# CS 240 Lab 3 Combinational and Arithmetic Circuits

- Review of Two's Complement and Overflow
- Multiplexer/Demutiplexer
- Decoder/Encoder
- Adder

# Two's Complement and Overflow

Given n bits, the range of binary values which can be represented using

**Unsigned representation**:  $0 \rightarrow 2^{n} - 1$ 

**Signed representation**:  $-2^{n-1} -> 2^{n-1} -1$ , MSB is used for sign

## Two's Complement (signed representation):

Most significant /leftmost bit (0/positive, 1/negative)

Example: given a fixed number of 4 bits:

 $1000_2$  is negative.

 $0111_2$  is positive.

#### **Overflow**

Given a fixed number of n available bits:

Overflow occurs if a value cannot fit in n bits.

Example: given 4 bits:

The largest negative value we can represent is  $-8_{10}$  (1000<sub>2</sub>)

The largest positive value we can represent is  $+7_{10}$  (0111<sub>2</sub>)

#### **Overflow when Adding**

An overflow occurs when adding two n-bit numbers if the result will not fit in n bits.

An overflow can be detected when:

- -Two positive numbers added together yield a negative result, or
- -Two negative numbers added together yield a positive result.

Overflow can also be detected when:

-The Cin and Cout bits to the most significant pair of bits being added are not the same.

An overflow cannot result if a positive and negative number are added.

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Example: given 4 bits:

0111_2

+0001_2

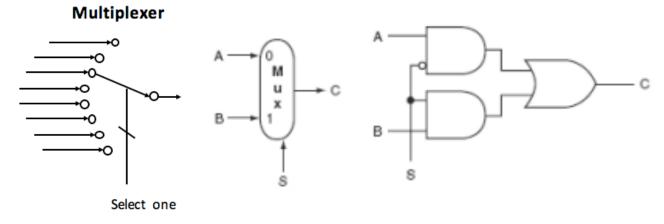
1000_2 = overflow NOTE: there is not a carry-out!
```

In two's complement representation, a carry-out does not indicate an overflow, as it does in unsigned representation.

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Example: given 4 bits, 1001_2 \text{ (-7}_{10})
\frac{+1111_2 \text{ (-1}_{10})}{1\ 1000_2 \text{ (-8}_{10})} no overflow, even though there is a carry-out
```

## Multiplexer

A multiplexer can be thought of as a **selection circuit**, which steers a single input from a set of inputs through to the output, based on the select line.



- n select lines
- <sup>-</sup>2<sup>n</sup> input lines
- 1 output

One of the possible 2<sup>n</sup> inputs is chosen by the n select lines, and gated through to the output of a multiplexer. The truth table for an 8x1 MUX is:

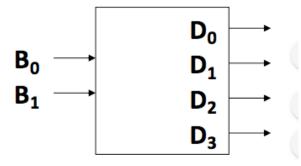
<u>S2</u>	<u>S1</u>	<u>S0</u>	Q
0	0	0	D0
0	0	1	D1
0	1	0	D2
0	1	1	D3
1	0	0	D4
1	0	1	D5
1	1	0	D6
1	1	1	D7

## **Decoder**

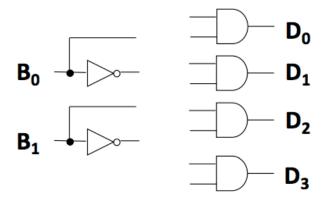
A decoder takes an n-bit binary number as an input, and asserts the corresponding numbered output from the set of 2<sup>n</sup> outputs.

- n input/select lines
- 2<sup>n</sup> outputs
- only one of the outputs is active at any given time, based on the value of the n select lines.

#### 2x4 Decoder



Built with code detectors:



# Truth table for an 3x8 decoder

<u>S2</u>	<b>S1</b>	<u>S0</u>		$\mathbf{Q0}$	Q1	<b>Q2</b>	Q3	<b>Q4</b>	<b>Q5</b>	<b>Q6</b>	<b>Q7</b>
0	0	0	1	1	0	0	0	0	0	0	0
0	0	1	1	0	1	0	0	0	0	0	0
0	1	0	I	0	0	1	0	0	0	0	0
0	1	1	- 1	0	0	0	1	0	0	0	0
1	0	0	- 1	0	0	0	0	1	0	0	0
1	0	1	I	0	0	0	0	0	1	0	0
1	1	0	- 1	0	0	0	0	0	0	1	0
1	1	1	1	0	0	0	0	0	0	0	1

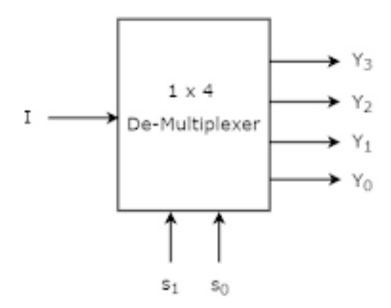
# Demultiplexer

Opposite of multiplexer

Single input data line

Input through to a single one of the 2<sup>n</sup> output lines

Output line is determined by the n select inputs



## S1 S0 I Y3 Y2 Y1 Y0

- 0 0 0
- 0 0 1
- 0 1 0
- 0 1 1
- 1 0 0
- 1 0 1
- 1 1 0
- 1 1 1

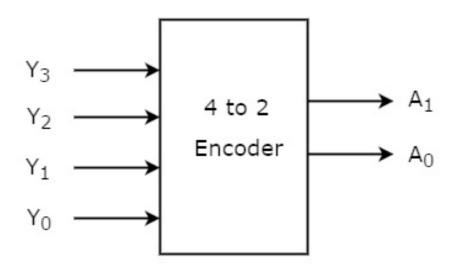
#### **Encoder**

# Opposite of decoder

2<sup>n</sup> inputs - only 1 of the inputs can be active at a time

Input selected specifies a decimal number which corresponds to the number of the input (3, 2, 1, or 0)

n outputs represent the corresponding binary representation of the decimal value specified by the input



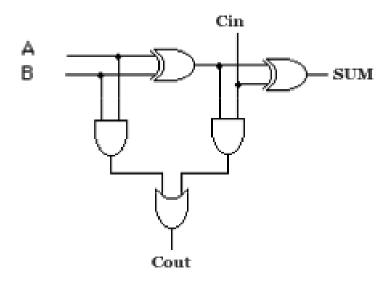
) A1 A0

Half-Adder - adds two one-bit values

В		)
	Cout	

A	В	Cout	Sum
0	0	0	0
0	1	0	1
1	0	0	1
1	1	1	0

Full Adder - uses two half-adders and incorporates a carry-in



Cin	A	В	Cout	Sum	
0	0	0	0	0	Sum = A⊕B⊕Cin
0	0	1	0	1	
0	1	0	0	1	
0	1	1	1	0	
1	0	0	0	1	$Cout = AB + (A \oplus B)Cin$
1	0	1	1	0	·
1	1	0	1	0	
1	1	1	1	1	

# 4-bit Ripple-Carry Adder

