplify with algebra.

$$F(A, B, C) =$$

Check the answer with a truth table.

# Circuit derivation: *code detectors*

AND gate + NOT gates = code detector, recognizes exactly one input code.



Design a 4-input code detector to output 1 if  $ABCD = 1001$ , and 0 otherwise.

A \_\_\_\_\_  
B \_\_\_\_\_  
C \_\_\_\_\_  
D \_\_\_\_\_

Design a 4-input code detector to accept two codes ( $ABCD=1001$ ,  $ABCD=1111$ ) and reject all others. (accept = 1, reject = 0)



# Circuit derivation: *sum-of-products* form

logical sum (OR)

of products (AND)

of inputs or their complements (NOT)

**Draw the truth table and design a sum-of-products circuit** for a 4-input code detector to accept two codes (ABCD=1001, ABCD=1111) and reject all others.

**How are the truth table and the sum-of-products circuit related?**



# Voting machines

A **majority circuit** outputs 1 if and only if a majority of its inputs equal 1.

Design a majority circuit for three inputs. **Use a sum of products.**

A	B	C	Majority
0	0	0	0
0	0	1	0
0	1	0	0
0	1	1	1
1	0	0	0
1	0	1	1
1	1	0	1
1	1	1	1

## Triply redundant computers in spacecraft

- Space program also hastened Integrated Circuits.

# Margaret Hamilton *(speaking of space and reliability)*

Led software team for **Apollo 11** Guidance Computer.

Developed software engineering techniques for correctness and reliability.

Coined "software engineering".

***Software avoided mission abort on first moon landing!***

**Apollo 11 code print-out**

