



# Combinational Logic

Karnaugh maps

Building blocks: encoders, decoders, multiplexers



But first...

## Recall: *sum of products*

logical sum (OR)

of products (AND)

of inputs or their complements (NOT).

A	B	C	M
0	0	0	0
0	0	1	0
0	1	0	0
0	1	1	1
1	0	0	0
1	0	1	1
1	1	0	1
1	1	1	1

Construct with:

- 1 code detector per 1-valued output row
- 1 large OR of all code detector outputs

Is it minimal?

## Gray Codes = reflected binary codes

Alternate binary encoding

designed for electromechanical switches and counting.

00	01	11	10				
0	1	2	3				
000	001	011	010	110	111	101	100
0	1	2	3	4	5	6	7

How many bits change when incrementing?

## Karnaugh Maps: find (minimal) sums of products



A	B	C	D	F(A, B, C, D)
0	0	0	0	0
0	0	0	1	0
0	0	1	0	0
0	0	1	1	0
0	1	0	0	0
0	1	0	1	0
0	1	1	1	0
1	0	0	0	1
1	0	0	1	1
1	0	1	0	1
1	0	1	1	1
1	1	0	0	1
1	1	0	1	1
1	1	1	0	1
1	1	1	1	0

		CD				
		gray code				
		order →	00	01	11	10
AB	00	↓	0	0	0	0
	01		0	0	0	1
	11		1	1	0	1
	10		1	1	1	1

1. Cover exactly the 1s by drawing a (minimum) number of maximally sized rectangles whose dimensions (in cells) are powers of 2. (They may overlap or wrap around!)
2. For each rectangle, make a *product* of the inputs (or complements) that are 1 for all cells in the rectangle. (*minterms*)
3. Take the *sum* of these products.

## Karnaugh Maps and Wrapping

ex

Blocks of 1s in Karnaugh maps can wrap around sides and even 4 corners.

Give the minimal sum-of-products for the Karnaugh map to the left.

		0	01	11	10
	0	0			
AB	00	1	0	0	1
	01	0	0	0	0
	11	1	0	0	1
	10	1	0	0	1

The grouping and ordering of variables in a Karnaugh map doesn't matter, but the **AB/CD** ordering is easier to read from a truth table.

Convince yourself that the **AC/DB** table is equivalent to the **AB/CD** table and has the same sum-of-products expression. In this particular **AC/DB** table, no wrapping is required for the rectangles!

		0	01	11	10
	0				
AC	00	1			
	01	1			
	11	1	1		
	10	1	1		

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## Karnaugh Maps and Ambiguity

ex

The minimal sum-of-products expression for a Karnaugh map may not be unique.

Ambiguity is introduced when an arbitrary choice needs to be made.

An example of ambiguity is this Karnaugh map. Give four different minimal sum-of-product expressions for this map

		0	01	11	10
	0				
AB	00	1	1	1	1
	01	1	1	0	1
	11	1	1	1	1
	10	0	0	0	0

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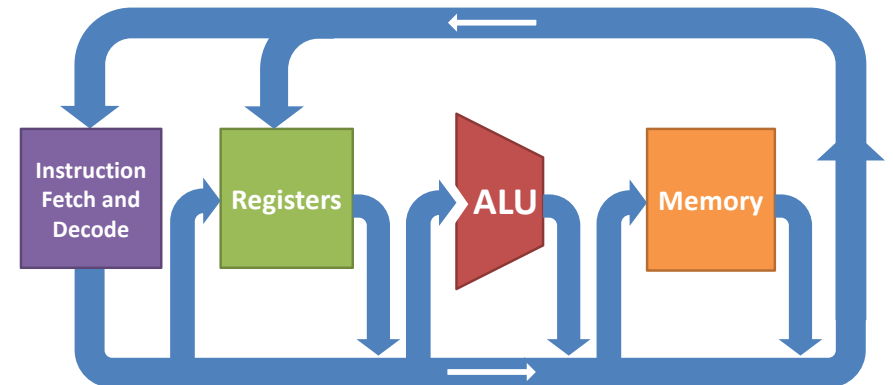
## Voting again with Karnaugh Maps

ex

A	B	C	M
0	0	0	0
0	0	1	0
0	1	0	0
0	1	1	1
1	0	0	0
1	0	1	1
1	1	0	1
1	1	1	1

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## Goal for next 2 weeks: Simple Processor



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# Toolbox: Building Blocks



**Microarchitecture**

**Digital Logic**

**Devices (transistors, etc.)**

Processor datapath

- Instruction Decoder
- Arithmetic Logic Unit
- Memory
- Adders
- Multiplexers
- Demultiplexers
- Encoders
- Decoders
- Gates
- Registers
- Flip-Flops
- Latches



# Decoders

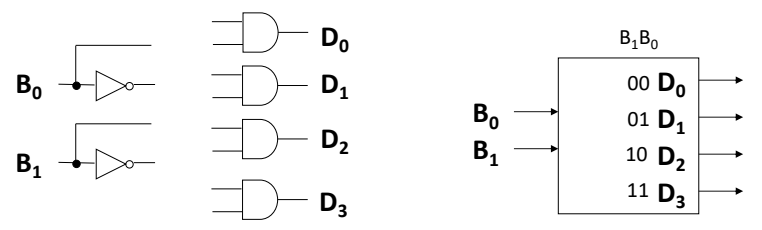


Decodes input number, asserts corresponding output.

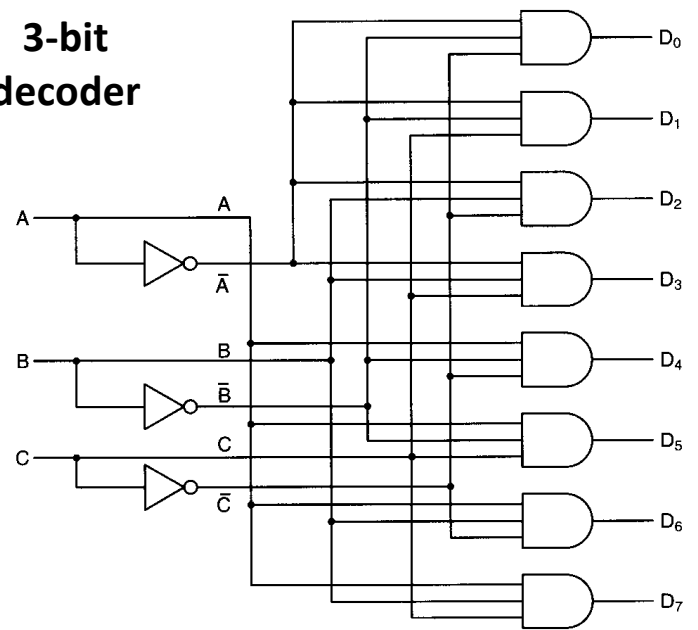
$n$ -bit input (an unsigned number)

$2^n$  outputs

Built with code detectors.



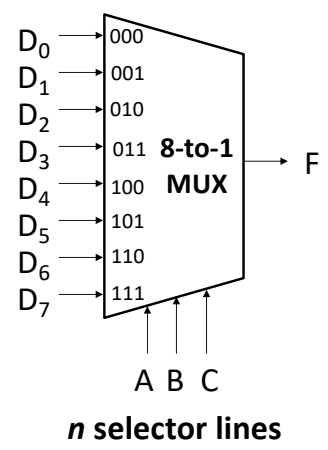
# 3-bit decoder



# Multiplexers

Select one of several inputs as output.

$2^n$  data inputs



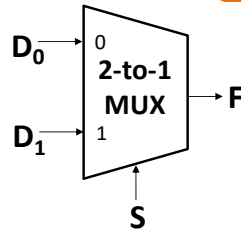
1 data output

## Build a 2-to-1 MUX from gates

ex

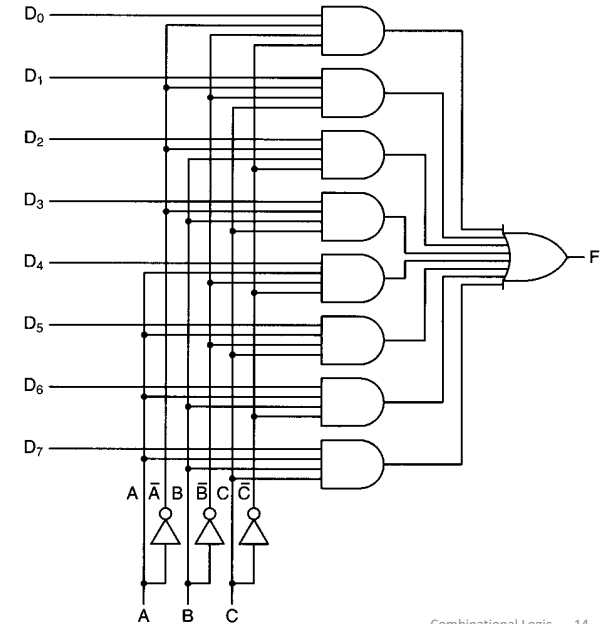
If  $S=0$ , then  $F=D_0$ .  
If  $S=1$ , then  $F=D_1$ .

1. Construct the truth table.



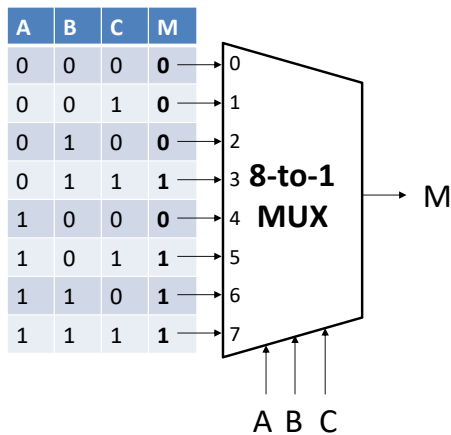
2. Build the circuit.

## 8-to-1 MUX



Costume idea: MUX OX

## MUX + voltage source = truth table



## Buses and Logic Arrays

A bus is a collection of data lines treated as a single logical signal.  
= fixed-width value

Array of logic elements applies same operation to each bit in a bus.  
= bitwise operator

