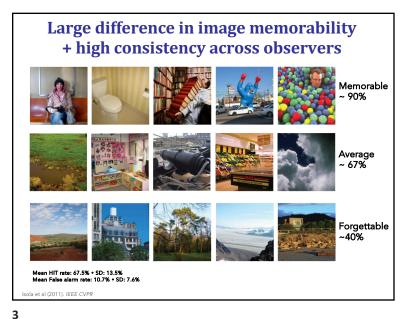
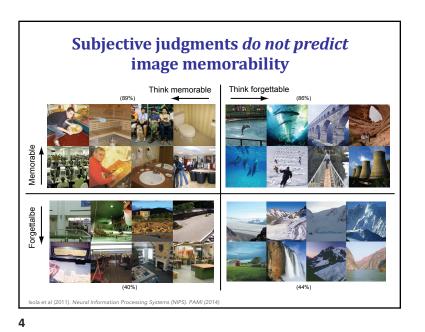
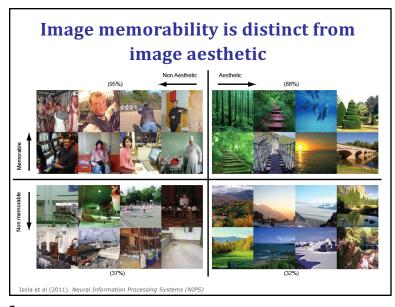


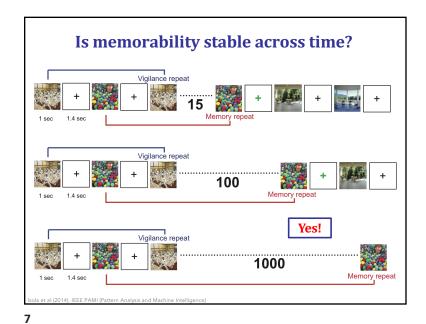
1



Visual memory experiments Vigilance repeat Vigilance repeat • *vigilance repeats* every 1-7 images • memory repeats every 91-109 images • 30 game levels, 120 images per level (~ 5 mins) • ~80 scores per ~60,000 target images







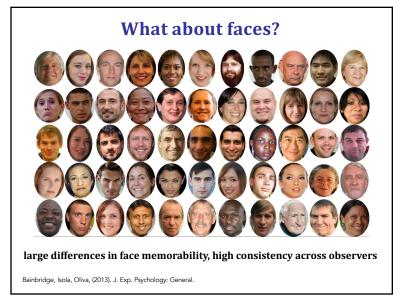
Most memorable

Least memorable

No single focus

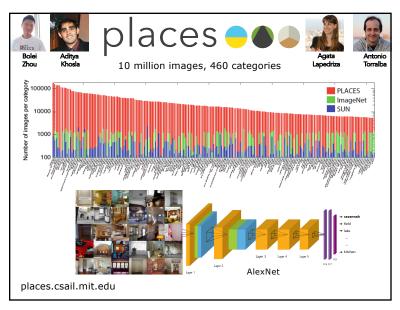
Enclosed Setting
Dynamics
Unusual

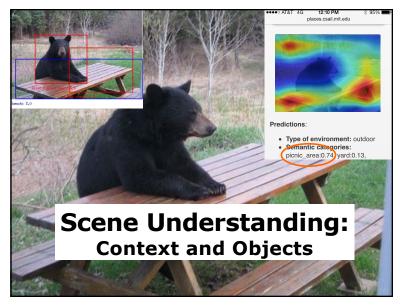
You need to recognize to remember!



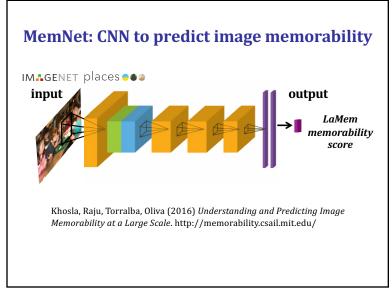


9





10



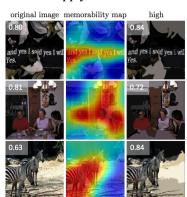
## Visualizing CNN "features" average of images that maximally activate neurons in two layers near output of MemNet (ordered (top to bottom) by correlation with memorability)

Visualizing receptive field of MemNet neurons with strong positive or negative correlation with memorability

13

## Which image regions are memorable?

generate a memorability map: scale up the image size, apply MemNet to overlapping subregions



use memorability map to de-emphasize the less memorable details

AMT experiment shows highlighted regions contribute to higher memorability scores

## **Preserving most memorable regions**











14







applications of memorability work?