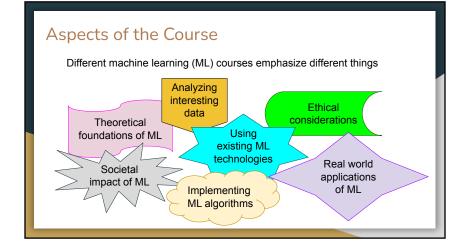


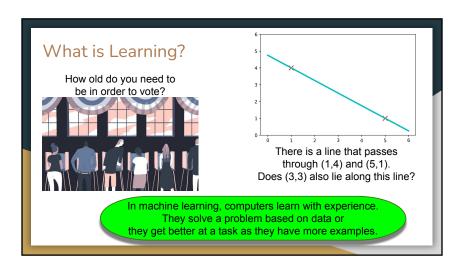


Programming Environment



- We will both implement our own machine learning algorithms and use existing machine learning algorithm implementations
- There are many software libraries for studying and programming machine learning applications
- In this course, we will use Python and its libraries numpy, matplotlib, and sklearn
- For development, we will use Anaconda together with Jupyter notebooks

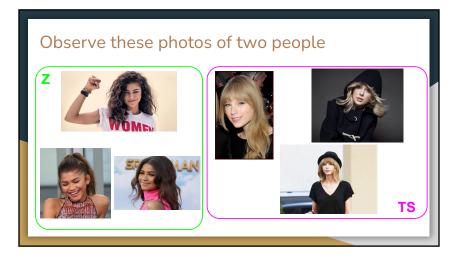


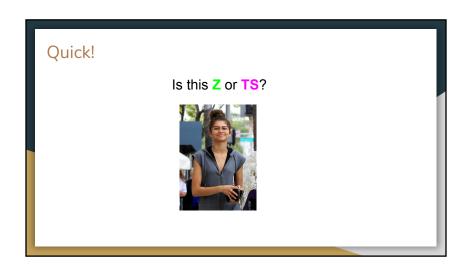


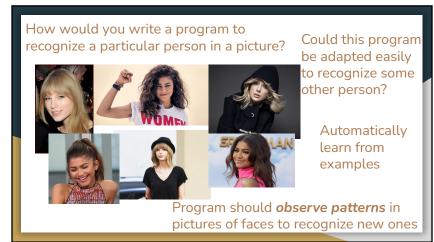
Is this how humans perform tasks?

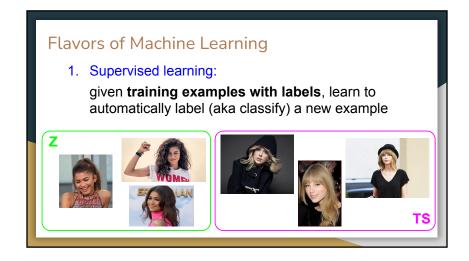
- Do we pattern match from examples?
- Or do we have a deeper understanding / intuition for how to recognize faces, drive safely, and play chess?







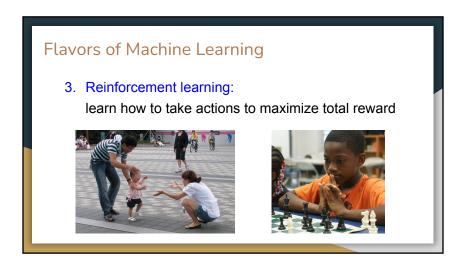


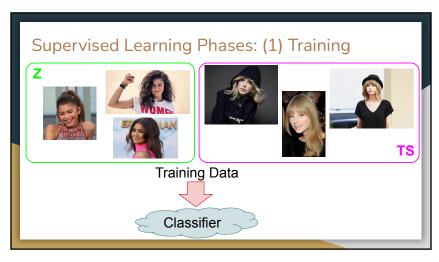


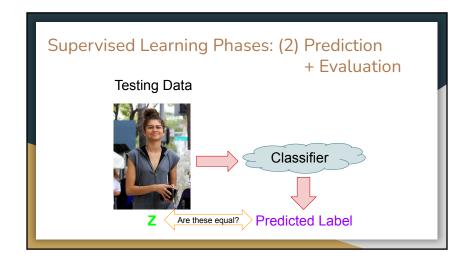
Flavors of Machine Learning

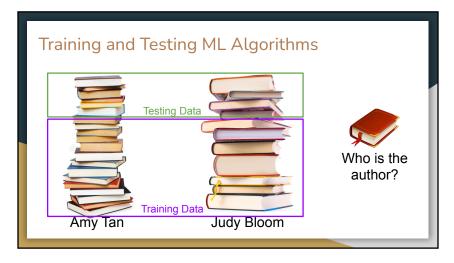
2. Unsupervised learning: given data <u>without</u> labels, extract hidden structure

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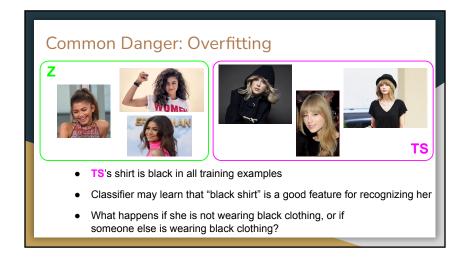


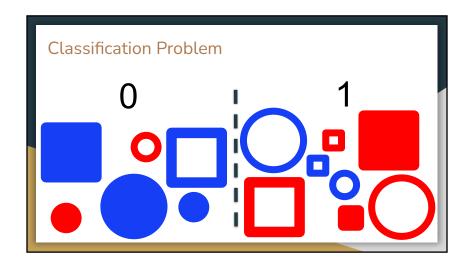


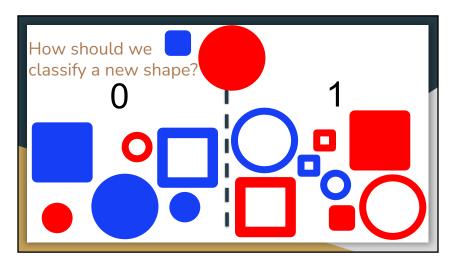


Data Representation with Features

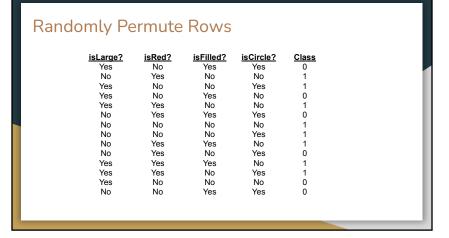
- A feature is a question you ask of every example in your data (in training and testing)
- A feature value is the answer to that question for a particular example in the data
- Typically have LOTS of features
- Machine learning algorithms specify how to use these features to build classifiers

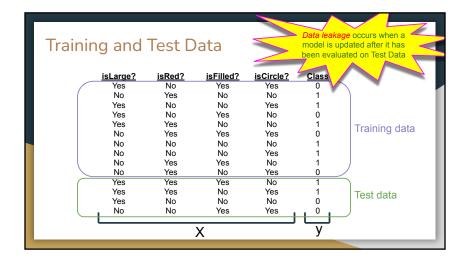






Classification Problem isCircle? isLarge? isRed? isFilled? Class No No Yes Yes Yes No Yes Yes No Yes No No Yes No No No No No No No No No Yes Yes Yes No Yes No Yes No Yes No Yes Yes No No No Yes No Yes Yes Yes Yes No No Yes Yes Yes Yes Yes No Yes No Yes No No





This Course

- Algorithms for learning supervised classifiers
- Some unsupervised learning
- Social and ethical issues
- Designing good features for different domains
- How to evaluate your classifier
- How to overcome overfitting
- Processing large amounts of data