

## Higher-Order List Functions in Racket



**CS251 Programming  
Languages**  
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## Higher-order List Functions

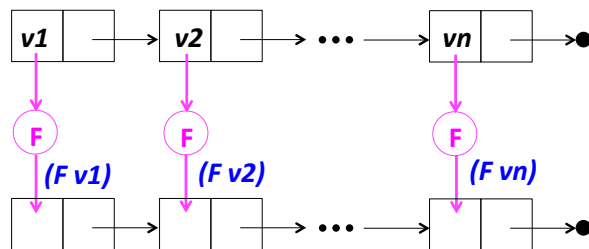
A function is **higher-order** if it takes another function as an input and/or returns another function as a result. E.g. `app-3-5`, `make-linear-function`, `flip2` from the previous lecture

We will now study **higher-order list functions** that capture the recursive list processing patterns we have seen.

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## Recall the List Mapping Pattern

`(map F (list v1 v2 ... vn))`



```
(define (map F xs)
  (if (null? xs)
      null
      (cons (F (first xs))
            (map F (rest xs)))))
```

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## Express Mapping via Higher-order `my-map`

```
(define (my-map f xs)
  (if (null? xs)
      null
      (cons (f (first xs))
            (my-map f (rest xs)))))
```

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## my-map Examples



```
> (my-map (λ (x) (* 2 x)) '(7 2 4))

> (my-map first '((2 3) (4) (5 6 7)))

> (my-map (make-linear-function 4 7) '(0 1 2 3))

> (my-map app-3-5 (list sub2 + avg pow (flip2 pow)
                  make-linear-function))
```

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## map-scale



Define (map-scale n nums), which returns a list that results from scaling each number in nums by n.

```
> (map-scale 3 '(7 2 4))
'(21 6 12)

> (map-scale 6 (range 0 5))
'(0 6 12 18 24)
```

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## Currying

A curried binary function takes one argument at a time.

```
(define (curry2 binop)
  (λ (x) (λ (y) (binop x y))))

(define curried-mul (curry2 *))

> ((curried-mul 5) 4)

> (my-map (curried-mul 3) '(1 2 3))

> (my-map ((curry2 pow) 4) '(1 2 3))

> (my-map ((curry2 (flip2 pow)) 4) '(1 2 3))

> (define LOL '((2 3) (4) (5 6 7)))

> (my-map ((curry2 cons) 8) LOL)

> (my-map (
  8) LOL) ; fill in the blank
```



Haskell Curry

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## Mapping with binary functions

```
(define (my-map2 binop xs ys)
  (if (or (null? xs) (null? ys)) ; design decision:
      ; result has length of
      ; shorter list
      null
      (cons (binop (first xs) (first ys))
            (my-map2 binop (rest xs) (rest ys)))))
```

```
> (my-map2 pow '(2 3 5) '(6 4 2))
'(64 81 25)

> (my-map2 cons '(2 3 5) '(6 4 2))
'((2 . 6) (3 . 4) (5 . 2))

> (my-map2 + '(2 3 4 5) '(6 4 2))
'((2 . 6) (3 . 4) (5 . 2))
```

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## Built-in Racket `map` Function Maps over Any Number of Lists

```
> (map (λ (x) (* x 2)) (range 1 5))
'(2 4 6 8)

> (map pow '(2 3 5) '(6 4 2))
'(64 81 25)

> (map (λ (a b x) (+ (* a x) b))
      '(2 3 5) '(6 4 2) '(0 1 2))
'(6 7 12)

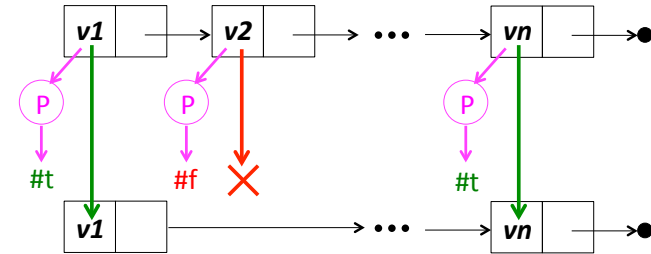
> (map pow '(2 3 4 5) '(6 4 2))
ERROR: map: all lists must have same size;
arguments were: #<procedure:pow> '(2 3 4 5) '(6 4 2)
```

Racket makes different design decision than `my-map2`: generate error when lists have different length

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## Recall the List Filtering Pattern

```
(filter P (list v1 v2 ... vn))
```



```
(define (filter P xs)
  (if (null? xs)
      null
      (if (P (first xs))
          (cons (first xs) (filter P (rest xs)))
          (filter P (rest xs)))))
```

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## Express Filtering via Higher-order `my-filter`

```
(define (my-filter pred xs)
  (if (null? xs)
      null
      (if (pred (first xs))
          (cons (first xs)
                (my-filter pred (rest xs)))
          (my-filter pred (rest xs)))))
```

Built-in Racket `filter` function acts just like `my-filter`

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## filter Examples



```
> (filter (λ (x) (> x 0)) '(7 -2 -4 8 5))

> (filter (λ (n) (= 0 (remainder n 2)))
          '(7 -2 -4 8 5))

> (filter (λ (xs) (>= (len xs) 2))
          '((2 3) (4) (5 6 7)))

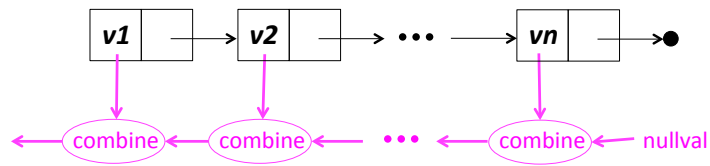
> (filter number?
          '(17 #t 3.141 "a" (1 2) 3/4 5+6i))

> (filter (lambda (binop) (>= (app-3-5 binop)
                              (app-3-5 (flip2 binop))))
          (list sub2 + * avg pow (flip2 pow)))
```

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## Recall the Recursive List Accumulation Pattern

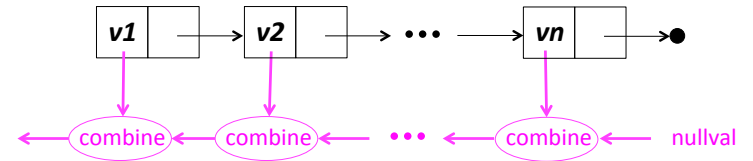
```
(recf (list v1 v2 ... vn))
```



```
(define (rec-accum xs)
  (if (null? xs)
      nullval
      (combine (first xs)
                (rec-accum (rest xs)))))
```

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## Express Recursive List Accumulation via Higher-order my-foldr



```
(define (my-foldr combine nullval vals)
  (if (null? vals)
      nullval
      (combine (first vals)
                (my-foldr combine
                           nullval
                           (rest vals)))))
```

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## my-foldr Examples



```
> (my-foldr + 0 '(7 2 4))
79
> (my-foldr * 1 '(7 2 4))
56
> (my-foldr - 0 '(7 2 4))
-7
> (my-foldr min +inf.0 '(7 2 4))
2
> (my-foldr max -inf.0 '(7 2 4))
7
> (my-foldr cons '(8) '(7 2 4))
(8 7 2 4)
> (my-foldr append null '((2 3) (4) (5 6 7)))
((2 3) (4) (5 6 7))
```

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## More my-foldr Examples



```
> (my-foldr (λ (a b) (and a b)) #t (list #t #t #t))
#t
> (my-foldr (λ (a b) (and a b)) #t (list #t #f #t))
#f
> (my-foldr (λ (a b) (or a b)) #f (list #t #f #t))
#t
> (my-foldr (λ (a b) (or a b)) #f (list #f #f #f))
#f
;; This doesn't work. Why not?
> (my-foldr and #t (list #t #t #t))
#t
```

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## Your turn: sumProdList

Define `sumProdList` (from scope lecture) in terms of `foldr`.  
Is `let` necessary here like it was in scoping lecture?

```
(sumProdList '(5 2 4 3)) -> (14 . 120)
(sumProdList '()) -> (0 . 1)
```

```
(define (sumProdList nums)
  (foldr
    ; combiner
    ; nullval
    nums))
```

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## Mapping & Filtering in terms of my-foldr

```
(define (my-map f xs)
  (my-foldr
    ; combiner
    ; nullval
    xs))

(define (my-filter pred xs)
  (my-foldr
    ; combiner
    ; nullval
    xs))
```

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## Built-in Racket foldr Function Folds over Any Number of Lists

```
> (foldr + 0 '(7 2 4))
13
> (foldr (lambda (a b sum) (+ (* a b) sum))
  0
  '(2 3 4)
  '(5 6 7))
56
> (foldr (lambda (a b sum) (+ (* a b) sum))
  0
  '(1 2 3 4)
  '(5 6 7))
ERROR: foldr: given list does not have the same size
as the first list: '(5 6 7)
```

Same design decision  
as in map

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## Problematic for foldr

`(keepBiggerThanNext nums)` returns a new list that keeps all `nums` that are bigger than the following `num`. It never keeps the last `num`.

```
> (keepBiggerThanNext '(7 5 3 9 8))
'(7 5 9)
> (keepBiggerThanNext '(2 7 5 3 9 8))
'(7 5 9)
> (keepBiggerThanNext '(4 2 7 5 3 9 8))
'(4 7 5 9)
```

`keepBiggerThanNext` cannot be defined by fleshing out the following template. Why not?

```
(define (keepBiggerThanNext nums)
  (foldr <combiner> <nullvalue> nums))
```

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## keepBiggerThanNext with foldr

keepBiggerThanNext needs (1) next number and (2) list result from below.  
With foldr, we can provide both #1 and #2, and then return #2 at end

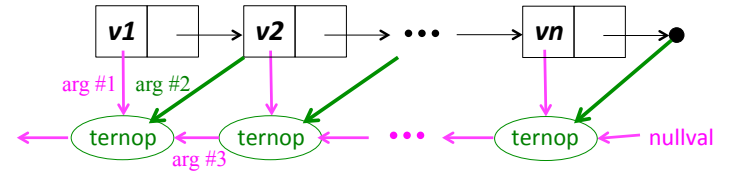
```
(define (keepBiggerThanNext nums)
  (second
    (foldr (λ (thisNum nextNum&subResult)
            (let {[nextNum (first nextNum&subResult)]
                  [subResult (second nextNum&subResult)]}
              (list thisNum ; becomes nextNum for elt to left
                    (if (> thisNum nextNum)
                        (cons thisNum subResult) ; keep
                          subResult))) ; don't keep
              (list +inf.0 '()) ; +inf.0 guarantees last num
                    ; in nums won't be kept
              nums)))
  ))
```

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## foldr-ternop: more info for combiner

In cases like keepBiggerThanNext, it helps for the combiner to also take rest of list as an extra arg

```
(foldr-ternop ternop nullval (list v1 v2 ... vn))
```



```
(define (foldr-ternop ternop nullval vals)
  (if (null? vals)
      nullval
      (ternop (first vals) ; arg #1
              (rest vals) ; extra arg # 2 to ternop
              ; arg #3
              (foldr-ternop ternop nullval (rest vals))))
```

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## keepBiggerThanNext with foldr-ternop



```
(define (keepBiggerThanNext nums)
  (foldr-ternop
    ; combiner

    ; nullval

    nums))

> (keepBiggerThanNext '(4 2 7 5 3 9 8))
'(4 7 5 9)
```

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