

```
1 #lang racket
2
3 "cat"
4
5 (string-append "cat" "dog")
6
7 ;;(+ "cat" "dog")
8
9 (define cat "cat")
10
11 cat
12
13 (string-append cat "dog")
14
15 cat
16
17 ;;(print "hello")
18
19 ;;(define cat "catt") ;;can't redefine a variable
20
21 (string-ref cat 1)
22
23 (substring cat 1 2)
24
25 (define newstring (substring cat 0 2))
26
27 newstring
28
29 (string-length cat)
30
31 (equal? cat cat)
32
33 (string? cat)
34
35 (string (string-ref cat 1))
36
```