



Tail Recursion

+tail.rkt

Topics

Recursion is an elegant and natural match for many computations and data structures.

- Natural recursion with immutable data can be space-inefficient compared to loop iteration with mutable data.
- **Tail recursion** eliminates the space inefficiency with a simple, general pattern.
- Recursion over immutable data expresses iteration more clearly than loop iteration with mutable state.
- More higher-order patterns: fold

Naturally recursive factorial

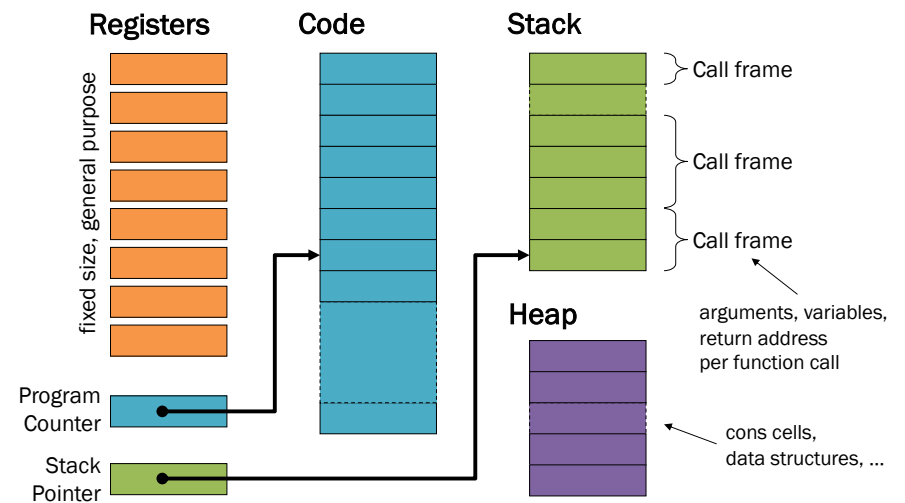
```
(define (fact n)
  (if (= n 0)
      1
      (* n (fact (- n 1)))))
```

How efficient is this implementation?

Space: $O(\quad)$

Time: $O(\quad)$

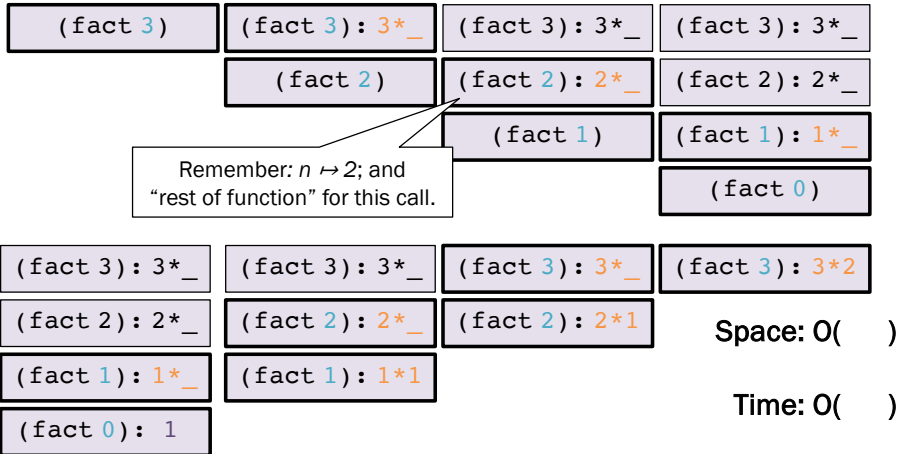
CS 240-style machine model



Evaluation example

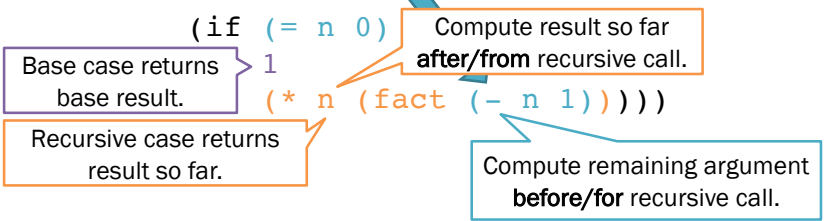
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(define (fact n)
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```

Call stacks at each step



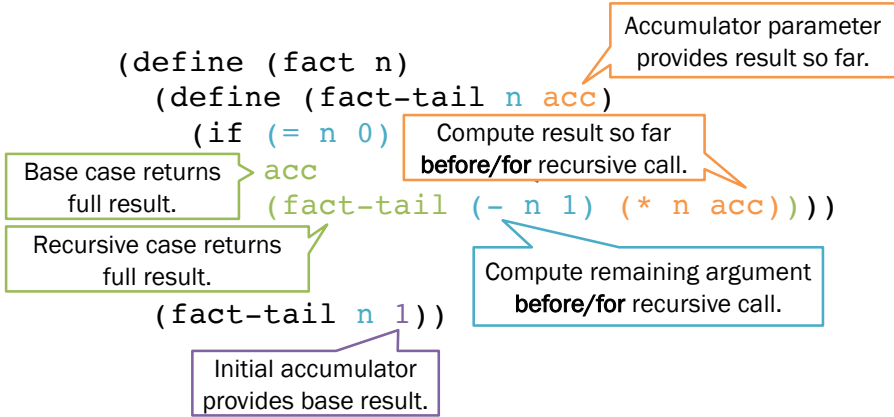
Naturally recursive factorial

```
(define (fact n)
  (if (= n 0)
      1
      (* n (fact (- n 1)))))
```

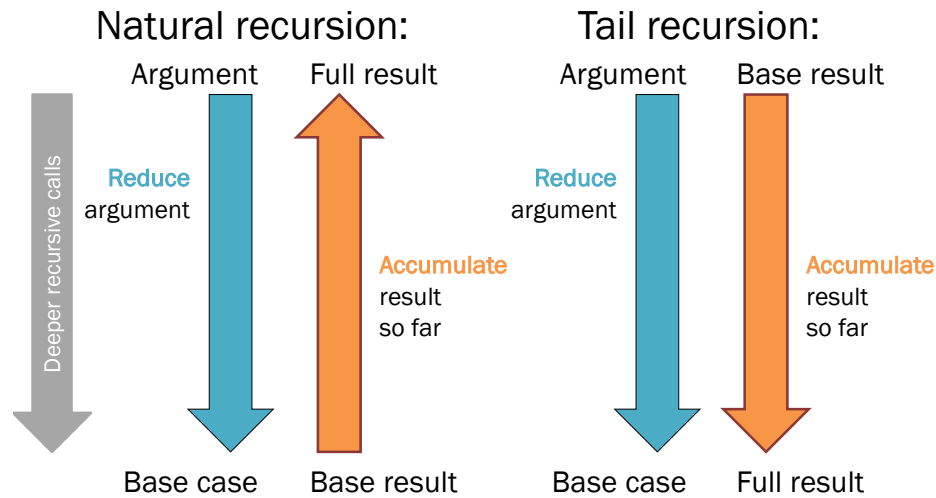


Tail recursive factorial

```
(define (fact n)
  (define (fact-tail n acc)
    (if (= n 0)
        acc
        (fact-tail (- n 1) (* n acc))))
  (fact-tail n 1))
```



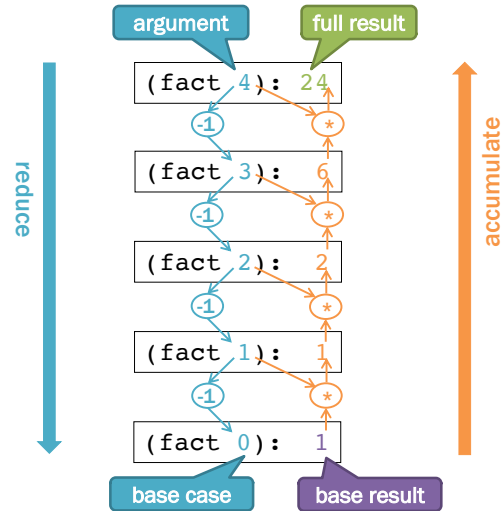
Common patterns of work



Natural recursion

Recursive case:
Compute result
in terms of argument and
accumulated recursive result.

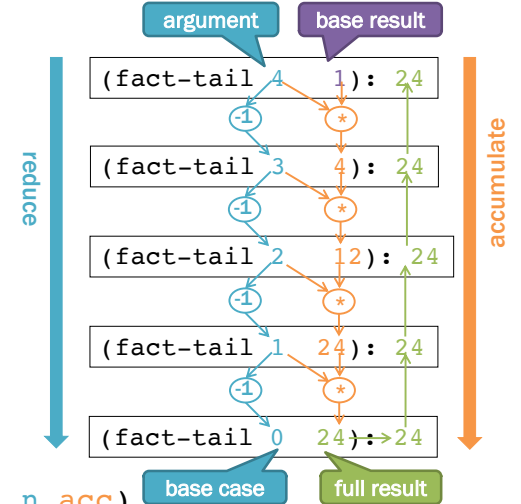
```
(define (fact n)
  (if (= n 0)
      1
      (* n (fact (- n 1)))))
```



Tail recursion

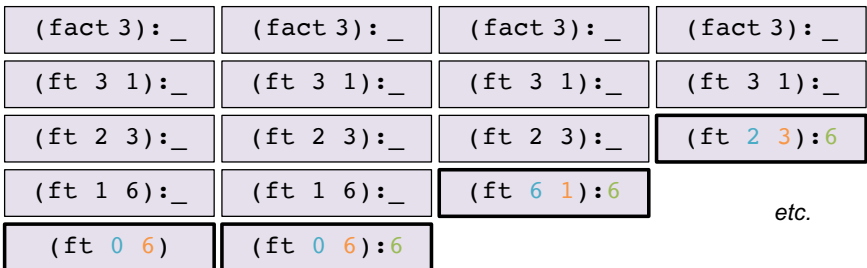
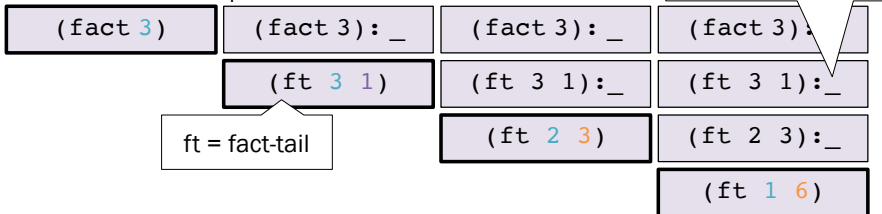
Recursive case:
Compute recursive argument
in terms of argument and
accumulator.

```
(define (fact n)
  (define (fact-tail n acc)
    (if (= n 0)
        acc
        (fact-tail (- n 1) (* n acc))))
  (fact-tail n 1))
```



Evaluation example

Call stacks at each step

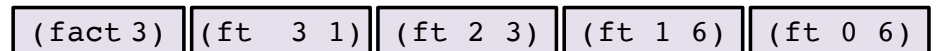


Tail-call optimization

```
(define (fact n)
  (define (fact-tail n acc)
    (if (= n 0)
        acc
        (fact-tail (- n 1) (* n acc))))
  (fact-tail n 1))
```

Space: O()

Time: O()



Language implementation recognizes tail calls.

- Caller frame never needed again.
- Reuse same space for every recursive tail call.
- Low-level: acts just like a loop.

Racket, ML, most "functional" languages, but not Java, C, etc.

The transformation is not always ideal.

```
(define (reverse-tail-slow xs)
  (define (rev xs acc)
    (if (null? xs)
        acc
        (rev (cdr xs) (append (list (car xs)) acc))))
  (rev xs null))
```

$O()$

```
(define (reverse-tail-good xs)
```

What about map, filter?

Tail Recursion 17

Tail recursion \neq accumulator pattern

```
; mutually tail recursive
(define (even n)
  (or (zero? n) (odd (- n 1))))
(define (odd n)
  (or (not (zero? n)) (even (- n 1))))

; tail recursive
(define (even2 n)
  (cond [(= 0 n) #t]
        [(= 1 n) #f]
        [#t (even2 (- n 2))]))
```

- Tail recursion and the accumulator pattern are **commonly used together**. They are **not synonyms**.
 - Natural recursion may use an accumulator.
 - Tail recursion does not necessarily involve an accumulator.

Tail Recursion 18

Why tail recursion instead of loops with mutation?

1. Simpler language, but just as efficient.
2. Explicit dependences for easier reasoning.
 - Especially with HOFs like fold!

Tail Recursion 19

Identify dependences between _____.

```
(define (fib n)
  (if (< n 2)
      n
      (+ (fib (- n 1)) (fib (- n 2)))))
```

recursive calls

```
(define (fib n)
  (define (fib-tail n fibi fibi+1)
    (if (= 0 n)
        fibi
        (fib-tail (- n 1) fibi+1 (+ fibi fibi+1))))
  (fib n 0 1))
```

```
def fib(n):
  fib_i = 0
  fib_i_plus_1 = 1
  for i in range(n):
    fib_i_prev = fib_i
    fib_i = fib_i_plus_1
    fib_i_plus_1 = fib_i_prev + fib_i_plus_1
  return fib_i
```

loop iterations

Tail Recursion 20

What must we inspect to

Identify dependences between _____.

```
(define (fib n) Racket: immutable natural recursion
  (if (< n 2)
      n
      (+ (fib (- n 1)) (fib (- n 2)))))
```

recursive calls

```
(define (fib n) Racket: immutable tail recursion
  (define (fib-tail n fibi fibi+1)
    (if (= 0 n)
        fibi
        (fib-tail (- n 1) fibi+1 (+ fibi fibi+1))))
  (fib n 0 1))
```

```
def fib(n): Python: loop iteration with mutation
  fib_i = 0
  fib_i_plus_1 = 1
  for i in range(n):
    fib_i_prev = fib_i
    fib_i = fib_i_plus_1
    fib_i_plus_1 = fib_i_prev + fib_i_plus_1
  return fib_i
```

loop iterations

HOF HOF

Fold: iterator over recursive structures

(a.k.a. *reduce*, *inject*, ...)

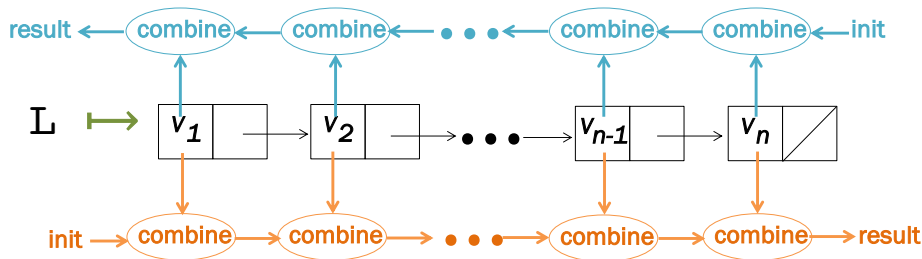
(fold_ combine init list)
 accumulates result by iteratively applying
 (combine element accumulator)
 to each element of the list and accumulator so far
 (starting from init) to produce the next accumulator.

- (foldr f init (list 1 2 3))
 computes (f 1 (f 2 (f 3 init)))
- (foldl f init (list 1 2 3))
 computes (f 3 (f 2 (f 1 init)))

Folding geometry

Natural recursion

(foldr combine init L)



(foldl combine init L)

Tail recursion

Fold code: tail.rkt

- foldr implementation
- foldl implementation
- using foldr/foldl
- bonus mystery folding puzzle

Super-iterators!

- Not built into the language
 - Just a programming pattern
 - Many languages have built-in support, often allow stopping early without resorting to exceptions
- Pattern separates recursive traversal from data processing
 - Reuse same traversal, different folding functions
 - Reuse same folding functions, different data structures
 - Common vocabulary concisely communicates intent
- `map`, `filter`, `fold` + **closures/lexical scope** = superpower
 - Later: argument function can use any “private” data in its environment.
 - Iterator does not have to know or help.