



Tail Recursion

+tail.rkt

https://cs.welleslev.edu/~cs251/s20/

Tail Recursion 1

Topics

Recursion is an elegant and natural match for many computations and data structures.

- · Natural recursion with immutable data can be spaceinefficient compared to loop iteration with mutable data.
- Tail recursion eliminates the space inefficiency with a simple, general pattern.
- Recursion over immutable data expresses iteration more clearly than loop iteration with mutable state.
- · More higher-order patterns: fold

Tail Recursion 2

Naturally recursive factorial

```
(define (fact n)
    (if (= n 0))
        (* n (fact (- n 1))))
```

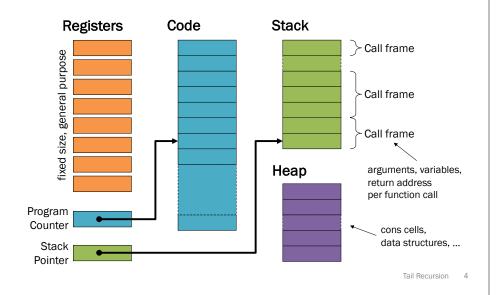
How efficient is this implementation?

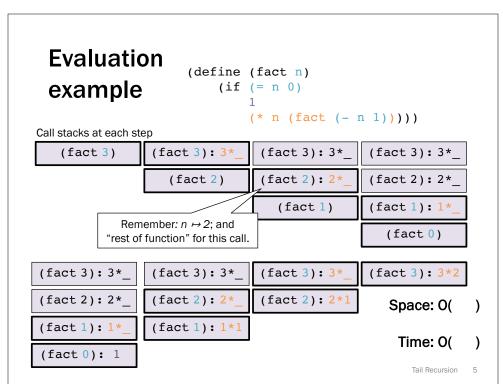
Space: O(

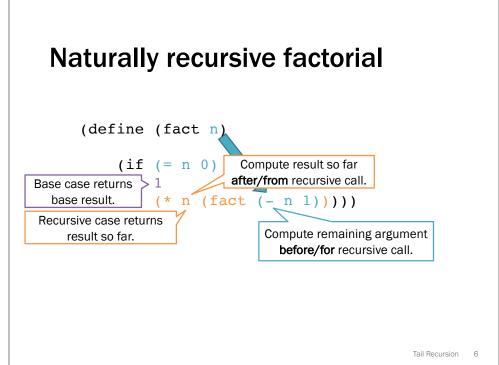
Time: O(

Tail Recursion

CS 240-style machine model

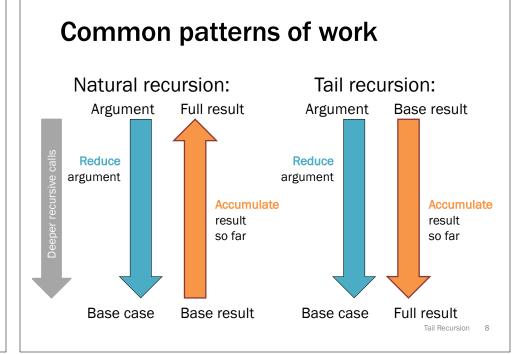


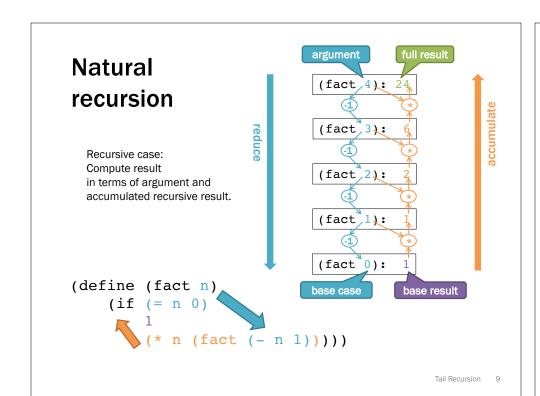


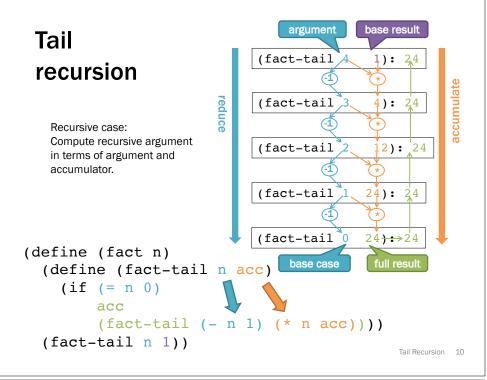


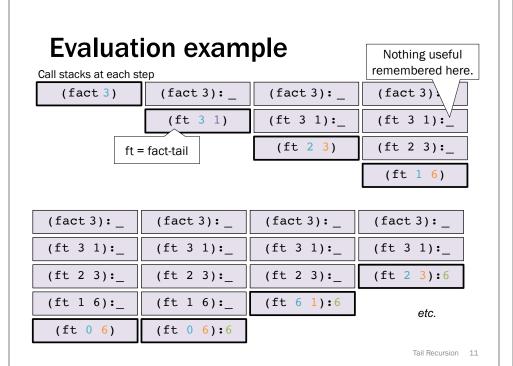
Tail recursive factorial

```
Accumulator parameter
       (define (fact n)
                                                provides result so far.
          (define (fact-tail n acc)
             (if (= n \ 0))
                                Compute result so far
                               before/for recursive call.
Base case returns > acc
   full result.
                   (fact-tail (- n 1) (* n acc))))
Recursive case returns
                                    Compute remaining argument
      full result.
                                       before/for recursive call.
          (fact-tail n 1))
              Initial accumulator
              provides base result.
                                                            Tail Recursion 7
```









Tail-call optimization

```
(fact 3) (ft 3 1) (ft 2 3) (ft 1 6) (ft 0 6)
```

Language implementation recognizes tail calls.

- Caller frame never needed again.
- · Reuse same space for every recursive tail call.
- Low-level: acts just like a loop.

Racket, ML, most "functional" languages, but not Java, C, etc.

Tail call intuition:

"nothing left for caller to do after call",
"callee result is immediate caller result"

Tail position

Recursive definition of tail position:

- In (lambda (x1 ... xn) e), the body e is in tail position.
- If (if e1 e2 e3) is in tail position,
 then e2 and e3 are in tail position (but e1 is not).
- If (let ([x1 e1] ... [xn en]) e) is in tail position,
 then e is in tail position (but the binding expressions are not).

Note:

- · If a non-lambda expression is not in tail position, then no subexpressions are.
- Critically, in a function call expression (e1 e2), subexpressions e1 and e2 are not in tail position.

A tail call is a function call in tail position.

A function is tail-recursive if it uses a recursive tail call.

Tail Recursion 13

Practice: use the transformation

```
;; Tail-recursive sum (define (sum-tail xs)
```

Tail Recursion 15

Tail recursion transformation

Common pattern for transforming naturally recursive functions to tail-recursive form. Works for functions that do commutative operations (order of steps doesn't matter).

```
(define (fact n)
                                              natural recursion
        (if (= n 0)
                 n)(fact (- n 1))
   (define (fact n)
                                                 tail recursion
     (define (fact-tail n (acc)
        (if (= n 0)
             (acc
   base result (fact-tail (- n 1) ((* n
     (fact-tail n(1)
                               Recursive step applied to accumulator
                               instead of recursive result.
Base result becomes
initial accumulator.
                                                       Tail Recursion 14
```

Transforming non-commutative steps

The transformation is not always ideal.

```
(define (reverse-tail-slow xs)
  (define (rev xs acc)
    (if (null? xs)
        acc
        (rev (cdr xs) (append (list (car xs)) acc))))
  (rev xs null))

(define (reverse-tail-good xs)
```

What about map, filter?

Tail Recursion 1

Why tail recursion instead of loops with mutation?

- 1. Simpler language, but just as efficient.
- 2. Explicit dependences for easier reasoning.
 - Especially with HOFs like fold!

Tail recursion ≠ accumulator pattern

```
; mutually tail recursive
(define (even n)
  (or (zero? n) (odd (- n 1))))
(define (odd n)
  (or (not (zero? n)) (even (- n 1))))

; tail recursive
(define (even2 n)
  (cond [(= 0 n) #t]
        [(= 1 n) #f]
        [#t (even2 (- n 2))]))
```

- Tail recursion and the accumulator pattern are commonly used together. They are not synonyms.
 - Natural recursion may use an accumulator.
 - Tail recursion does not necessarily involve an accumulator.

Tail Recursion 18

Identify dependences between _____

```
(define (fib n) Racket: immutable natural recursion
                                                     recursive
  (if (< n 2)
                                                     calls
      (+ (fib (- n 1)) (fib (- n 2)))))
                               Racket: immutable tail recursion
(define (fib n)
  (define (fib-tail n fibi fibi+1)
    (if (= 0 n)
        fibi
        (fib-tail (- n 1) fibi+1 (+ fibi fibi+1))))
  (fib n 0 1))
def fib(n):
                     Python: loop iteration with mutation
 fib i = 0
  fib i plus 1 = 1
                                                      dool
  for i in range(n):
    fib i prev = fib i
                                                       iterations
    fib i = fib i plus 1
    fib i plus 1 = fib i prev + fib i plus 1
  return fib i
                                                          Tail Recursion 20
```

What must we inspect to Identify dependences between (define (fib n) Racket: immutable natural recursion recursive (if (< n 2)calls (+ (fib (- n 1)) (fib (- n 2))))) (define (fib n) Racket: immutable tail recursion (define (fib-tail n fibi fibi+1) (if (= 0 n)fibi (fib-tail (- n 1) fibi+1 (+ fibi fibi+1)))) (fib n 0 1)) def fib(n): Python: loop iteration with mutation fib i = 0fib i plus 1 = 1loop for i in range(n): fib i prev = fib i iterations fib i = fib i plus 1 fib i plus 1 = fib i prev + fib i plus 1

Fold: iterator over recursive structures (a,k,a, reduce, inject, ...)

(fold_ combine init list)
accumulates result by iteratively applying
 (combine element accumulator)
to each element of the list and accumulator so far
(starting from init) to produce the next accumulator.

```
- (foldr f init (list 1 2 3))
  computes (f 1 (f 2 (f 3 init)))
- (foldl f init (list 1 2 3))
  computes (f 3 (f 2 (f 1 init)))
```

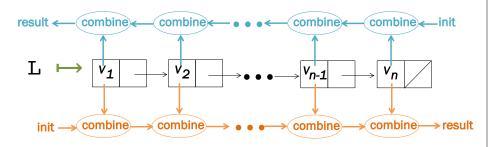
Tail Recursion 22

Folding geometry

return fib i

Natural recursion

(foldr combine init L)



(foldl combine init L)

Tail recursion

Tail Recursion 23

Tail Recursion 21

Fold code: tail.rkt

- foldr implementation
- fold1 implementation
- using foldr/foldl
- bonus mystery folding puzzle

Tail Recursion 24

Super-iterators!

- Not built into the language
 - Just a programming pattern
 - Many languages have built-in support, often allow stopping early without resorting to exceptions
- · Pattern separates recursive traversal from data processing
 - Reuse same traversal, different folding functions
 - Reuse same folding functions, different data structures
 - Common vocabulary concisely communicates intent
- map, filter, fold + closures/lexical scope = superpower
 - Later: argument function can use any "private" data in its environment.
 - Iterator does not have to know or help.

Tail Recursion 25